



SONIC ALLSTARS



MANUAL



SEGA[®]
amusements international

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Precautions

First, we would like to thank you for choosing our product. We hope you will read the manual before use to maintain user safety and ensure proper operation of the product. In this manual you will find product features, precautions and some simple troubleshooting methods. Please keep this manual in case of future problems or accidents.

※Notice※

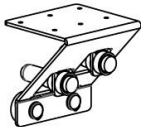
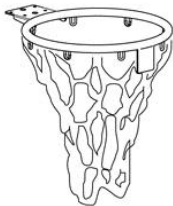
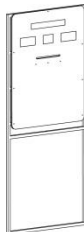
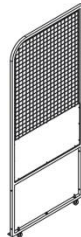
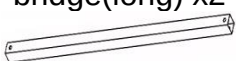
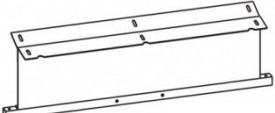
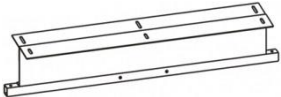
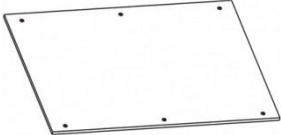
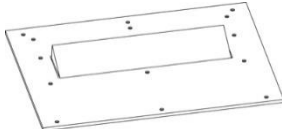
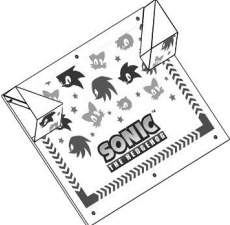
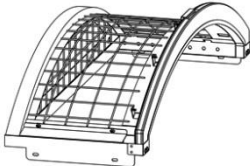
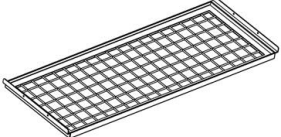
- ◎ After assembly, please check to ensure wires are in the proper positions.
- ◎ After set up is completed, you can plug in and turn on the machine.
- ◎ Turn off the machine before moving to prevent damage.

I .Product Check-list

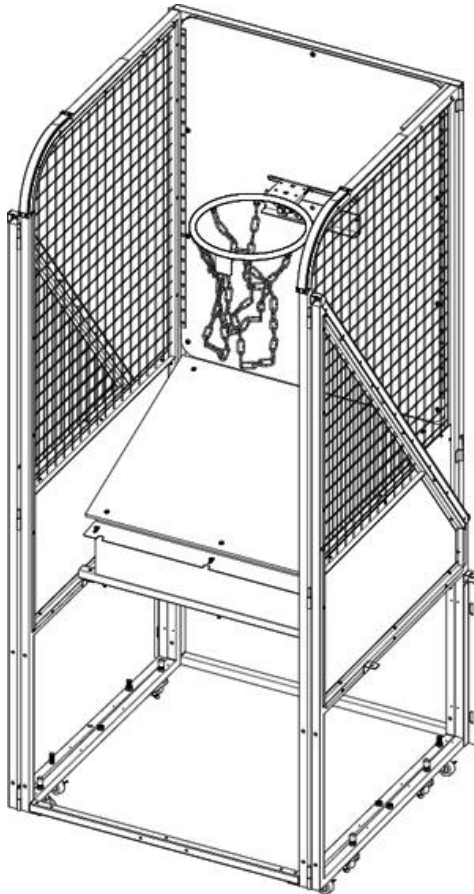
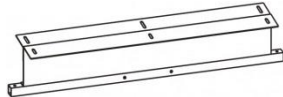
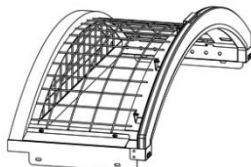
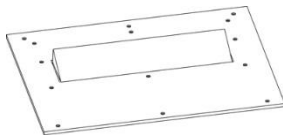
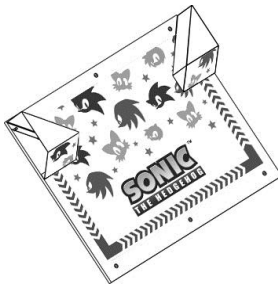
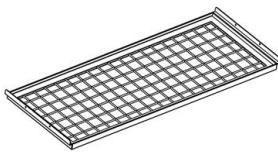
Before using the product, please ensure the product content is correct. If anything is missing please contact us. Please also ensure all attached parts are included.

NO	Items	Specification	Total quantity
1	Chassis items	Packing	1 unit
2	Basketball	Sonic No.5 Basketball	10 unit
3	Key(702)	Maintenance door	1 pc
4	Key(436)	Cash box	1 pc
5	AC cable line		1 unit
6	Operation manual	A4	1 set

1.Parts list

1A Sensor for basket (WO-RNPW2) 	1B Basket kits 	2A Basket board 	2BR Back right net stander kit 
2BL Back left net stander kit 	2C Front net stander bridge(short) x2  2E Front net stander bridge(long) x2 	3A Front right net stander kit 	3B Front left net stander kit 
4A Base holder BF 	4B Base holder FB 	4C Base holder FF 	4D Base holder BB 
4E Base holder FF (Bottom) 	5A Wooden board A type 	5B Ball holder kit 	5C Ball guide kits 
6A Ball net holder kit 	6B Main part 	Basketball 	6E Rubber pad x2 
Top cover 	Metal Shelf (optional) 	Wiring cover plate x2 	

2. Half-Assembly type parts list

Main frame 		4B Base holder FB 
		4C Base holder FF 
		Top cover 
		5B Ball holder kit 
5C Ball guide kits 	6A Ball net holder kit 	6B Main part 
Metal Shelf (optional) 	Basketball 	Wiring cover plate 

II. Product Specifications

Machine Dimensions : W1030×D2500×Top cover H2643mm

Weight : 260 kg / 558.4 lbs (Accessories not Included)

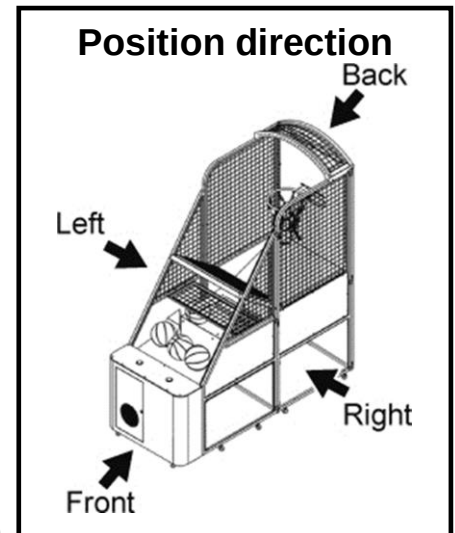
(Top cover 6.6kg, Metal Shelf 3.4kg, Lower Side Net 4.2kg×4)

Voltage : AC110V~120V/AC220V~240V(50/60Hz) Use Electrical plug display as a glide Located behind the machine.

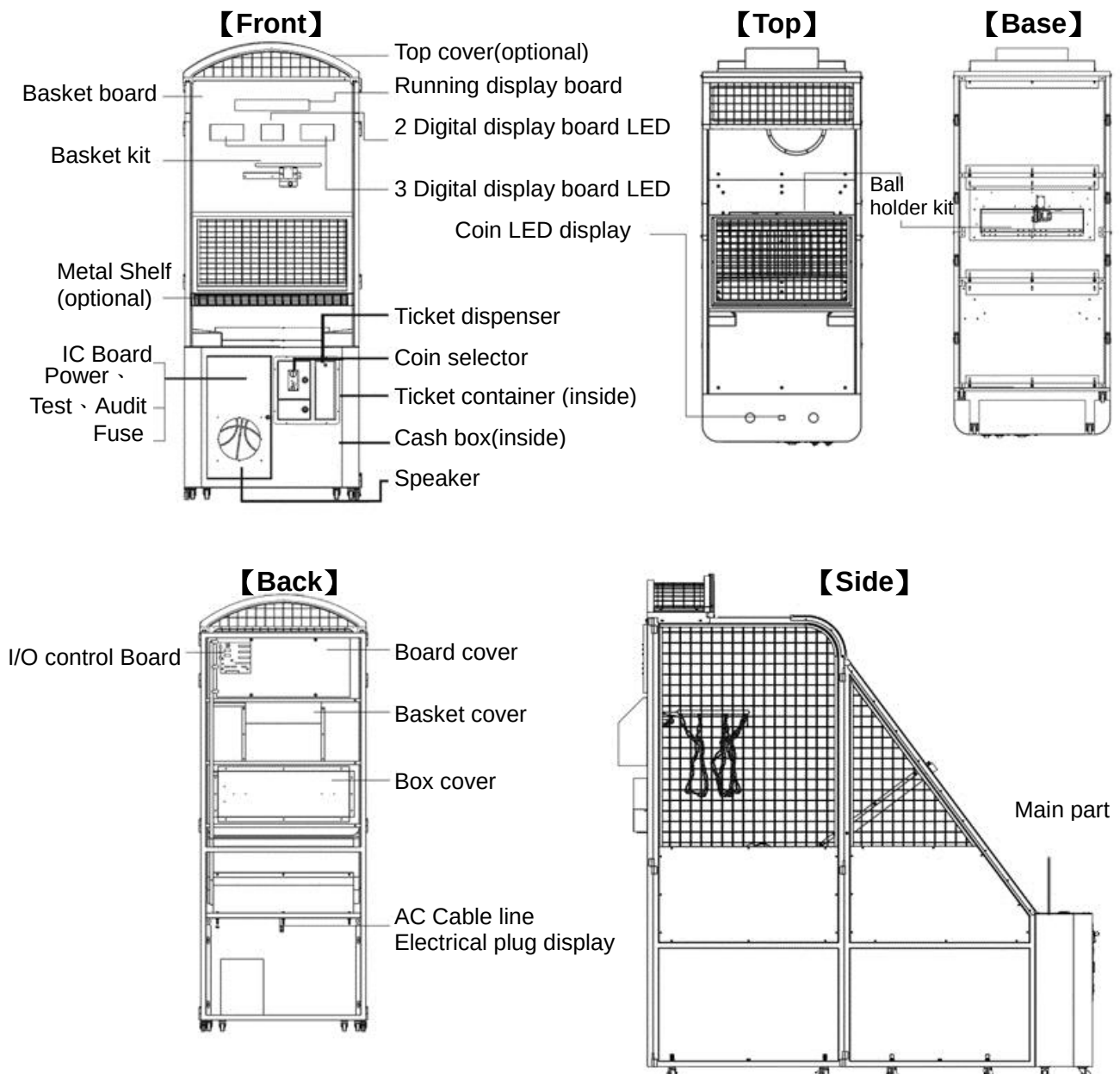
Power Consumption : 200W

Fuse : 3A

Token size : Ø22mm~27mm



III. Introduction of Product Appearance

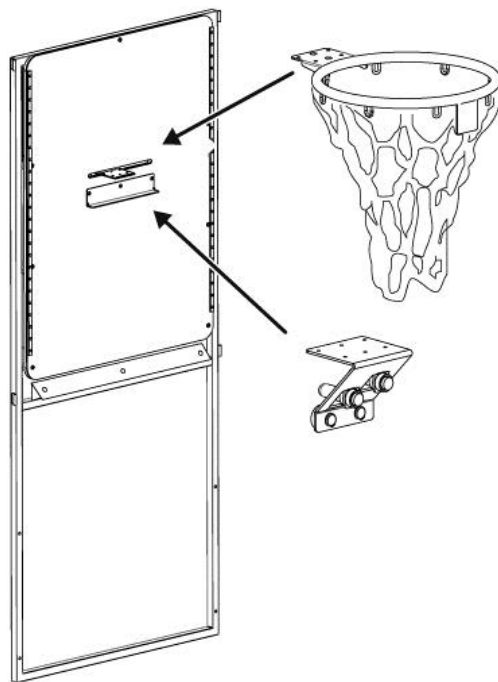


IV.Assembly and disassembly

1. Assembly and disassembly for Disassembly type

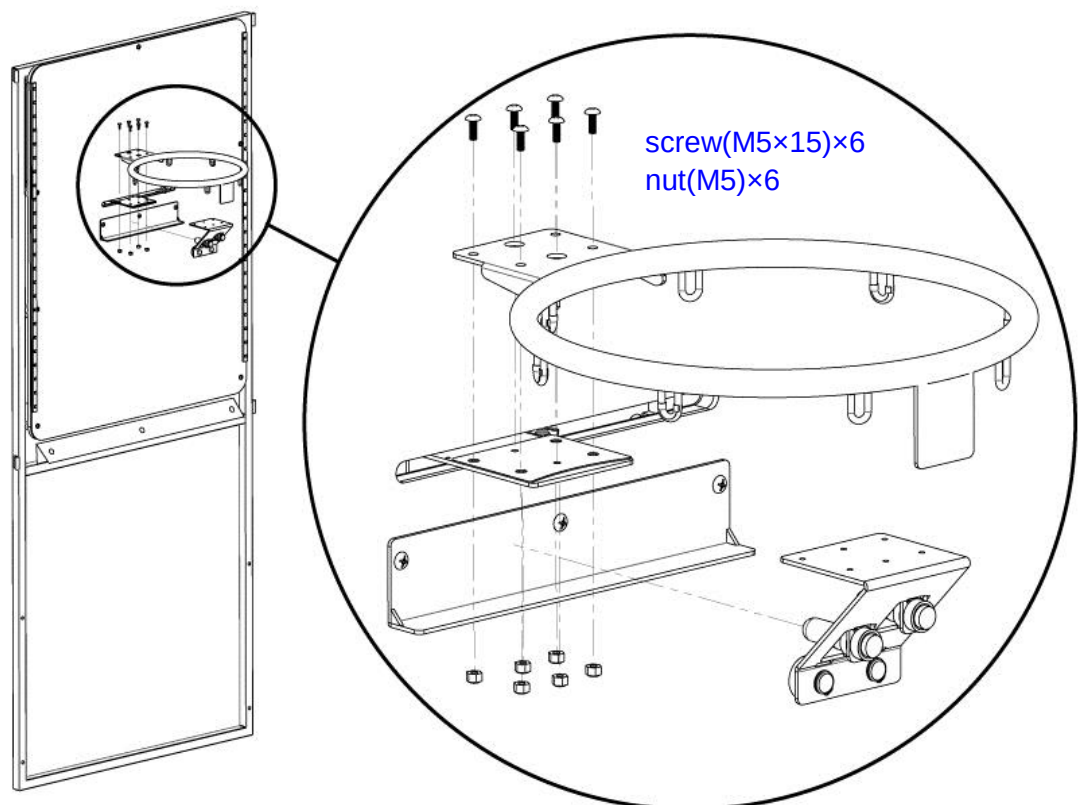
Step 1 :

Screw 【1B Basket kits】 on the basket board front.



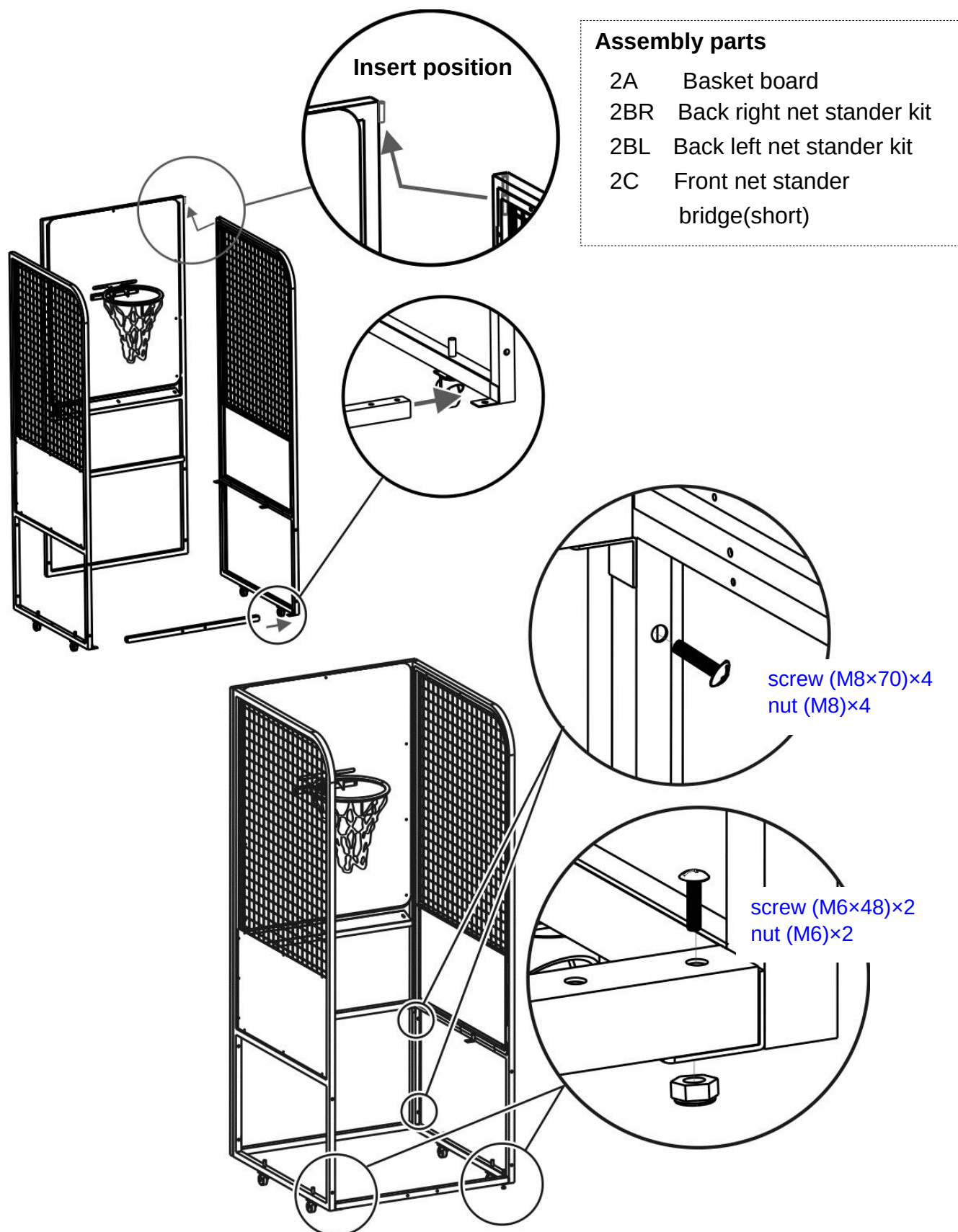
Assembly parts

- 1A Sensor for basket
- 1B Basket kits
- 2A Basket board



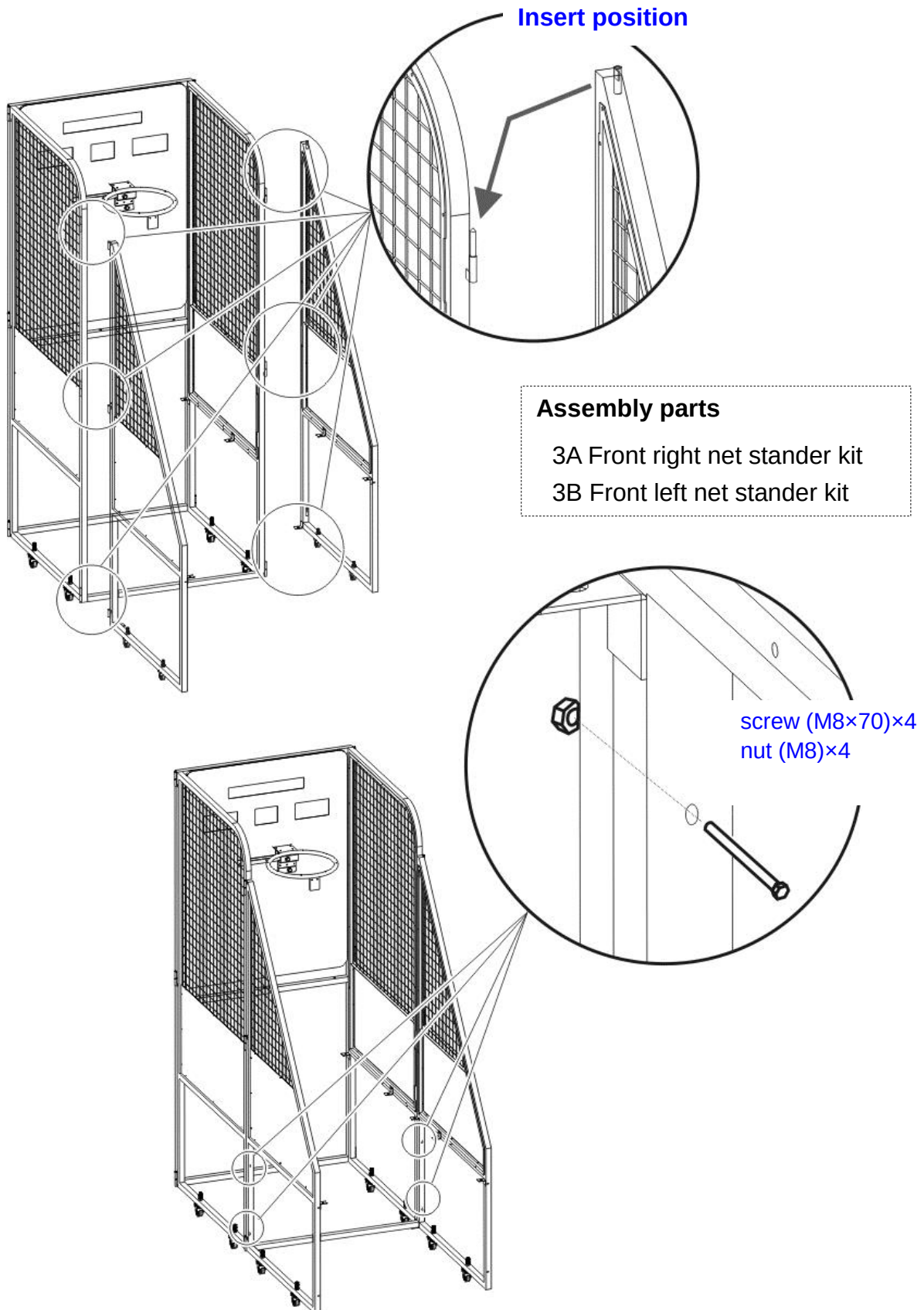
Step 2 :

1. Screw 【2BR、2BL Back left & right net stander kits】 on basket board left and right.
2. Screw 【2C Front net stander bridge(short)】 on Back left & Right net stander kits.



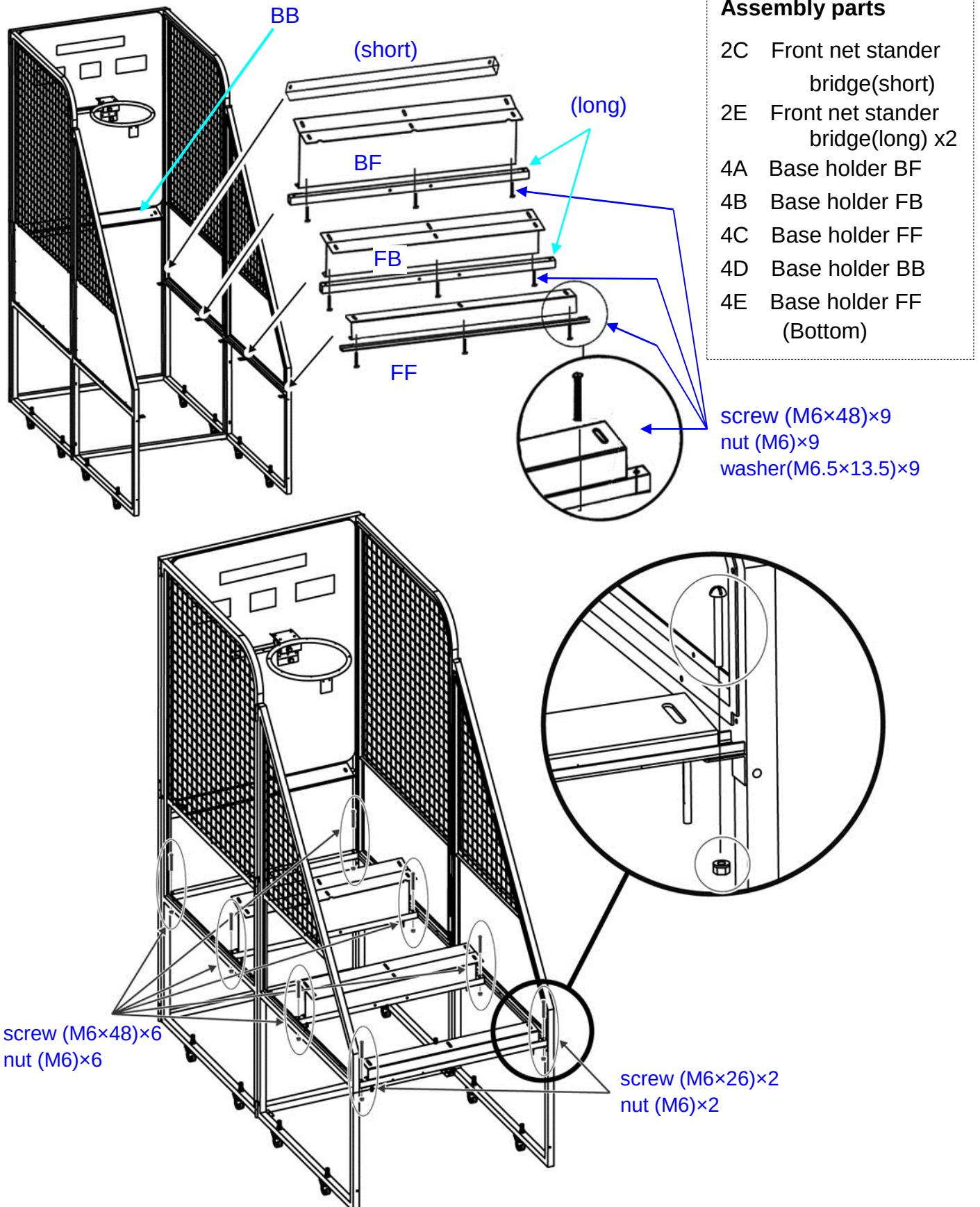
Step 3 :

Assemble 【3A · 3B Front right & left net stander kit】 on basket board left and right, connect with screw & fixed it as drawing.



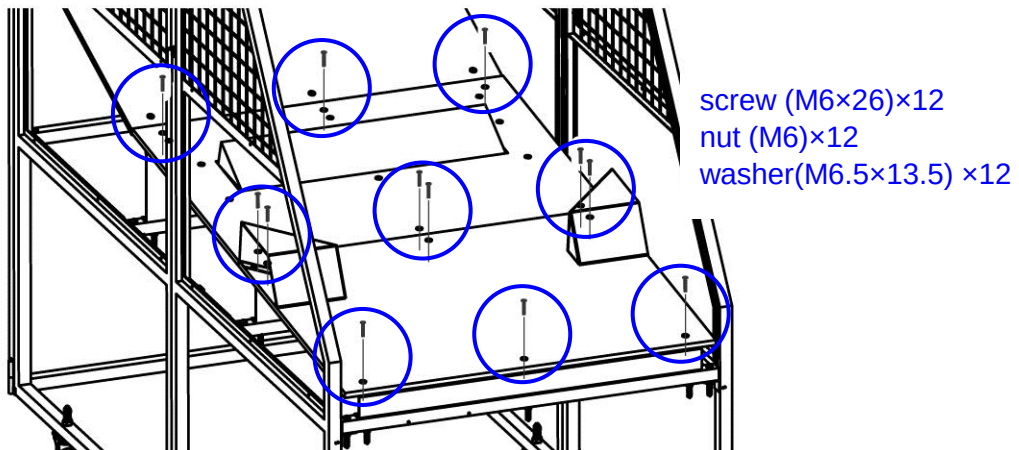
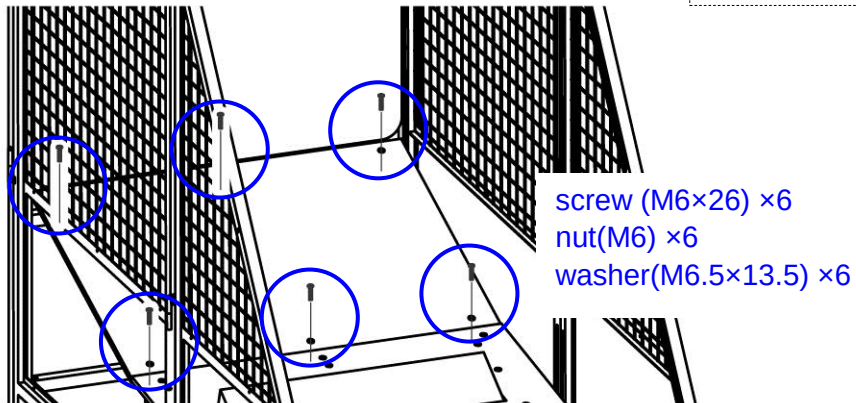
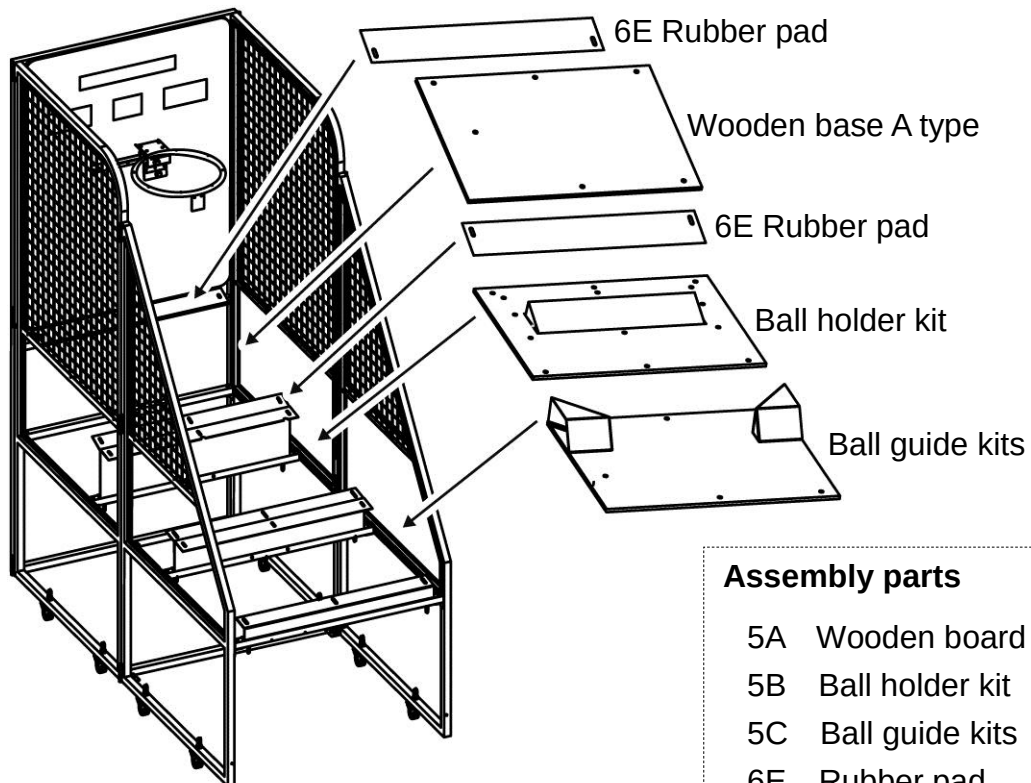
Step 4 :

Screw the 【BB、BF、FB、FF Base holders & Front net stander bridge(short)】 step by step as drawing.



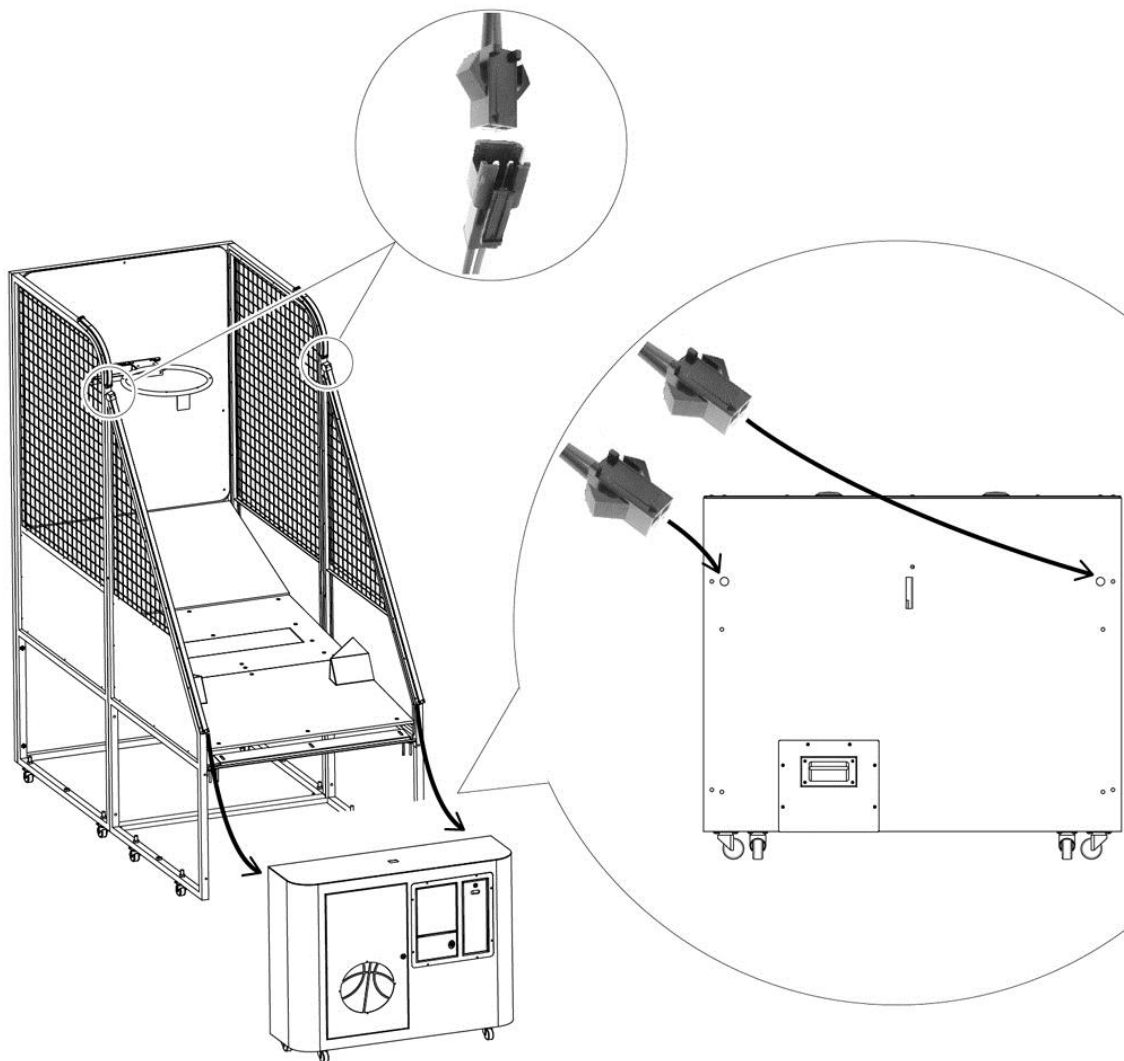
Step 5 :

Screw the 【5A Wooden base A type · 5B Ball holder kit · 5C Ball guide kits】 step by step as drawing.



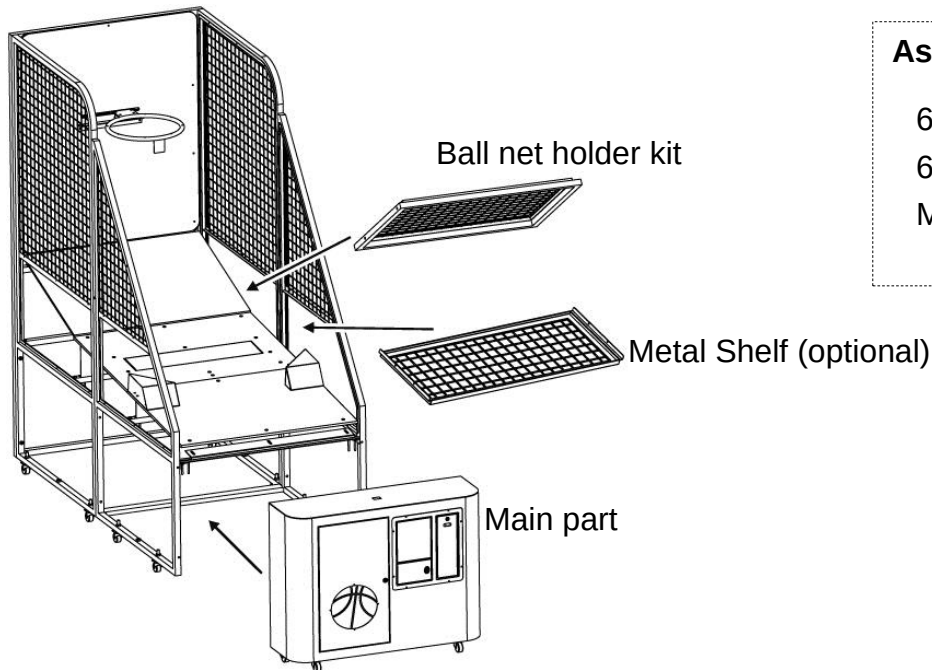
Step 6 :

Connect the connectors on both sides, and pull the connectors of the bottom of side LED into main case.



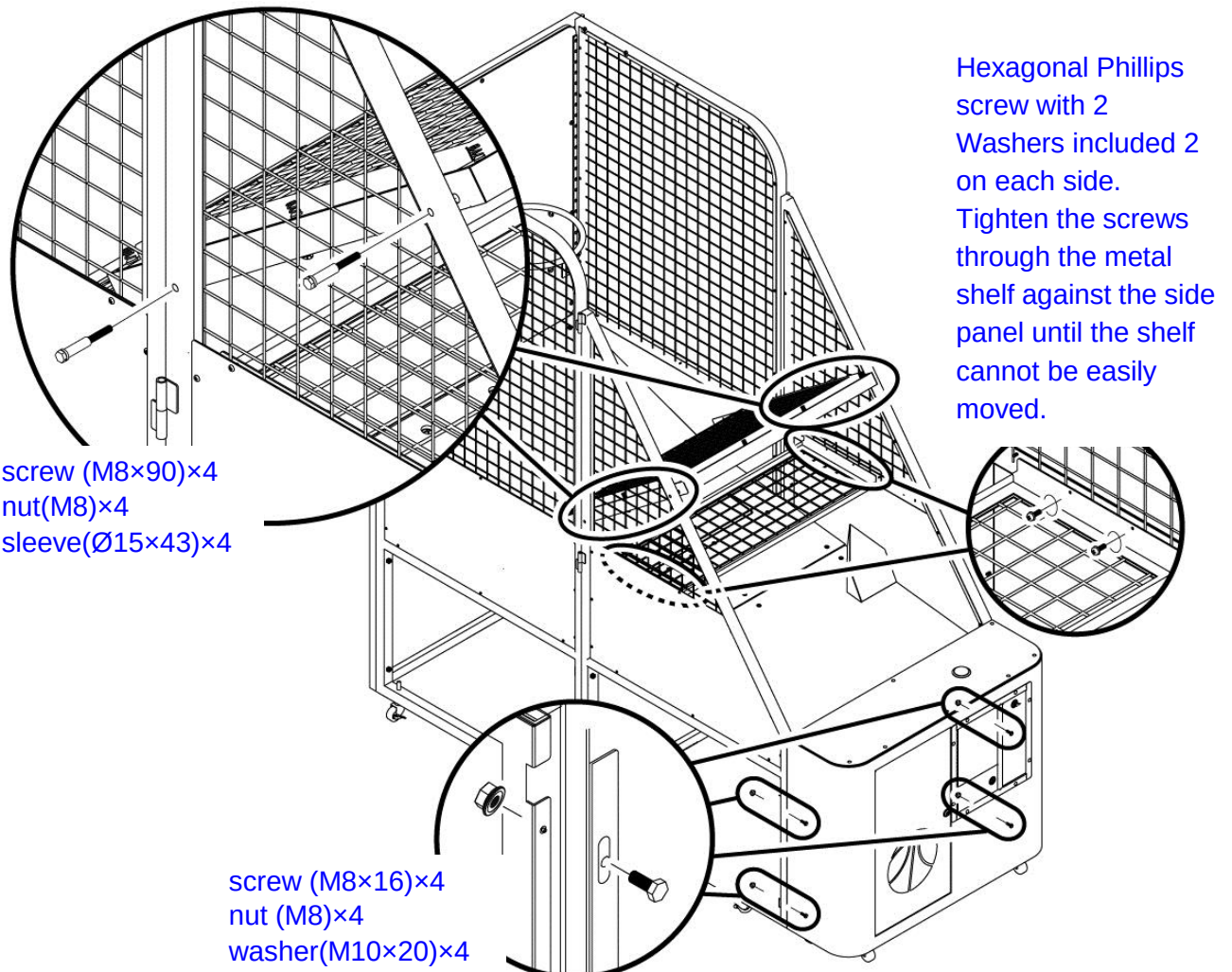
Step 7 :

1. Screw 【6A Ball net holder kit】 .
2. Screw 【6B Main part】 、 【Metal Shelf (optional)】 .



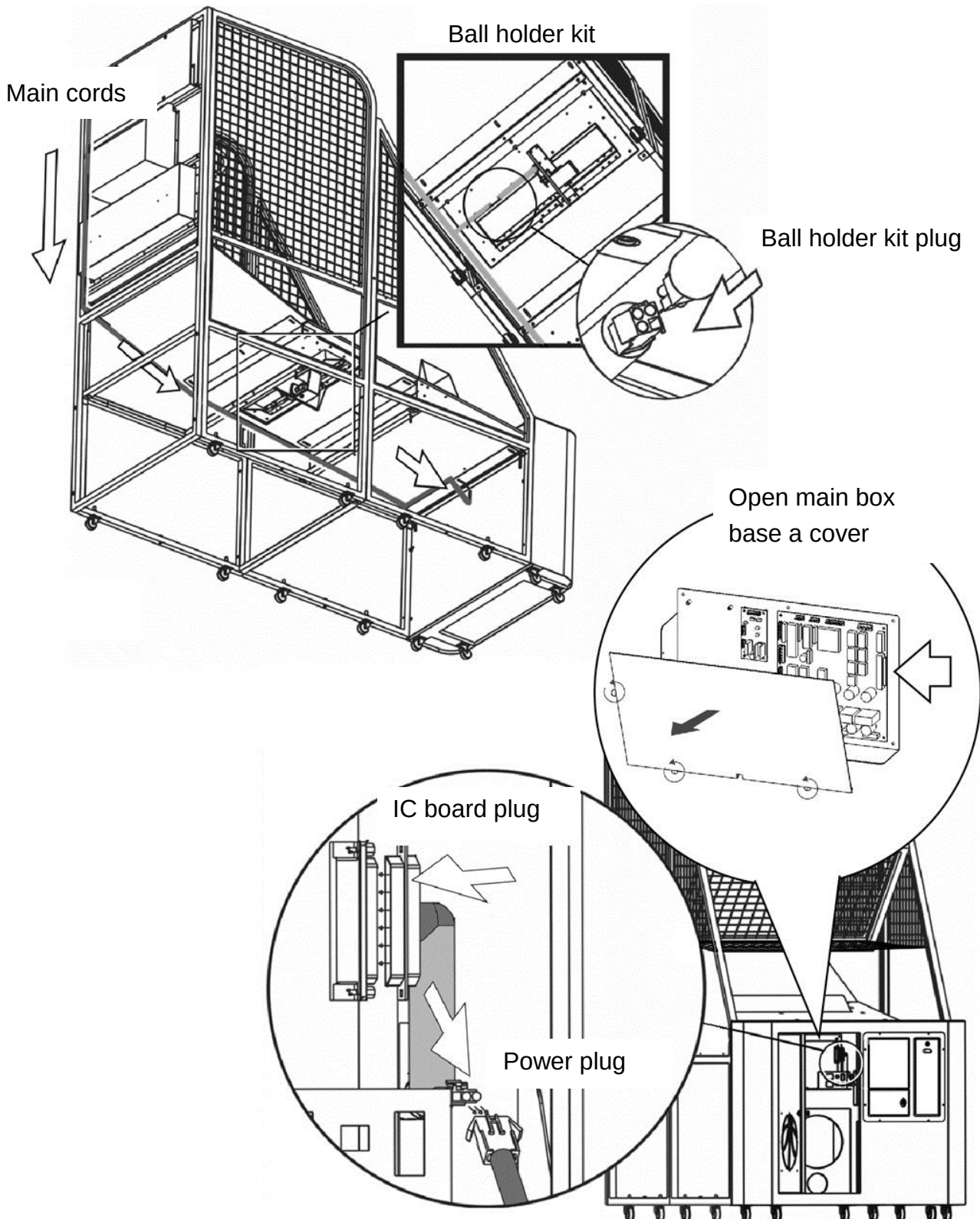
Assembly parts :

- 6A Ball net holder kit
- 6B Main part
- Metal Shelf (optional)



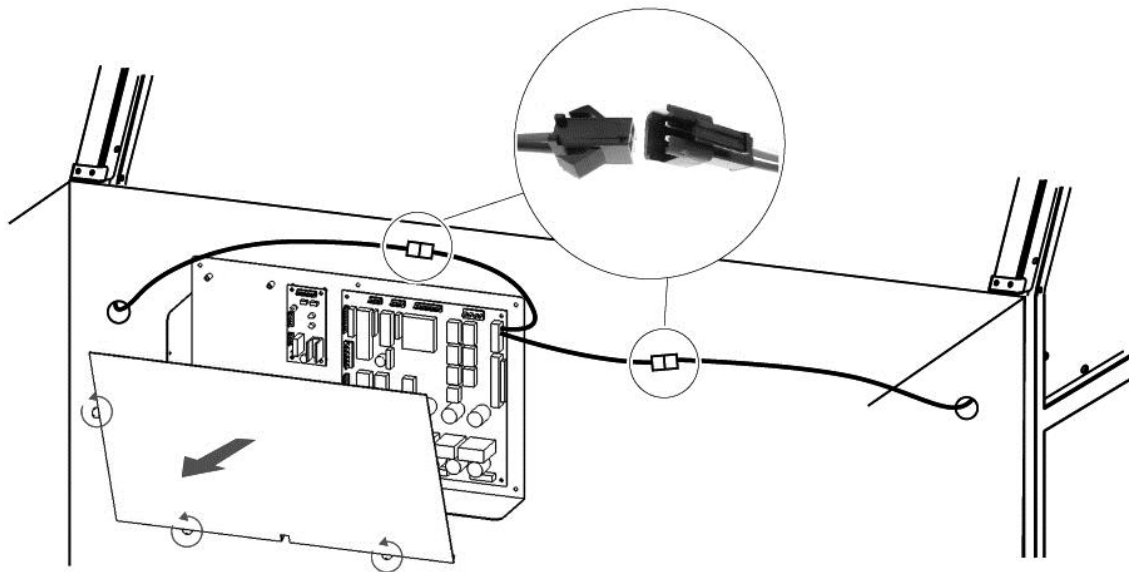
Step 8 :

1. Fix the 3 main cords as the following drawing.
2. Run the IC board plug and the ball holder kit plug located underneath the front of the ball net holder, through the hole in back of the main part.
3. Now connect plugs as shown in drawing.



Step 9 :

Combine the connectors with the harness on main board.

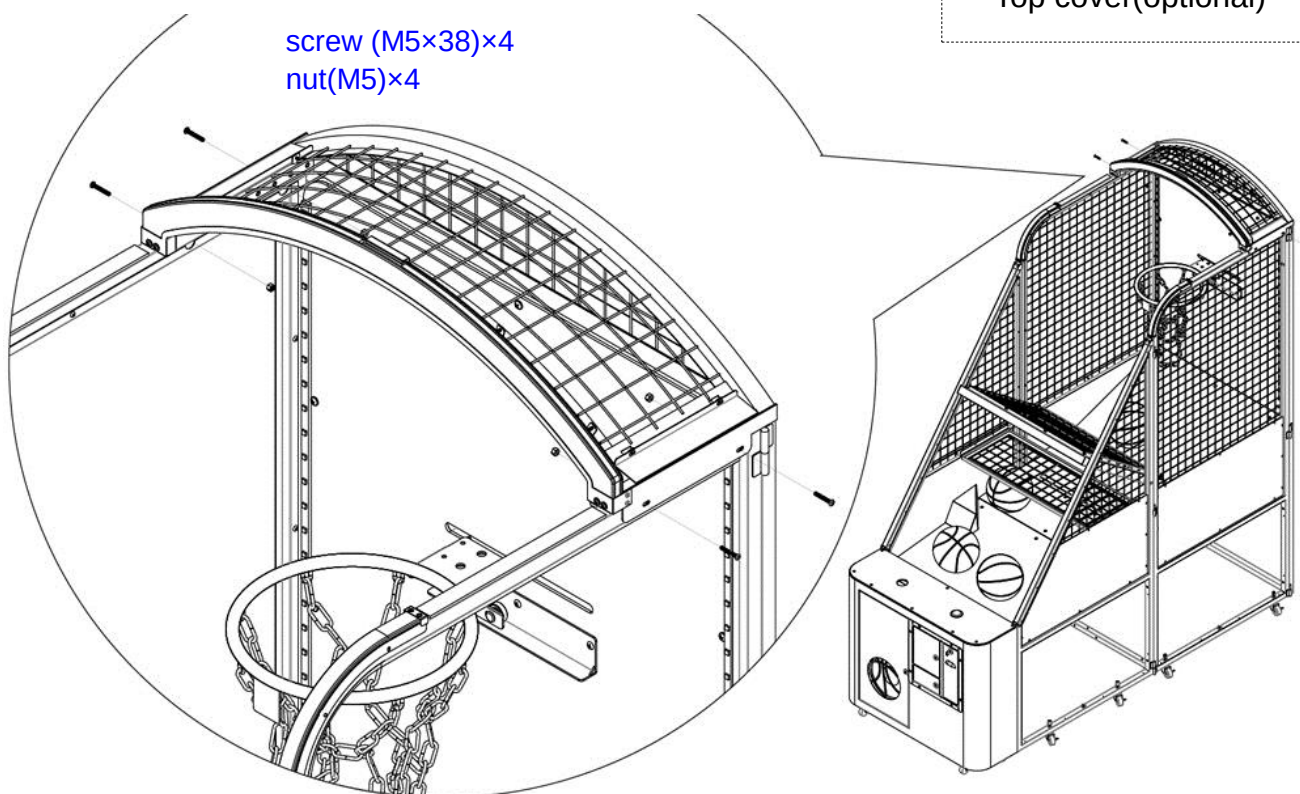


Step 10 :

Screw 【Top cover(optional)】 step by step as drawing.

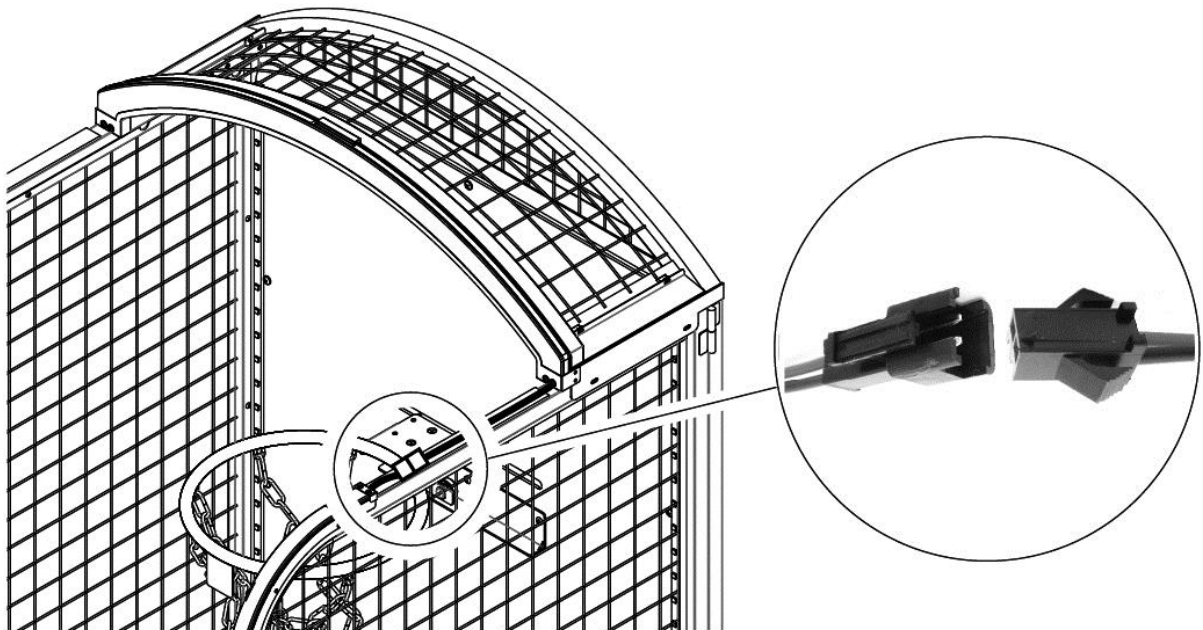
Assembly parts

Top cover(optional)



Step 11 :

Connect the connectors of top cover and side LED.

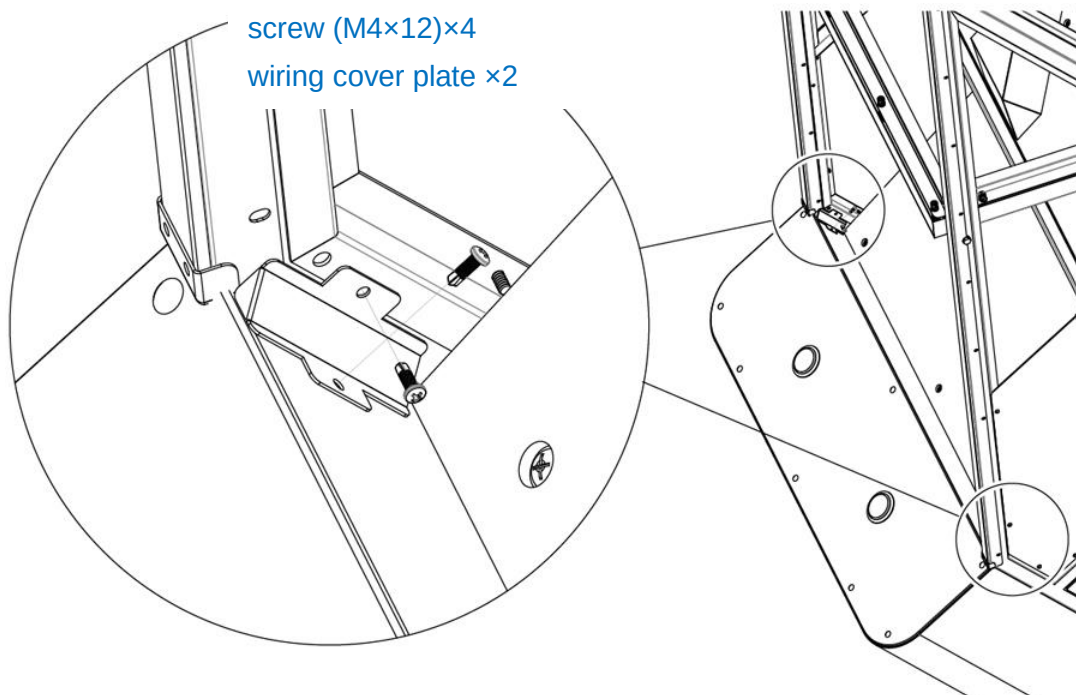


Step 12 :

Cover the harness exposed and gap by wiring cover plate.

Assembly parts

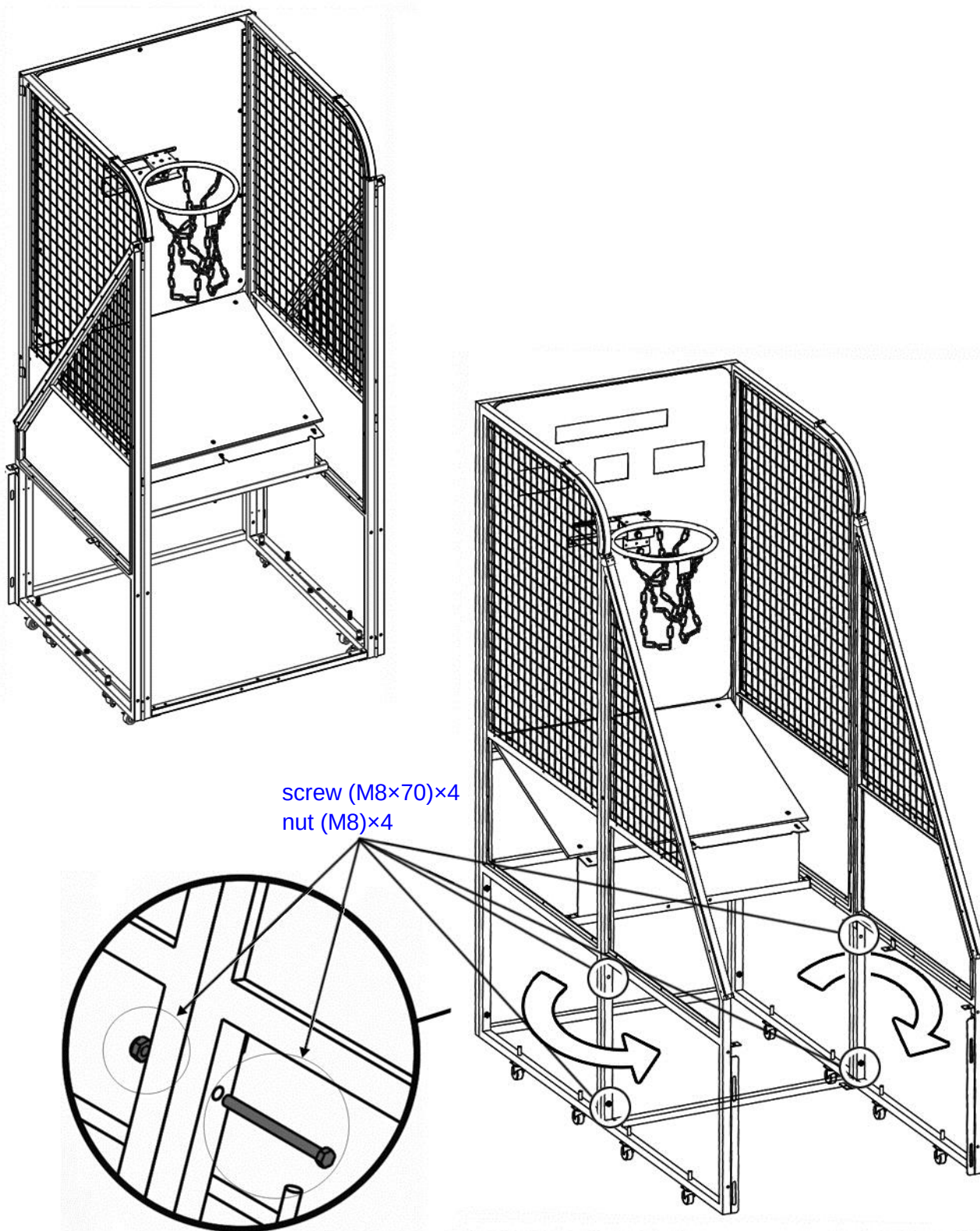
Wiring cover plate x2



2. Assembly and disassembly for Half-Assembly type

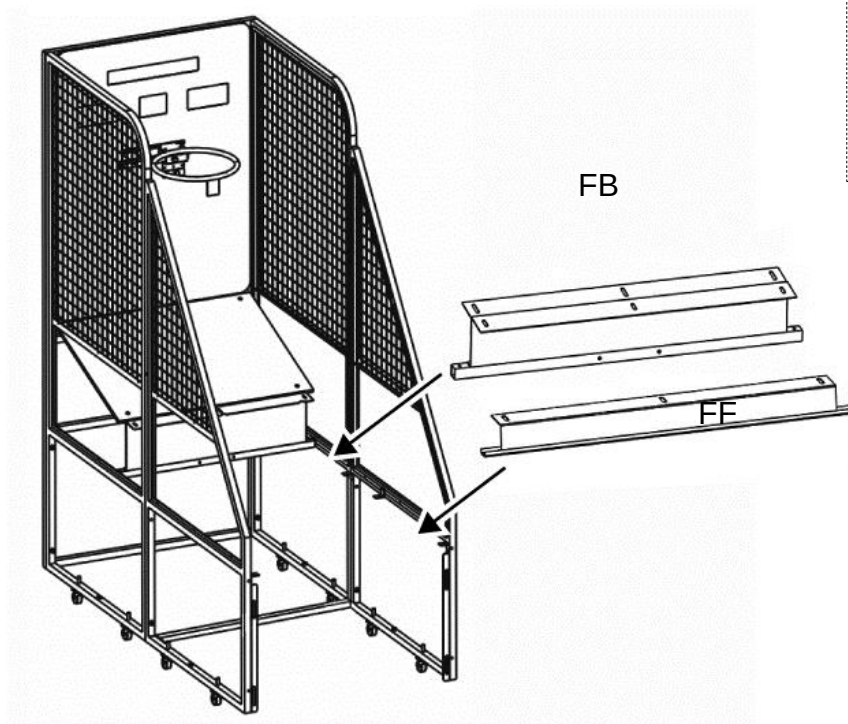
Step 1 :

Turn the left and right frame 180° to the position as drawing picture . connect with screw & fixed it as drawing.



Step 2 :

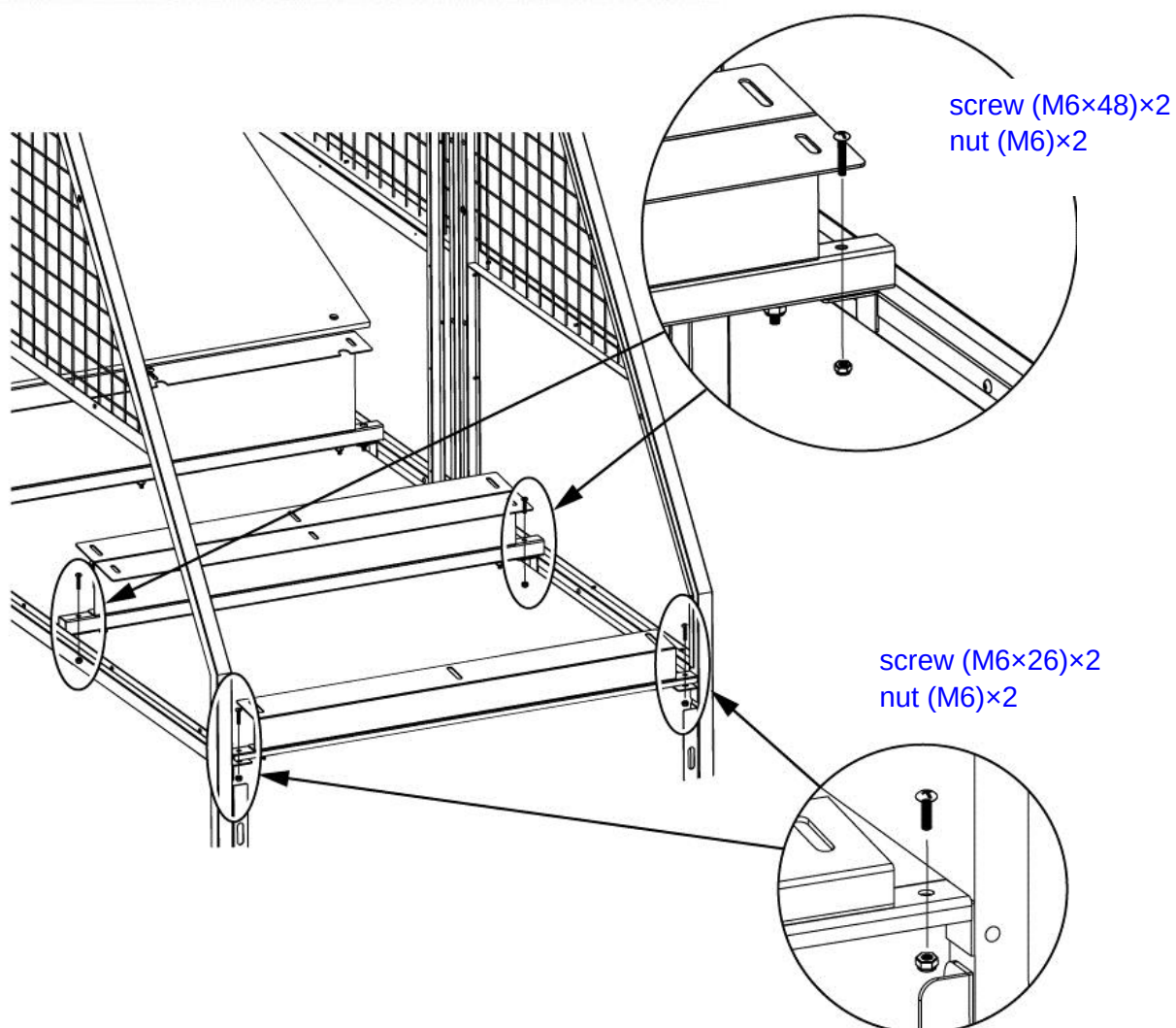
Screw the base frame FB and base frame FF as drawing picture



Assembly parts

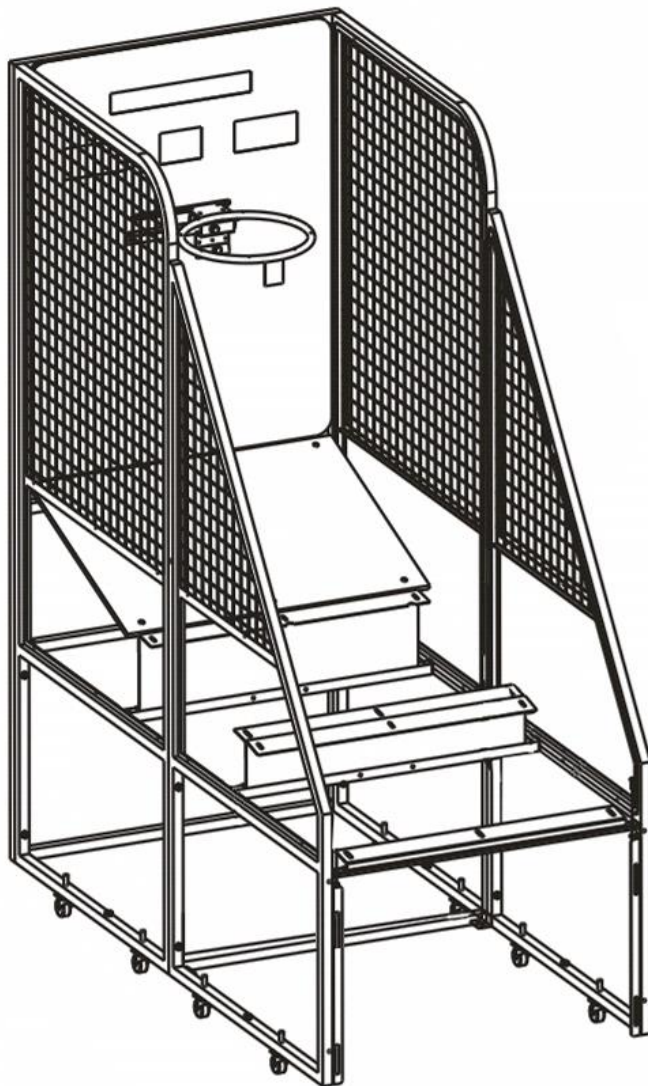
4B Base holder FB

4C Base holder FF



Step 3 :

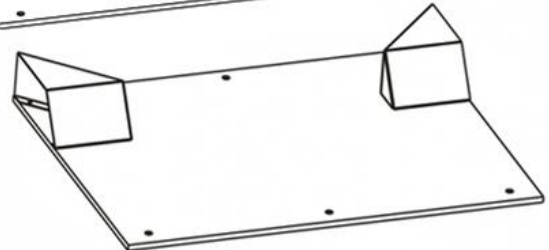
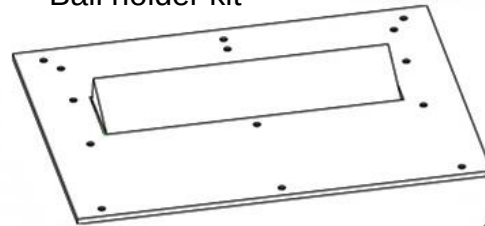
Screw the 5B Ball holder kit and 5C Ball guide kits as drawing picture.



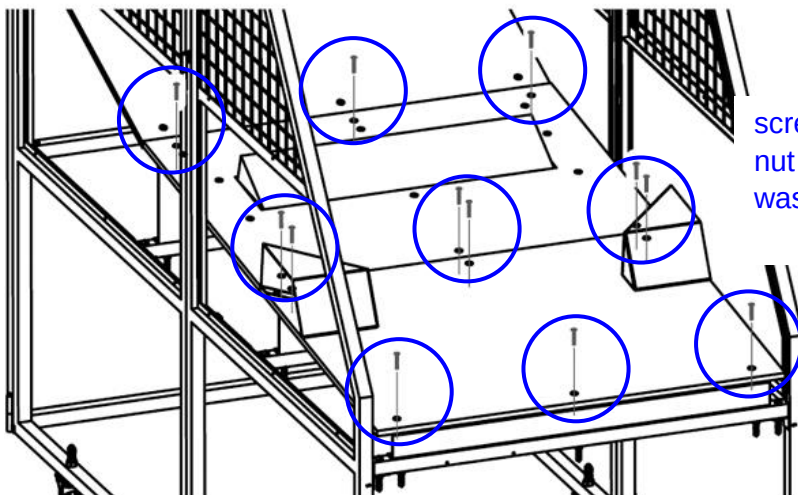
Assembly parts

- 5B Ball holder kit
- 5C Ball guide kits

Ball holder kit



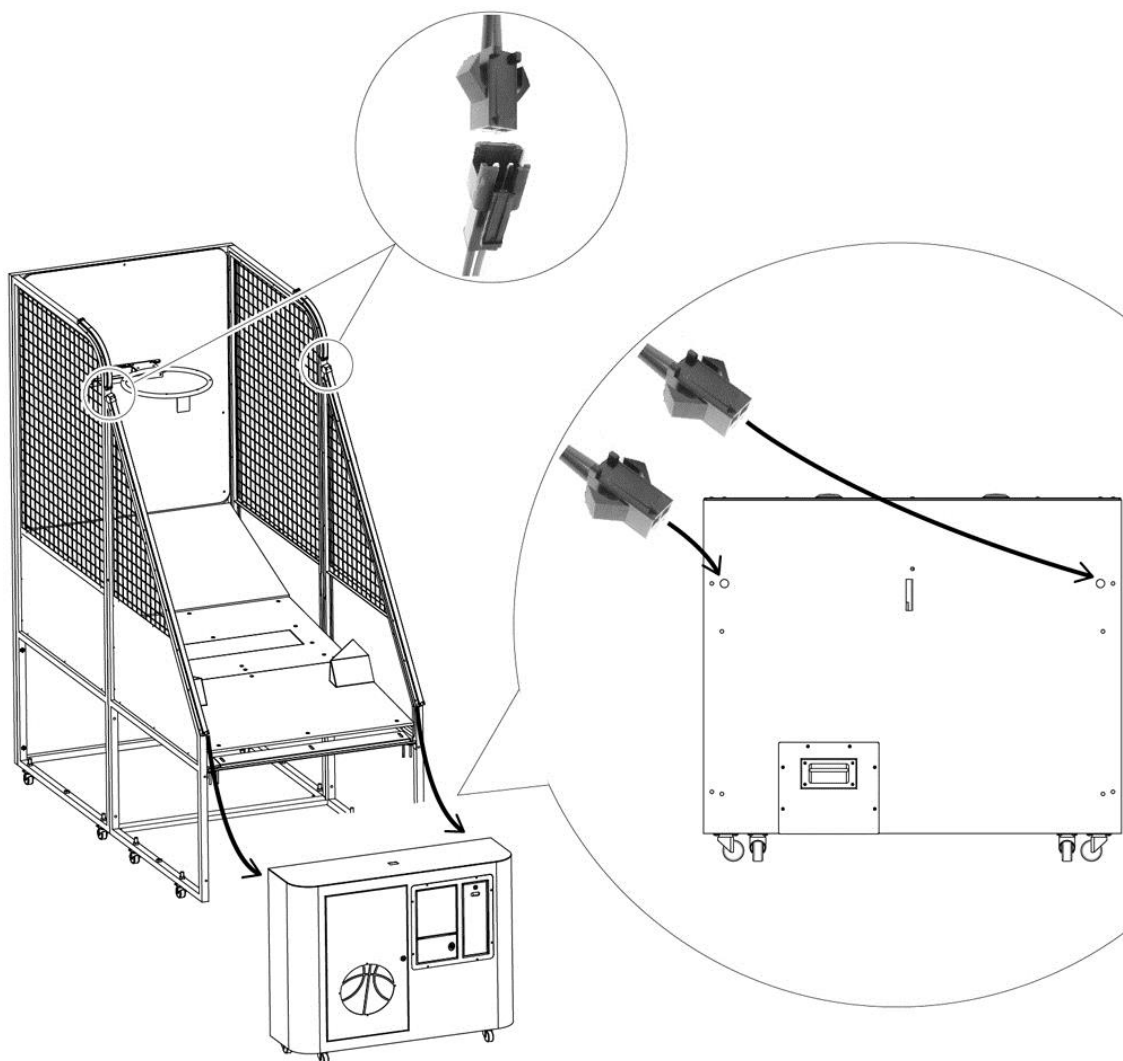
Ball guide kits



- screw (M6×26)×12
- nut (M6)×12
- washer(M6.5×13.5)×12

Step 4 :

Connect the connectors on both sides, and pull the connectors of the bottom of side LED into main case.

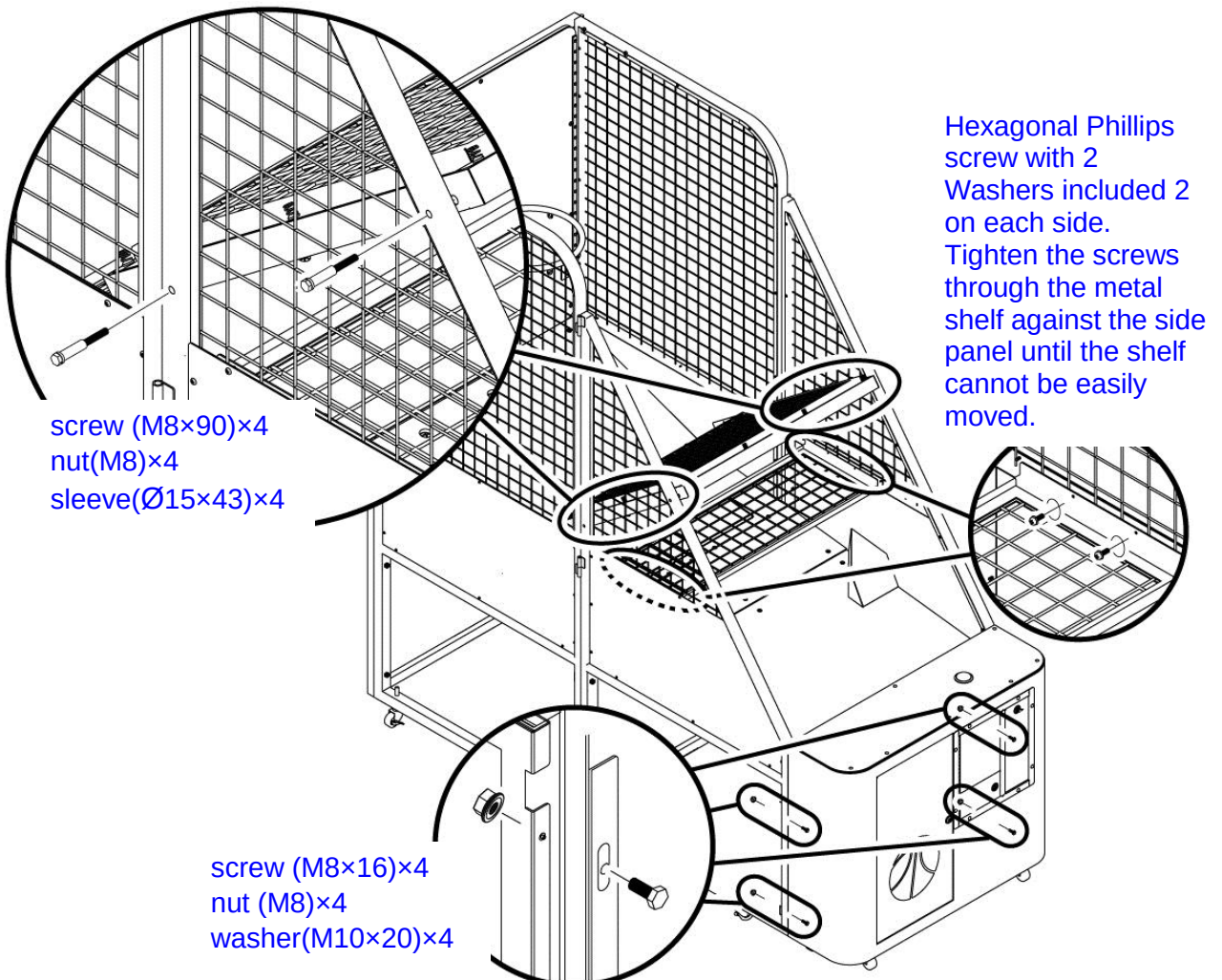
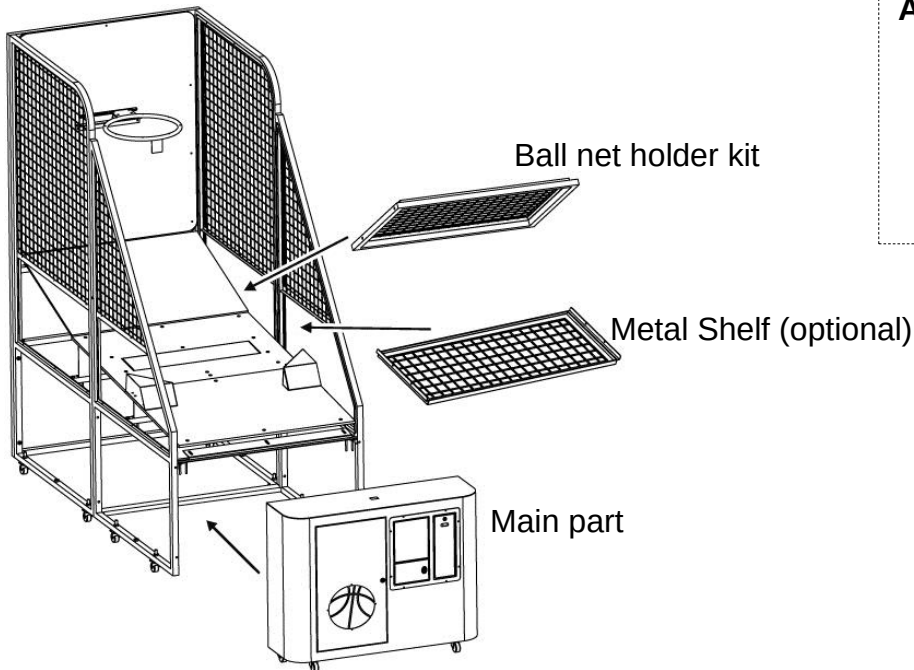


Step 5 :

1. Screw 【6A Ball net holder kit】 .
2. Screw 【6B Main part】 、 【Metal Shelf (optional)】 .

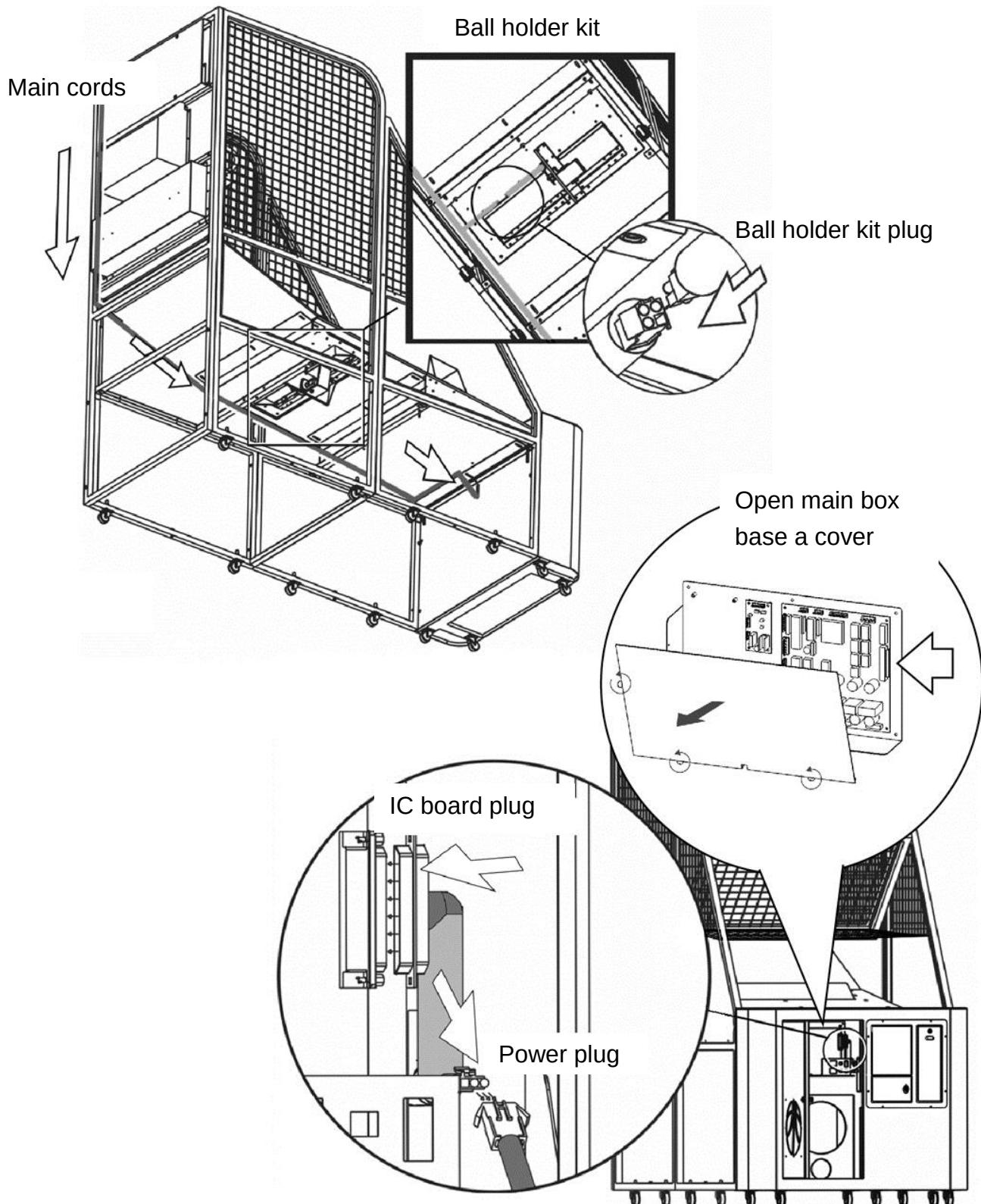
Assembly parts :

6A Ball net holder kit
6B Main part
Metal Shelf (optional)



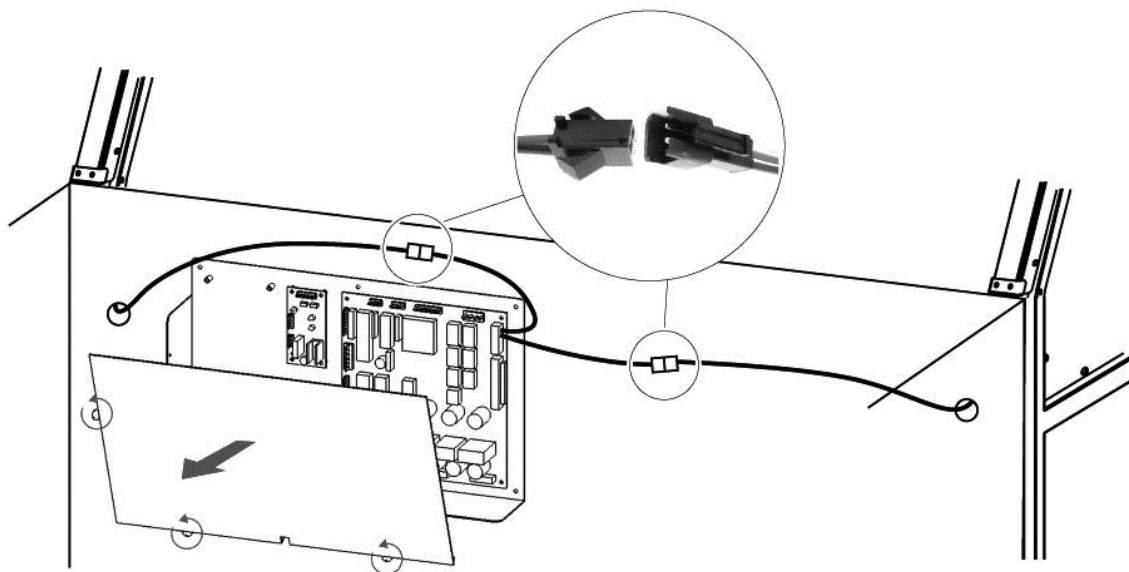
Step 6 :

1. Fix the 3 main cords as the following drawing.
2. Run the IC board plug and the ball holder kit plug located underneath the front of the ball net holder, through the hole in back of the main part.
3. Now connect plugs as shown in drawing.



Step 7 :

Combine the connectors with the harness on main board.

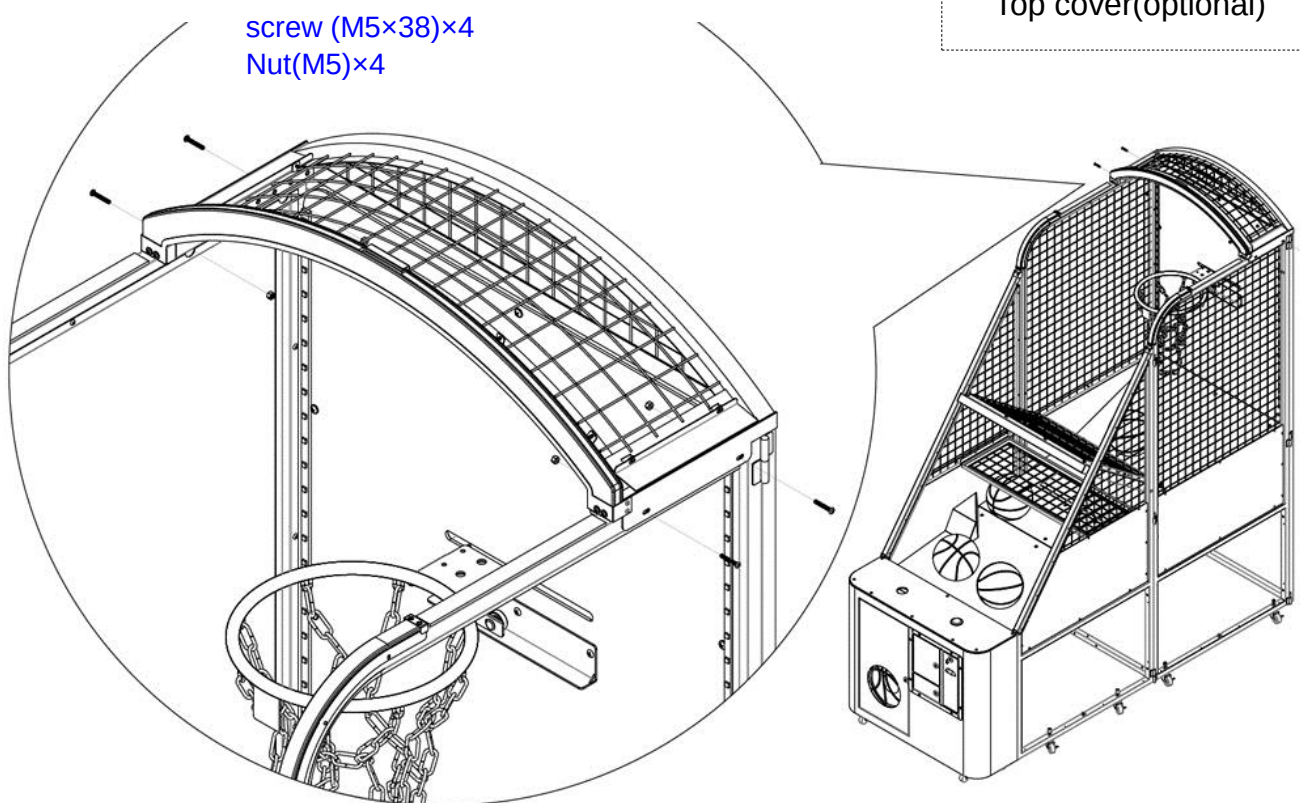


Step 8 :

Screw 【Top cover(optional)】 step by step as drawing.

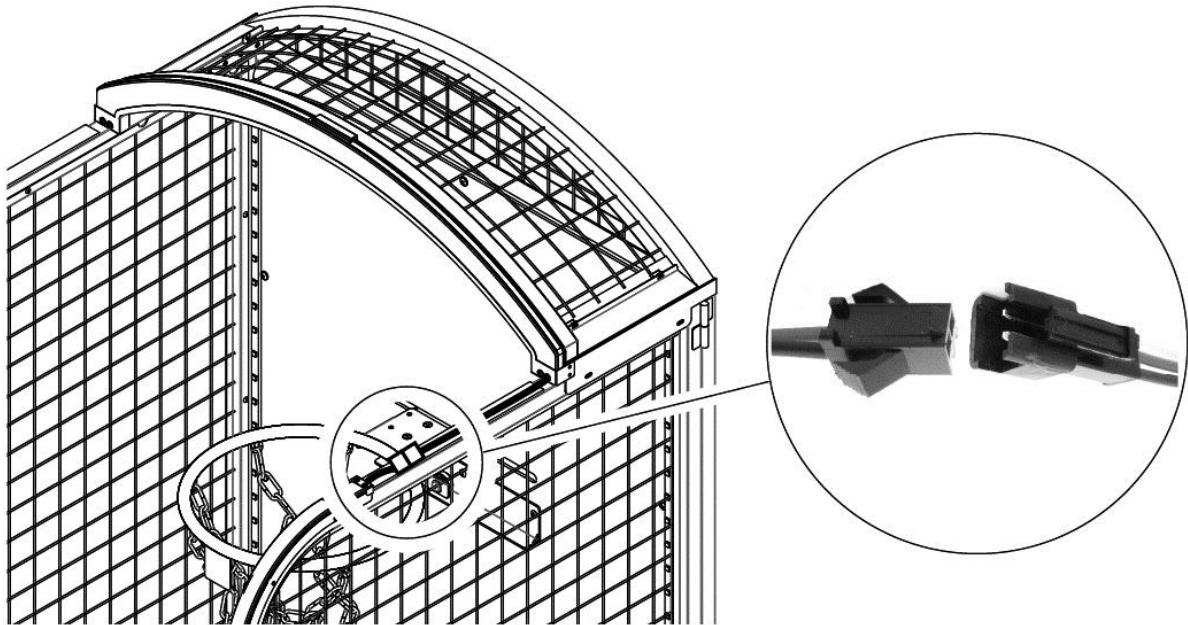
Assembly parts

Top cover(optional)



Step 9 :

Connect the connectors of top cover and side LED.

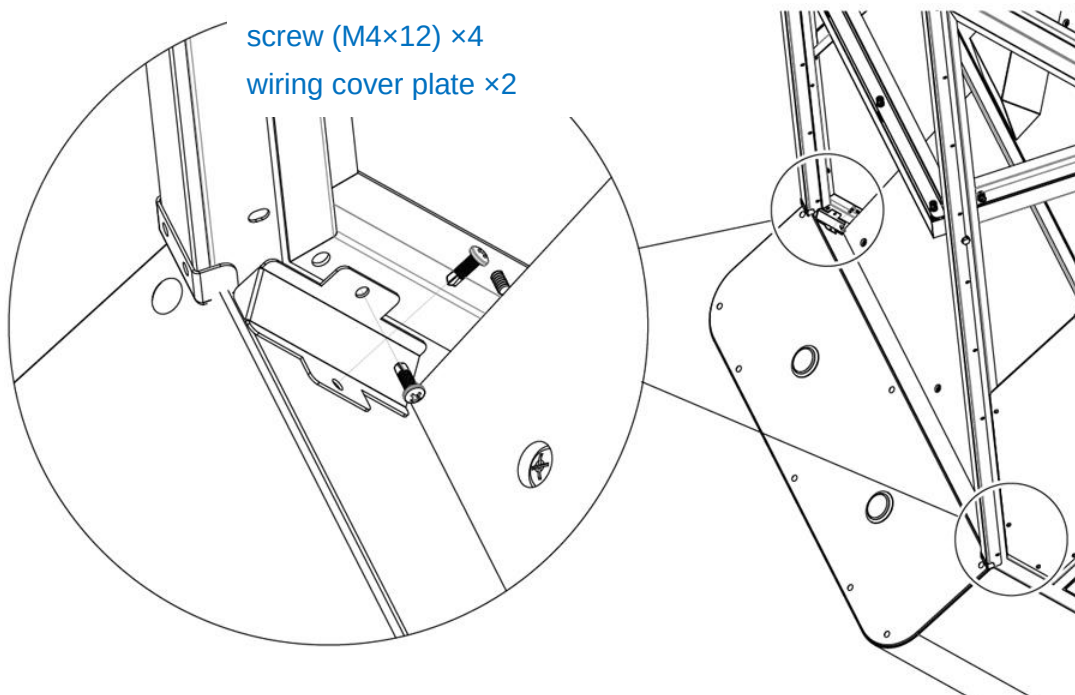


Step 10 :

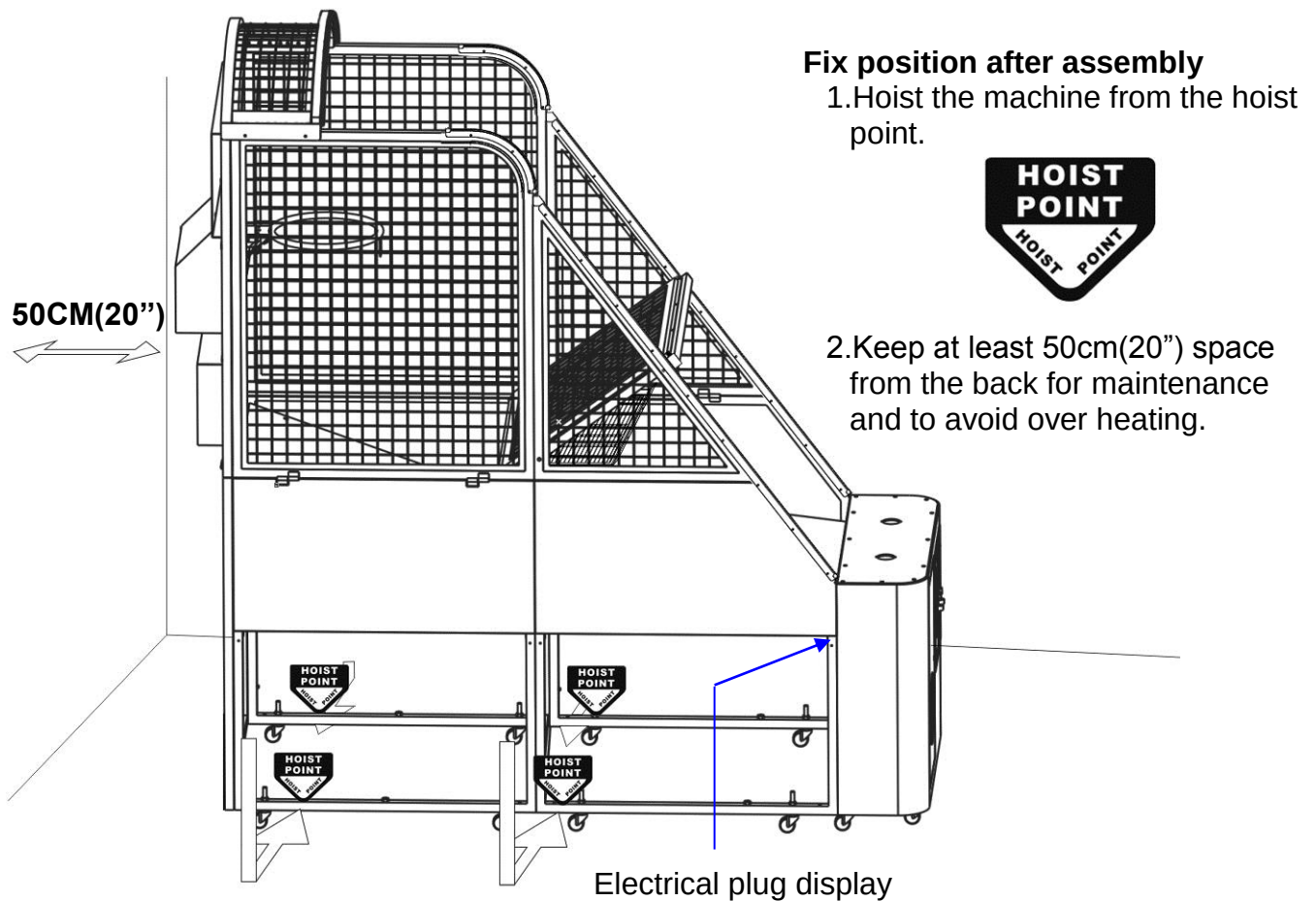
Cover the harness exposed and gap by wiring cover plate.

Assembly parts

Wiring cover plate x2



3. 【SET-UP Position & maintenance】



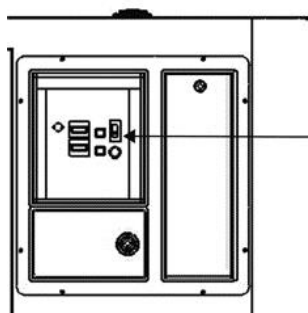
Attention:

- ⊙ The power must be turned off before any movements.
- ⊙ Check the power rate before use AC110V~120V/AC220V~240V, Check Electrical plug display as a glide.



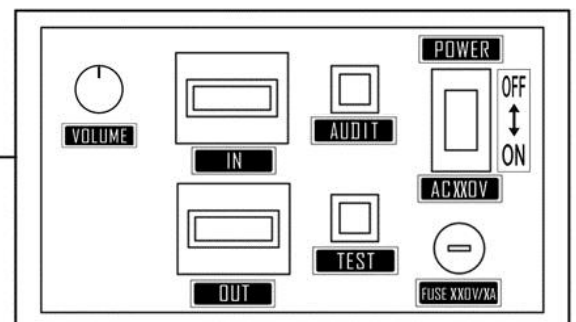
V. Introduction of Product Appearance

Main Control Part is inside the cash door.



IC board includes power, fuse, audit and test functions

Please see 【1 Link adjustment】 for IC board function.



1.Link adjustment

【Cable link SET-UP】

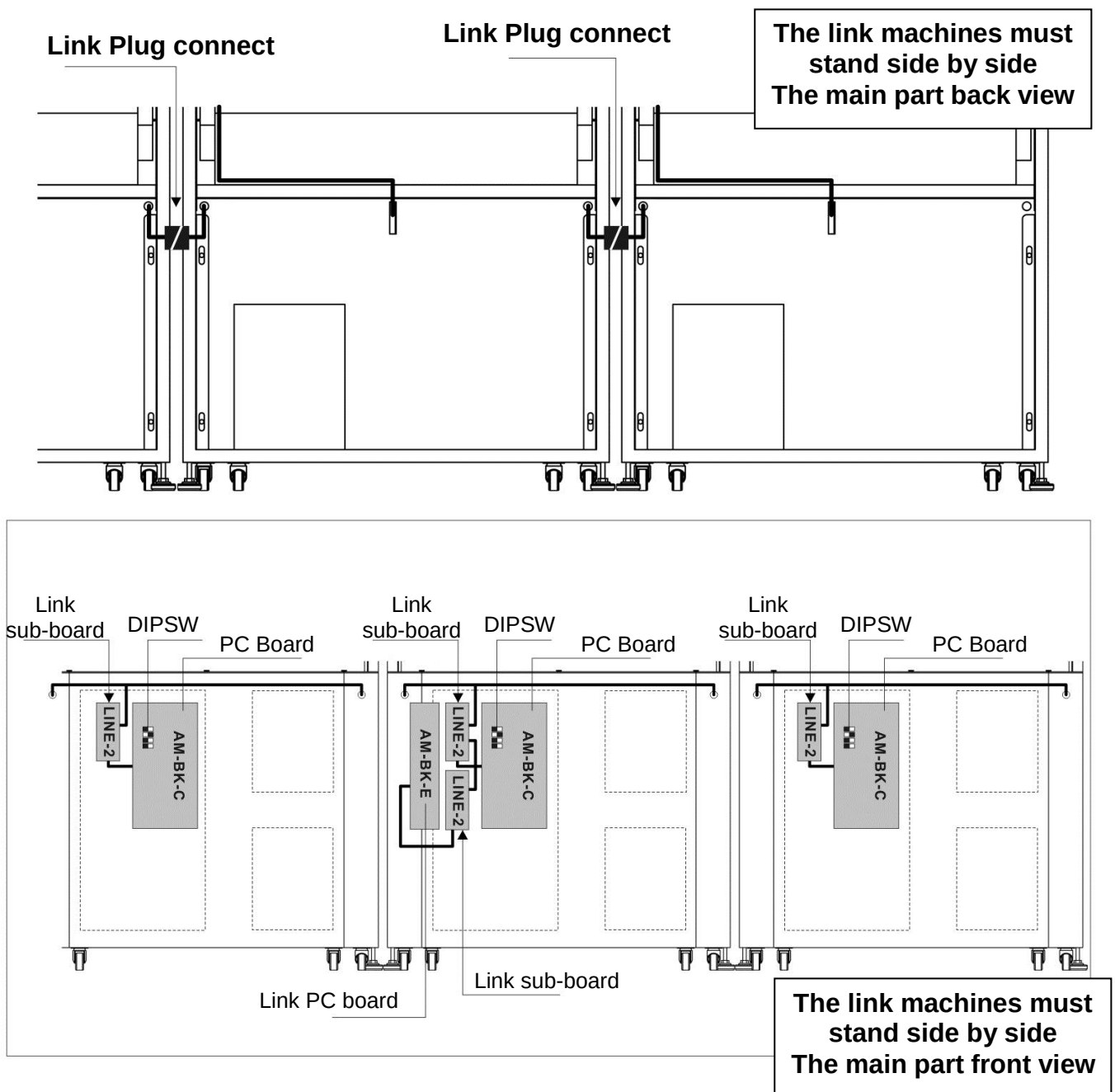
The link set-up must follow DIP-SW-SEP-UP N0.1~15 machines.

Intermittent allowed, but repeat.

A . Link up to 15 machines

B . Only one main frame is needed.

C . Any game could be used as the main frame.



P.S. If two link machines-2 PCB are connected, the main control one DIP-SW must be set as OFF OFF OFF ON.

【Link main board adjustment】

Multi-function button :

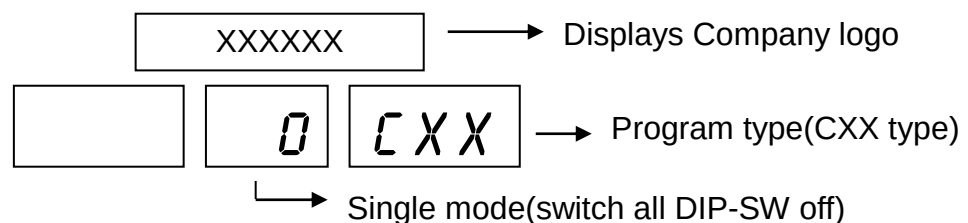


1. Press and turn on the power, for 「TEST」 function.
2. In Standby mold is 「SERVICE」 function, Press once means one coin, but No record.
3. In audit mold is 「RESET」 function.
4. In ticket dispenser error mode, press is 「Key out」 function.

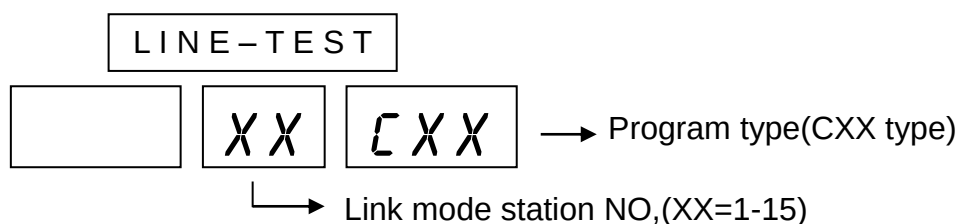
Link DIP-SW adjustment :

SW4	SW3	SW2	SW1		
OFF	OFF	OFF	OFF	Single mode	
OFF	OFF	OFF	ON	link	1 Unit
OFF	OFF	ON	OFF	link	2 Unit
OFF	OFF	ON	ON	link	3 Unit
OFF	ON	OFF	OFF	link	4 Unit
OFF	ON	OFF	ON	link	5 Unit
OFF	ON	ON	OFF	link	6 Unit
OFF	ON	ON	ON	link	7 Unit
ON	OFF	OFF	OFF	link	8 Unit
ON	OFF	OFF	ON	link	9 Unit
ON	OFF	ON	OFF	link	10 Unit
ON	OFF	ON	ON	link	11 Unit
ON	ON	OFF	OFF	link	12 Unit
ON	ON	OFF	ON	link	13 Unit
ON	ON	ON	OFF	link	14 Unit
ON	ON	ON	ON	link	15 Unit

Single mode starting display :



Link mode starting display :



When turn on the main control machine, the other machines will link as set situation.



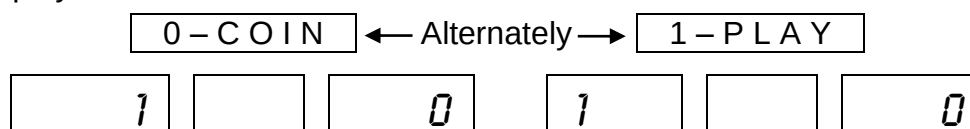
2.Adjustment

LINE-TEST after done the test can enter the set up.

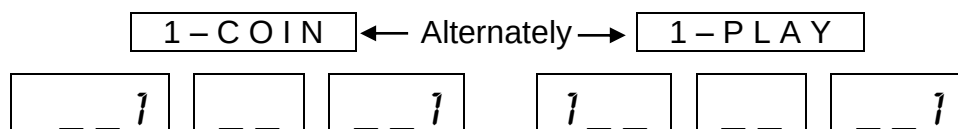
Press  and turn on the power, release the key after hear the sound.

【SET-UP 1】 SET-UP the coin entry price for each game

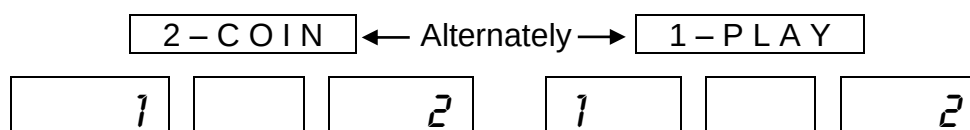
Free play



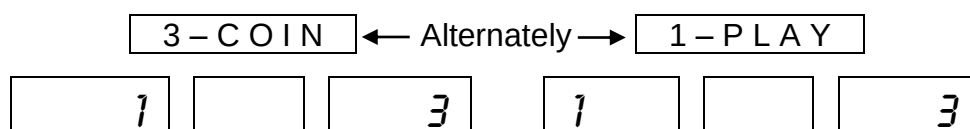
Press  then release



Press  then release



Press  then release



Press  **TEST** then release

4 - C O I N Alternately → 1 - P L A Y
_ _ 1 _ _ _ _ 4 1 _ _ _ _ _ _ 4

Press  **AUDIT** for then release to enter SET-UP 2

【SET-UP 2】 Additional tickets

M I N - O U T		
	_ _ 2 _ _ _ _ 0	0 ticket dispensed after every game is ended
Press  TEST then release	_ _ 2 _ _ _ _ 1	Each time game over Release 1 additional tickets
Press  TEST then release	_ _ 2 _ _ _ _ 2	Each time game over Release 2 additional tickets
Press  TEST then release	_ _ 2 _ _ _ _ 3	Each time game over Release 3 additional tickets
Press  AUDIT for 1 second then release to enter SET-UP 3		

【SET-UP 3】 Multiple of tickets

T I C K E T		
	_ _ 3 _ _ _ _ 0	No ticket, game play only SET-UP 2 is ineffective.
Press  TEST then release	_ _ 3 _ _ _ _ 2	2 points : 1 ticket
Press  TEST then release	_ _ 3 _ _ _ _ 3	3 points : 1 ticket
Press  TEST then release	_ _ 3 _ _ _ _ 5	5 points : 1 ticket

Press  then release

10 points : 1 ticket

Press  then release

20 points : 1 ticket

Press  then release

30 points : 1 ticket

Press  then release

40 points : 1 ticket

Press  then release

50 points : 1 ticket

Press  then release

60 points : 1 ticket

Press  then release

70 points : 1 ticket

Press  then release

80 points : 1 ticket

Press  then release

90 points : 1 ticket

Press  then release

100 points : 1 ticket

The explanation :

If the operator sets the game for 3___10 and the game is giving out tickets the player will receive 1 ticket for every 10 points scored . If the operator sets the game for 3___20 the player will get 1 ticket for every 20 points scored and so on.
For additional (0-3) tickets enter SET-UP 2

Press  for 1 second then release to enter SET-UP 4

【SET-UP 4】 Game Time SET-UP

GAME - TIME

4 5 0

Stage 1 : 50 seconds
Stage 2 : 40 seconds
Stage 3 : 30 seconds
Stage 4 : 20 seconds

4 5 5

Stage 1 : 55 seconds
Stage 2 : 45 seconds
Stage 3 : 35 seconds
Stage 4 : 25 seconds

4 6 0

Stage 1 : 60 seconds
Stage 2 : 50 seconds
Stage 3 : 40 seconds
Stage 4 : 30 seconds

Press  **AUDIT** for 1 second then release to enter SET-UP 5

【SET-UP 5】 Basket motor AUTO test

STE-MOT-1

5

Press  **TEST** then release-Start basketball motor AUTO test
(Warning alarm will start after 5 seconds, if there is an error)

Press  **AUDIT** for 1 second then release to enter SET-UP 6

【SET-UP 6】 Ball holder motor AUTO test

STE-MOT-2

6

Press  **TEST** then release-Start ball holder motor AUTO test
(Warning alarm will start after 5 seconds, if there is an error)

Press  **AUDIT** for 1 second then release to enter SET-UP 7

【SET-UP 7】 Reset the top score 250 or keep the record

XXXXXX → Displays Company logo

__ 7 __ 0 Reset the top score to 250

Press  then release

XXXXXX → Displays Company logo

__ 7 __ 1 Keep the record

Press  then release to enter SET-UP 8

【SET-UP 8】 SET-UP DEMO music (ON or OFF)

XXXXXX → Displays Company logo

__ 8 __ 1 DEMO music OFF

Press  then release

XXXXXX → Displays Company logo

__ 8 __ 1 DEMO music ON

Press  then release to enter SET-UP 9

【SET-UP 9】 Difficulty Set Up

Link PCB DIS SWITCH
SW1=OFF SW2=ON

First stage pass points 40

Second stage pass points 150

Third stage pass points 250

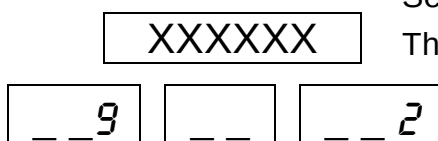
XXXXXX

__ 9 __ 1

Press  **TEST** then release

Link PCB DIS SWITCH
SW1=ON SW2=OFF

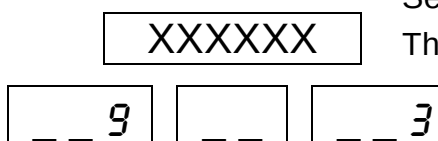
First stage pass points 30
Second stage pass points 120
Third stage pass points 250



Press  **TEST** then release

Link PCB DIS SWITCH
SW1=OFF SW2=OFF

First stage pass points 20
Second stage pass points 100
Third stage pass points 250



※Turn off the power after setting and turn on the power again. Each machine has to do so.

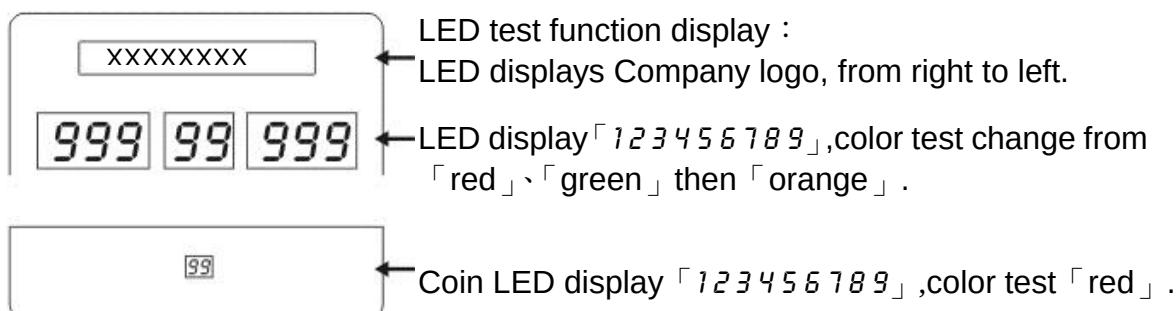
3. How to clear memory

1. Power off machine
2. Hold 'Service & Audit' buttons and power on
3. All displays will show '000'
4. Power cycle the machine

4.LED Lighting Test

Testing :

1. Press  **TEST** and turn on the power in the same time to enter LED testing mode. Release the test button until is displayed "1" on the LED.
2. Check if the LED is displayed correctly.
3. When testing is finished you will enter into the standby function.



4. After AUTO test is finished, it will enter into standby function.

5.AUDIT

Press  **AUDIT** enter into audit system in standby function only.

Press  **AUDIT** then release, enter into 【audit 1】

COUNT - IN
1 C X X X X X X

Record total received
Coins up to 999999 same as counter,
counter reset is not allowed.

Press  **AUDIT** then release, enter into 【audit 2】

COUNT - OUT
2 C X X X X X X

Record total dispensed tickets
Tickets up to 999999 same as counter,
no counter reset is not allowed.

Press  **AUDIT** then release, enter into 【audit 3】

SHIFT - IN
3 C X X X X X X

Record total received
Coins up to 999999,
counter reset is allowed.

Press  **AUDIT** then release, enter into 【audit 4】

SHIFT - OUT
3 C X X X X X X

Record total dispensed tickets
up to 999999,
counter reset is allowed.

Press  **AUDIT** then release, return back to audit function 【The end】

XXXXXX → Displays Company logo
_ _ _ 5 5 _ _ _

※Press  **AUDIT** then release, enter into standby function.

※Press  **TEST** then release, return back to 【audit 3】 function. And reset the
【audit 3】 and 【audit 4】 .

6.Error code

Every time machine is turned on it will do the AUTO test for 7 function points,
Before entering into standby function.

The Error specification as below,

【Error 1】	C O I N – 1	Warning alarm action Left coin selector is disconnected Left coin selector didn't turn in to NC Left coin selector error
【Error 2】	C O I N – 2	Warning alarm action Right coin selector is disconnected Right coin selector didn't turn in to NC Right coin selector error
【Error 3】	S E T - M O T – 1	Warning alarm action Basket motor power is disconnected Basket SENSOR-NO Basket is out of position
【Error 4】	S E T - M O T – 2	Warning alarm action Ball holder motor power is disconnected Ball holder SENSOR-NO Ball holder is out of position
【Error 5】	T I C K E T	Warning alarm action Ticket dispenser is disconnected Ticket dispenser adjustment error No tickets Press   for clean tickets.
【Error 6】	C O U N T - I N	Warning alarm action Coin counter is disconnected Coin counter error
【Error 7】	C O U N T - O U T	Warning alarm action Ticket counter is disconnected Ticket counter tickets

VI. How to play

1. There are total 4 Stages

- A. Stage 1 : Proceed to Stage 2, when the total scores are over 40/30/20 in the end.
- B. Stage 2 : Proceed to Stage 3, when the total scores are over 150/120/100 in the end.
- C. Stage 3 : Proceed to Stage 4, when the total scores are over 250 in the end.
- D. Stage 4 : Final challenge, the last game will be finished when the time is terminated.

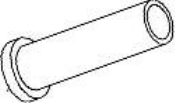
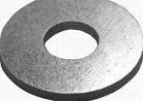
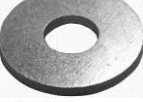
2.2 play types available

- A. 1P play : DIP-SW set to 1P play.
- B. Team play : DIP-SW set to link mode, up to 15 machines can be linked.
Press Team play, display link countdown time, any other machine can be linked together during the countdown. In Team play, up to 15 machines can be linked.



When the machine is in standby function, the SW is ineffectual.

VII.Screw and Nut list

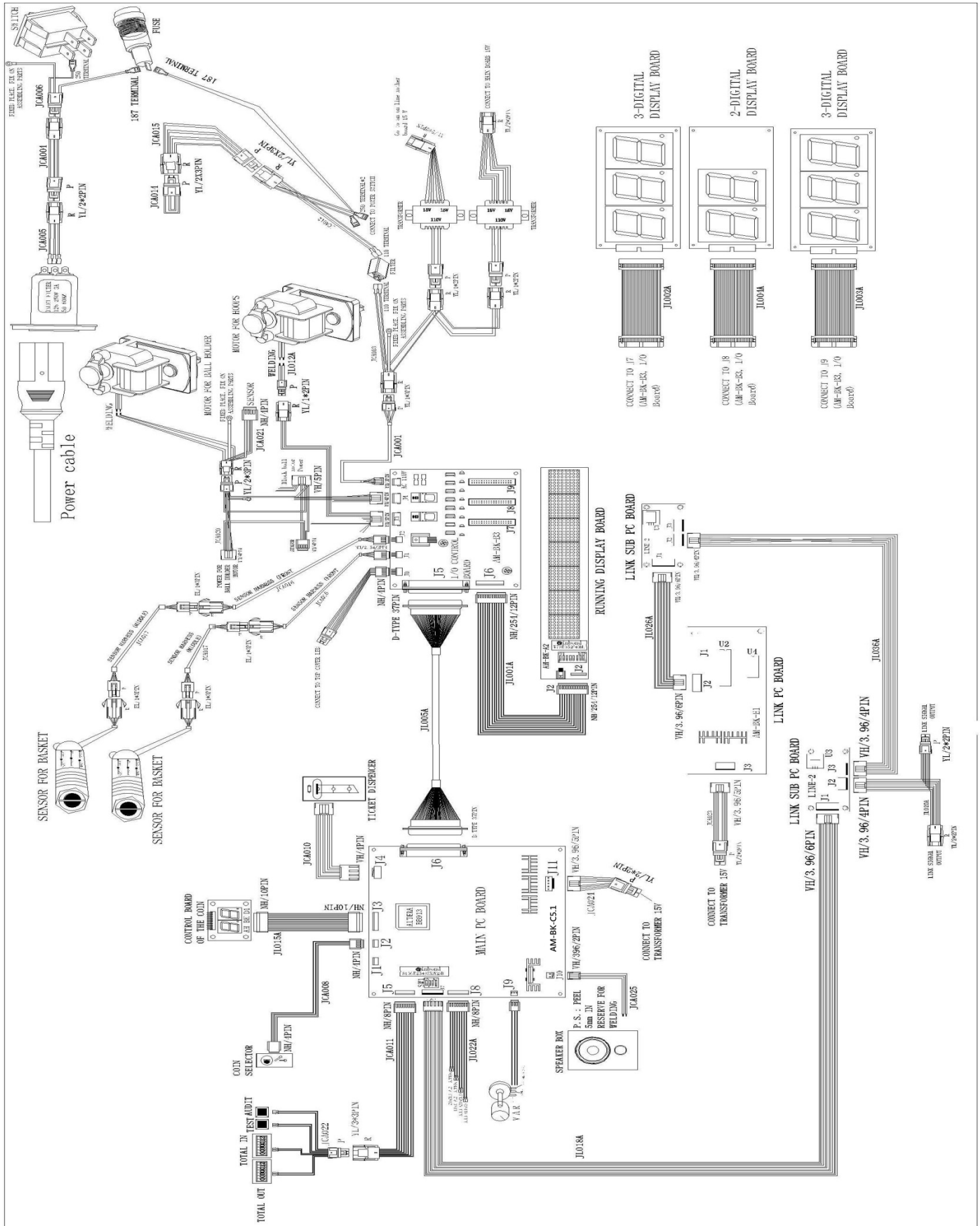
NO.	picture	Specification	Total quantity	Position
1		screw (M5×15)	6	Knock down machine Step 1
2		screw (M5×38)	4	Knock down machine Step 10 Semi-assemble machine Step 8
3		screw (M6×48)	17	Knock down machine Step 2.4
			12	Semi-assemble machine Step 2
4		screw (M6×26)	20	Knock down machine Step 4.5
			14	Semi-assemble machine Step 2.3
5		screw(M8×16)	4	Knock down machine Step 7 Semi-assemble machine Step 5
6		screw (M8×70)	8	Knock down machine Step 2.3
			4	Semi-assemble machine Step 1
7		screw(M8×90)	4	Knock down machine Step 7 Semi-assemble machine Step 5
8		nut(M8)	16	Knock down machine Step 3.7
			12	Semi-assemble machine Step 1.5
9		nut (M6)	37	Knock down machine Step 2.4.5
			16	Semi-assemble machine Step 2.3
10		nut (M5)	10	Knock down machine Step 1.10
			4	Semi-assemble machine Step 8
11		sleeve (Ø15×43)	4	Knock down machine Step 7 Semi-assemble machine Step 5
12		washer(M10×20)	4	Knock down machine Step 7 Semi-assemble machine Step 5
13		washer (M6.5×13.5)	24	Knock down machine Step 5.7
			12	Semi-assemble machine Step 3.5
14		Hexagonal Phillips screw with 2 Washers	4	Knock down machine Step 7 Semi-assemble machine Step 5
15		screw(M4×12)	4	Knock down machine Step 12 Semi-assemble machine Step 10

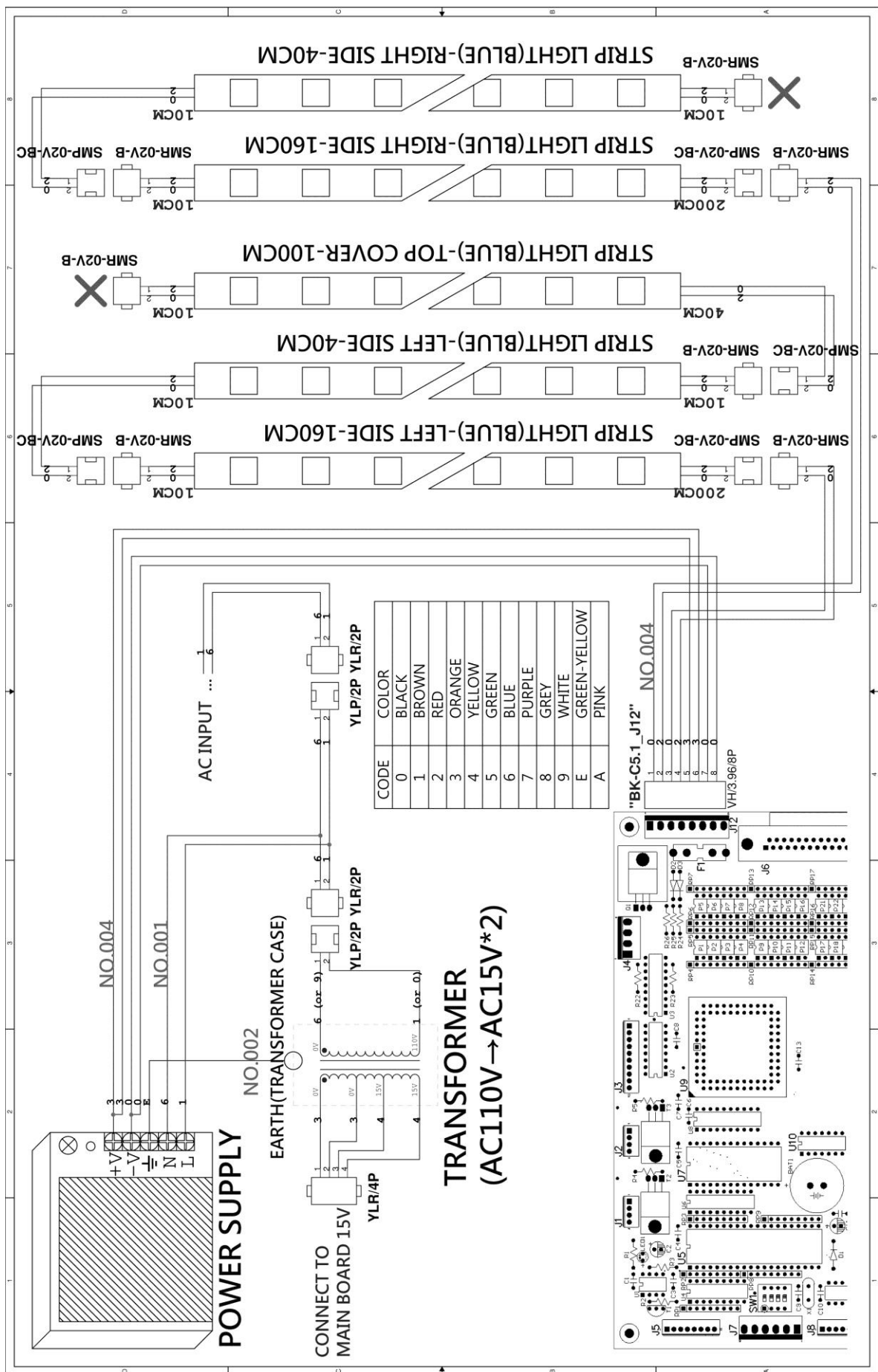
Sonic Basketball Wire diagram (EU) For 220V 1/2



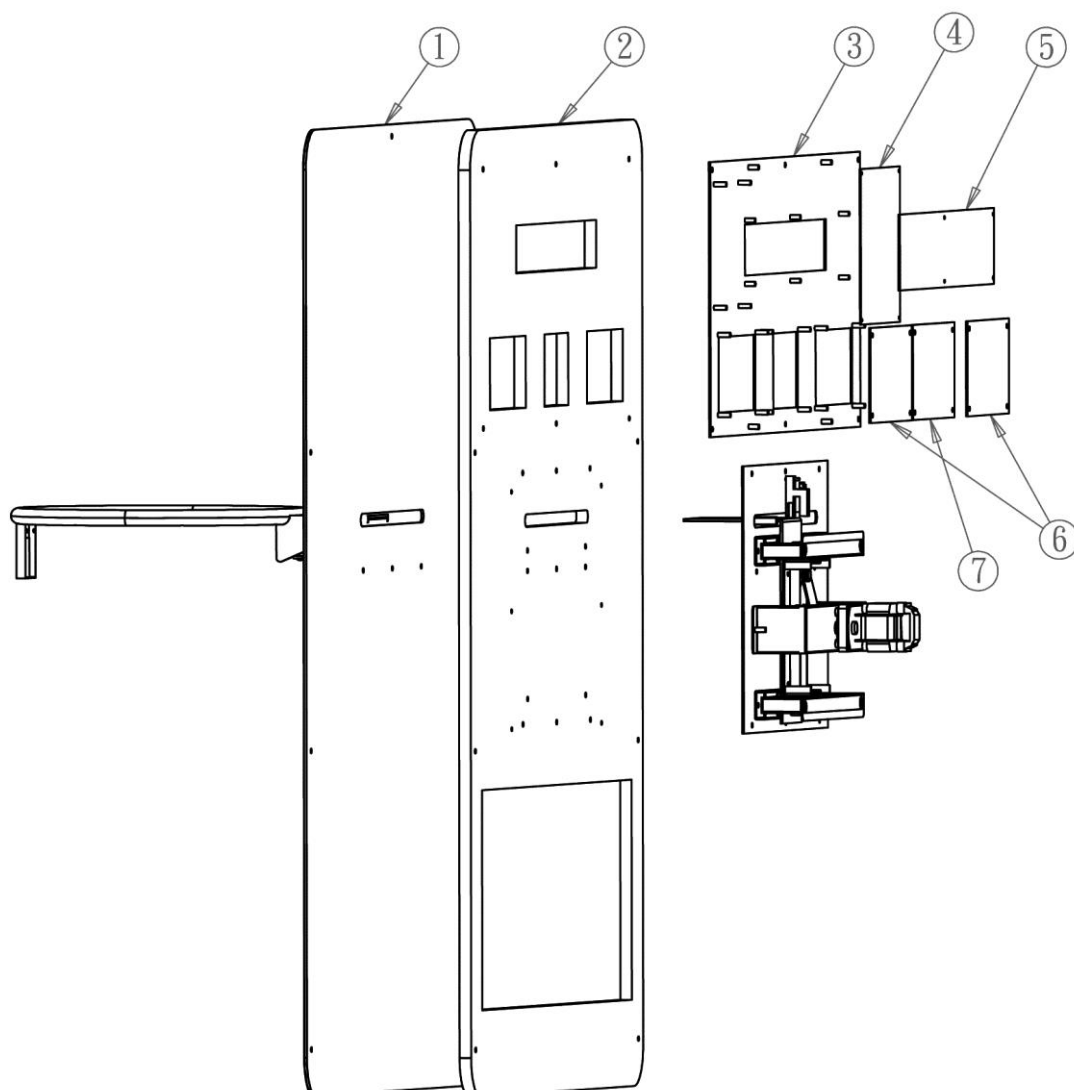


Sonic Basketball Wire diagram (US) For 110V

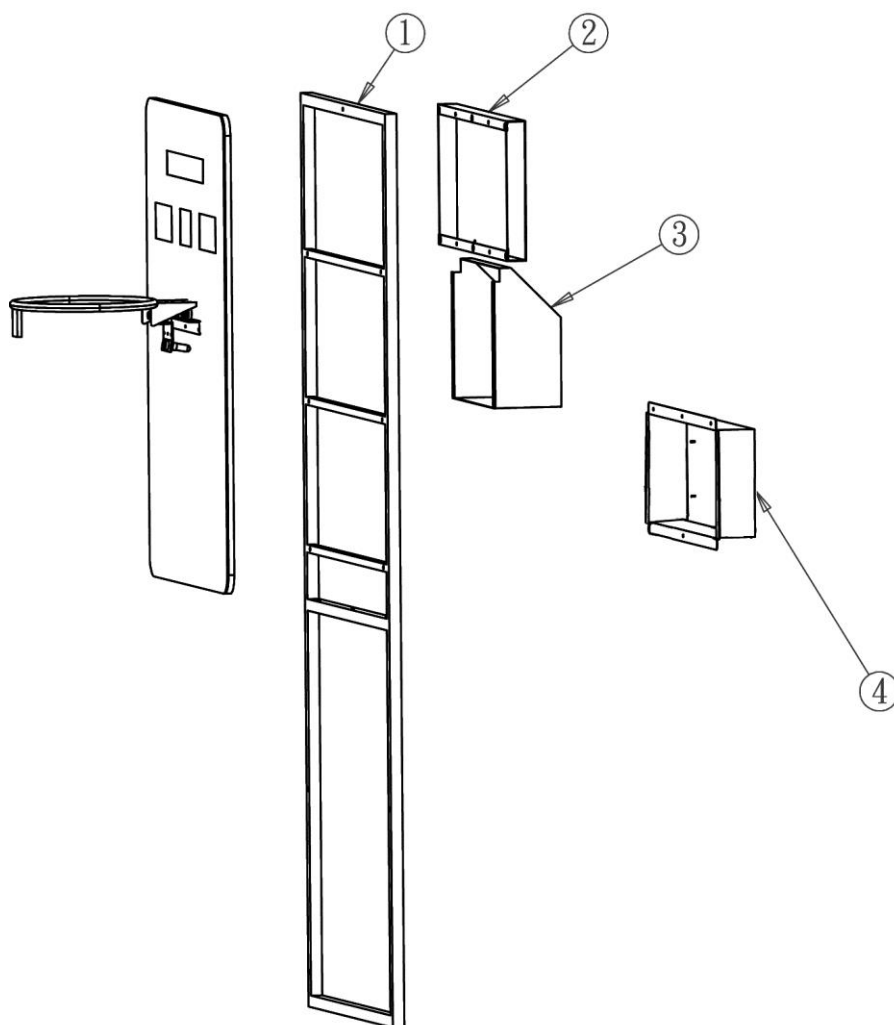




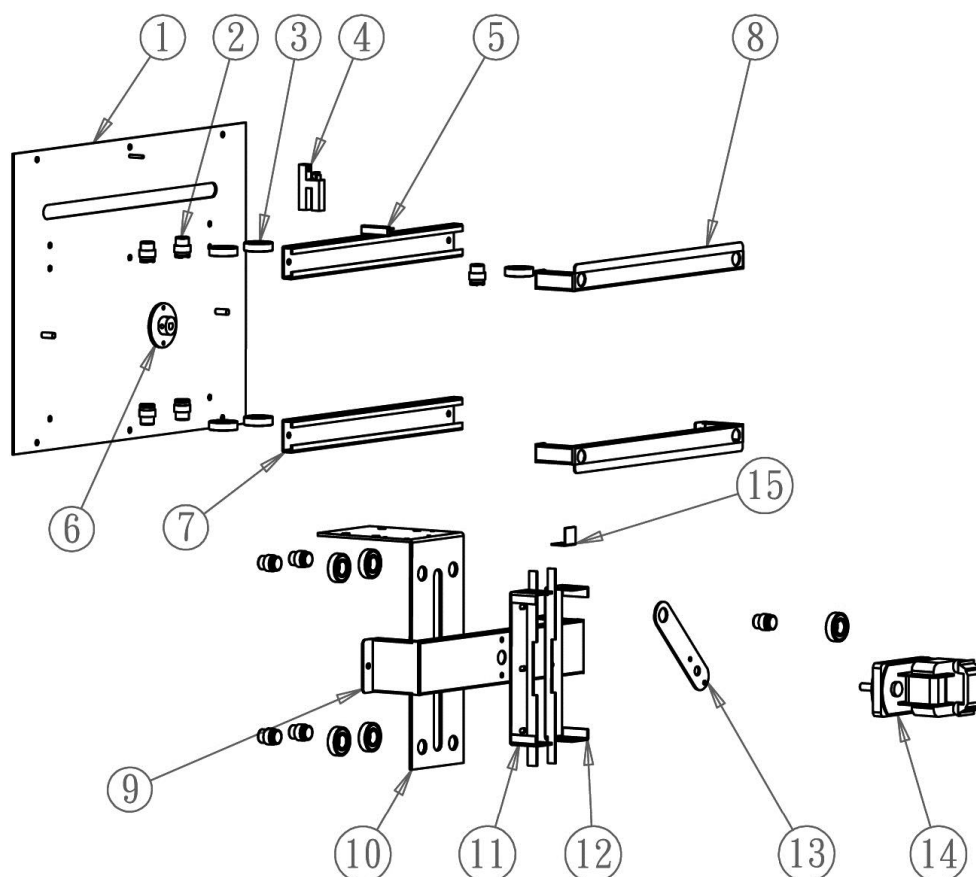
IX.Expended view



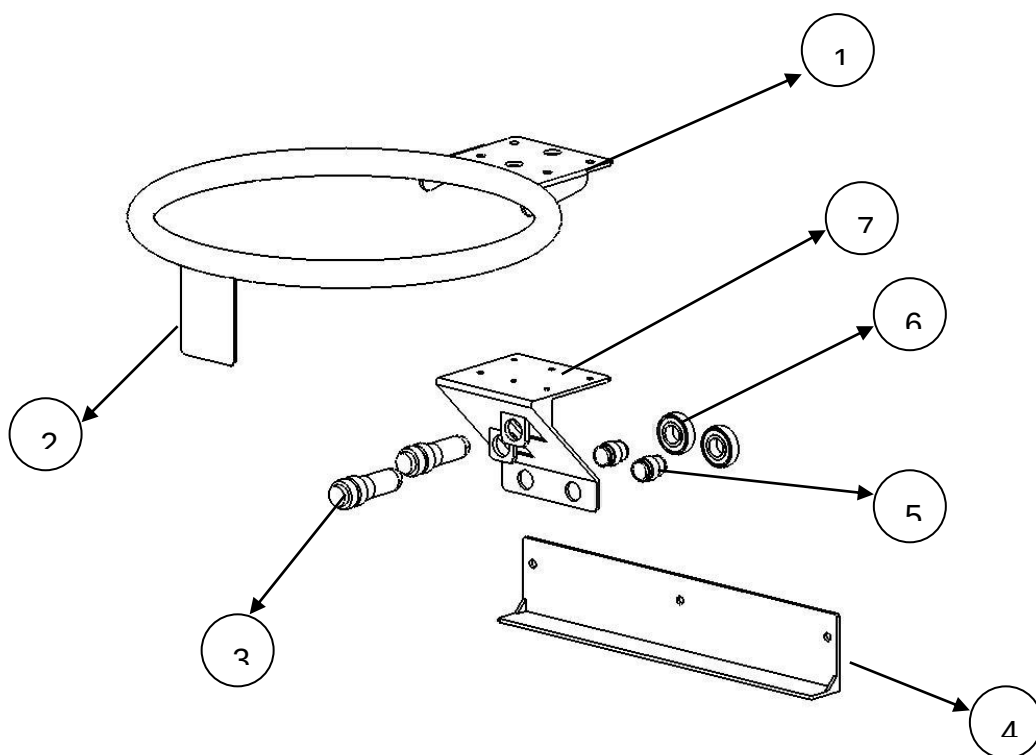
Item	Name	Part Number	Quantity
1	Basket acrylic board (SEGA#2)	1121-13801202	1
2	Wooden basket board (SEGA)	2246-13800501	1
3	Main wooden board(SEGA)	1134-13801701	1
4	I/O control board (SEGA)	2213-13800101	1
5	Running display board (SEGA)	2212-13800201	1
6	3 Digital display board (SEGA)	2212-13800401	2
7	2 Digital display board (SEGA)	2212-13800301	1



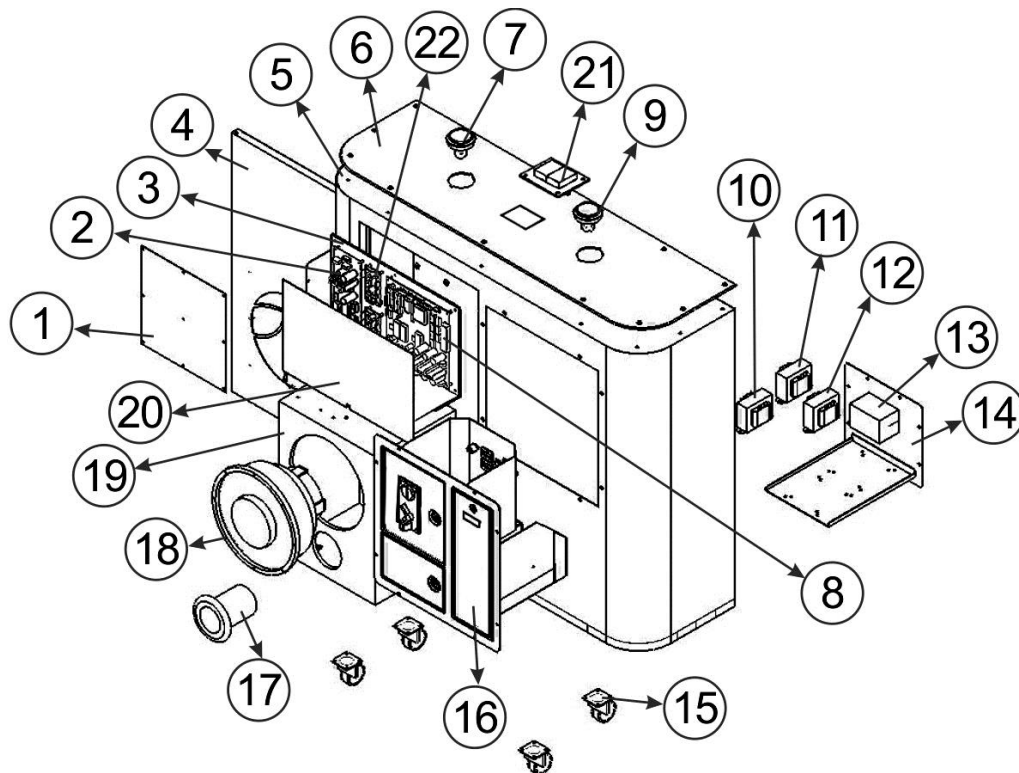
Item	Name	Part Number	Quantity
1	Frame for main wooden board fix use (SEGA)	1134-13850411	1
2	Board cover (SEGA)	1134-13850561	1
3	Basket cover (SEGA)	1134-13850571	1
4	Box cover (SEGA)	1134-13850581	1



Item	Name	Part Number	Quantity
1	Wooden board for basket unit fix use(SEGA)	1134-13801101	1
2	Bearing (SEGA)	1151-13800301	9
3	Bearing (6002ZZ)(SEGA)	1243-13800101	9
4	Sensor 1.1 (SEGA)	2213-13800301	1
5	Sliding railway for sensor(SEGA)	1134-13802901	1
6	Bearing D-Type for Basket(SEGA)	1151-13800101	1
7	Sliding railway for basket(SEGA)	1134-13801601	2
8	Bearing cover(SEGA)	1132-13802601	2
9	Basket motor holder(SEGA)	1132-13801101	1
10	Basket holder(SEGA)	1132-13801431	1
11	Basket left holder(SEGA)	1132-13802701	1
12	Basket right holder(SEGA)	1132-13802801	1
13	Connecting rod for basket unit(SEGA)	1134-13801001	1
14	Gear motor (KGB-215-8130B1)(SEGA)	0912-00001061	1
15	Basket position board(SEGA)	1134-13803001	1

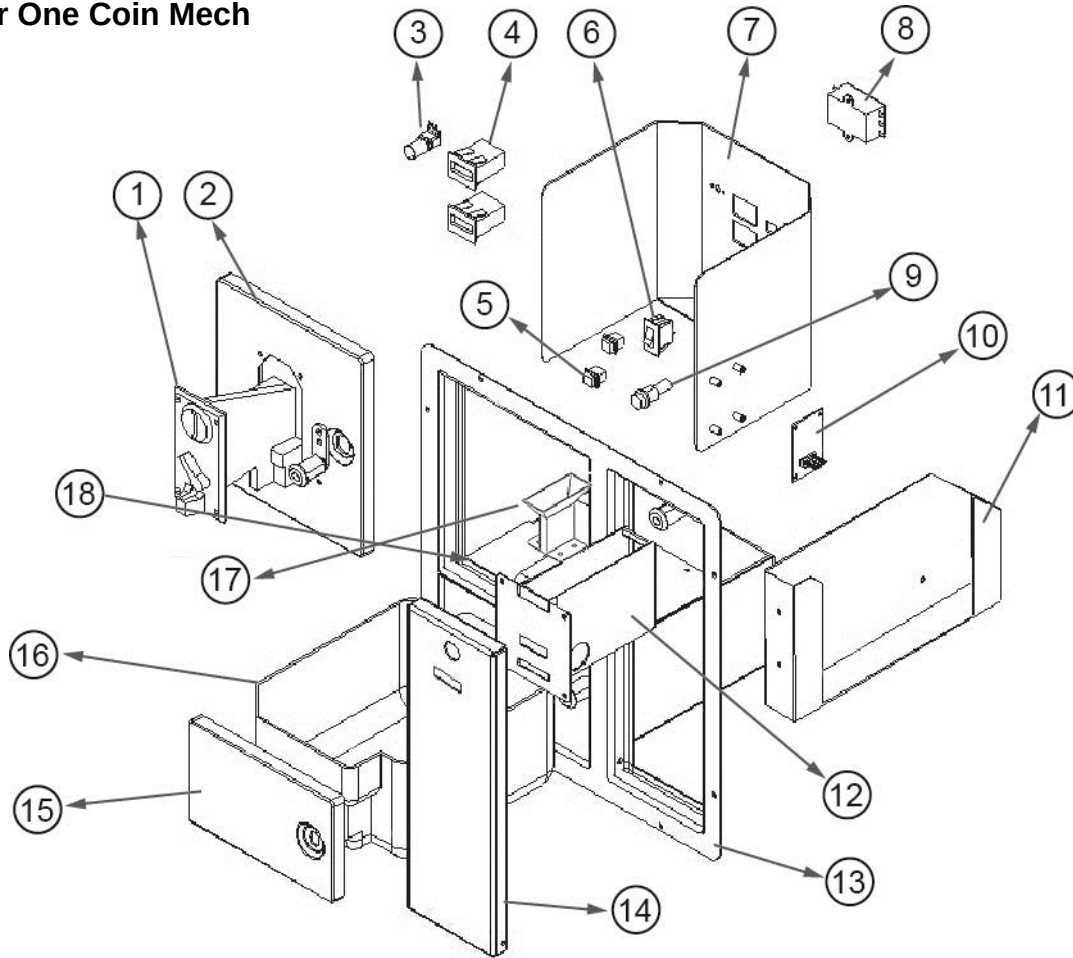


Item	Name	Part Number	Quantity
1	Basket net kit(SEGA)	1134-13800741	1
2	3M reflection sticker(SEGA)	1032-13800941	1
3	Sensor for basket (WO-RNPW2) (SEGA)	0955-13800001	2
4	Basket sensor railway(SEGA)	1134-13807141	1
5	Bearing (SEGA)	1151-13800301	2
6	Bearing (6002ZZ)(SEGA)	1243-13800101	2
7	Holder for basket sensor(SEGA)	1132-13801331	1
8	Sonic No.5 Basketball	1064-00000011	10



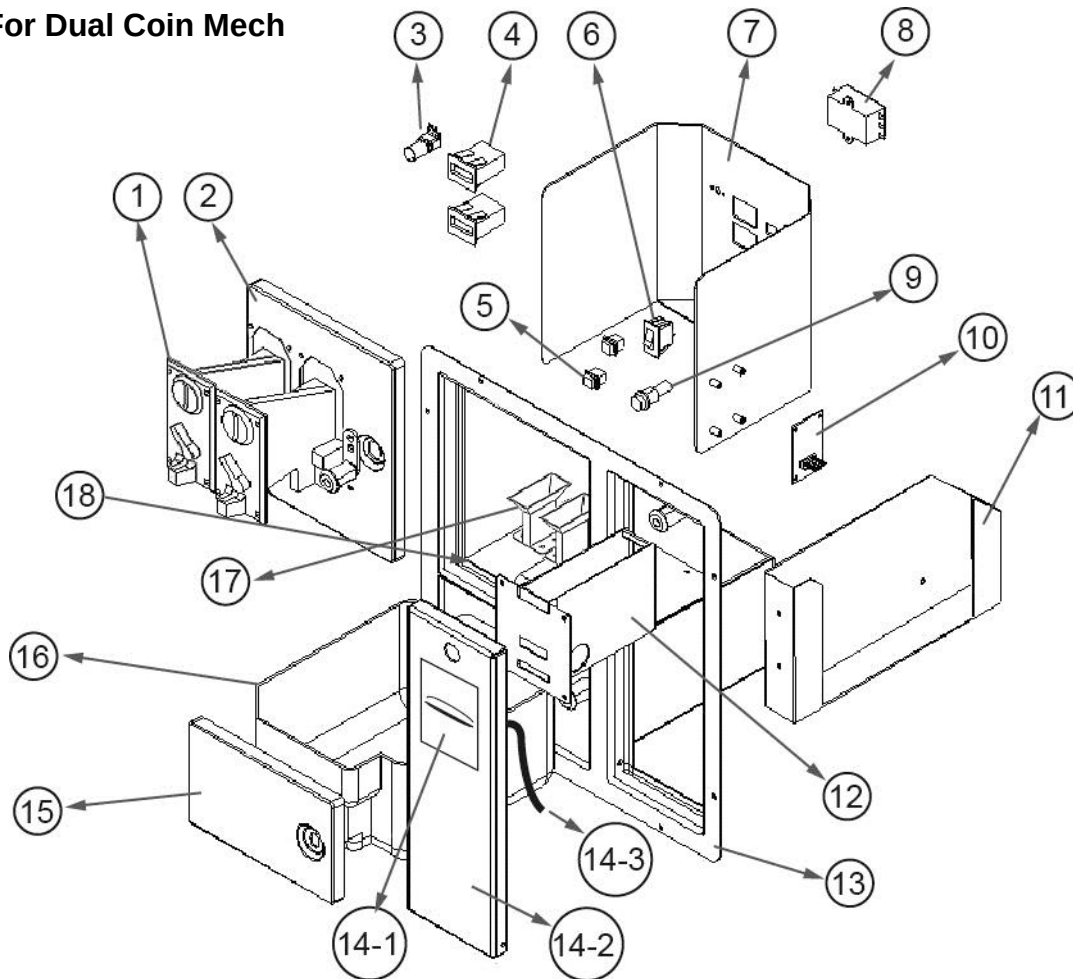
Item	Name	Part Number	Quantity
1	Hole type cover (SEGA)	1134-13850601	1
2	Link PCB(ROHS)	2215-13800101	1
3	Main box base (SEGA)	1134-13850631	1
4	The door of speaker(SEGA)	1134-13850611	1
5	Main part (SEGA)	1134-13850591	1
6	Main part acrylic board (SEGA#2)	1121-13801102	1
7	1P play push button (SEGA)	2243-13800301	1
8	Single main IC board (SEGA) (AM-BK-C3)	2111-13800201	1
9	Team play push button (SEGA)	2243-13800401	1
10	Transformer 220V/110V 2A(SEGA)	0923-10000191	1
11	Transformer 110V/15V 3A*2(SEGA)	0923-10000181	1
12	Transformer 110V/15V 3A*2(SEGA)	0923-10000181	1
13	The knob for wooden box(SEGA)	1119-00000001	1
14	Base for transformer fixed use (SEGA)	1134-13850651	1
15	Castor(SEGA)	1155-00010111	4
16	3 in 1 door (SEGA for one coin mech)	2239-13800601	1
	3 in 1 door (SEGA for dual coin mech)	2239-13800701	1
17	Ventilation duct of speaker box (SEGA)	1294-00000202	1
18	Speaker (SEGA)	0931-10000015	1
19	Speaker box (SEGA)	2246-13800401	1
20	Cover for IC board (SEGA)	1134-13850641	1
21	COIN display board(AM-BK-D1)	2212-13800101	1
22	Link Sub IC Board (SEGA) (AM-BK-E1)	2215-13800201	2

For One Coin Mech

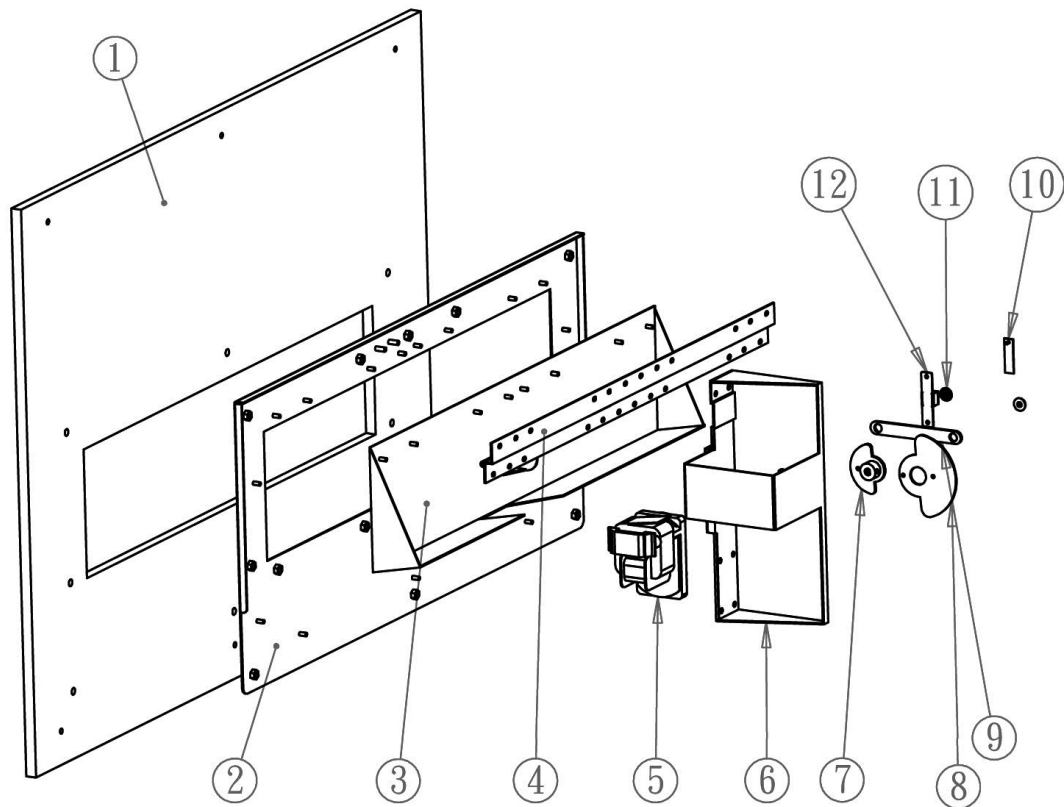


Item	Name	Part Number	Quantity
1	Coin selector (SEGA)-SR3	1219-10000105	1
2	Coin Door with Hinge (SEGA for one coin mech)	1634-03003001	1
3	Variable resistor 10K 3P(SEGA)	0106-00001001	1
4	Counter (SEGA)	0922-00001081	2
5	Audit push button (Red) (SEGA)	0944-00000091	2
6	Ship-Type switch(SEGA)	0944-00000141	1
7	Socket for counter (SEGA)	1134-13850621	1
8	Filter YG03T5 (3A)(SEGA)	0924-00000101	1
9	Fuse R3-11 20mm(SEGA)	0974-00001001	1
10	Ticket control board(SEGA)	2213-13100201	1
11	Ticket container(SEGA)	1134-19300051	1
12	Ticket dispenser(SEGA)	0918-00001011	1
13	Frame of 3 in 1 (SEGA)	1634-03002901	1
14	Ticket door with hinge (SEGA)	1634-03002701	1
15	Cash box door with hinge (SEGA)	1634-03002801	1
16	Cash box (SEGA)	1134-19300081	1
17	Coin Drop Plastic	1134-05000101	1
18	Coin track (one coin mech)	2263-03004002	1

For Dual Coin Mech

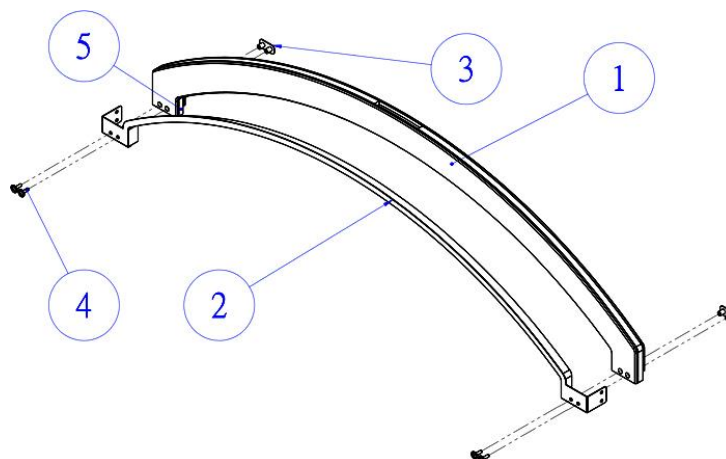


Item	Name	Part Number	Quantity
1	Coin selector (SEGA)-TW400	1291-10000041	2
2	Coin Door with Hinge (SEGA for Dual coin mech)	1634-03002301	1
3	Variable resistor 10K 3P(SEGA)	0106-00001001	1
4	Counter (SEGA)	0922-00001081	2
5	Audit push button (Red) (SEGA)	0944-00000091	2
6	Ship-Type switch(SEGA)	0944-00000141	1
7	Socket for counter (SEGA)	1134-13850621	1
8	Filter YG03T5 (3A)(SEGA)	0924-00000101	1
9	Fuse R3-11 20mm(SEGA)	0974-00001001	1
10	Ticket control board(SEGA)	2213-13100201	1
11	Ticket container(SEGA)	1134-19300051	1
12	Ticket dispenser(SEGA)	2331-51400101	1
13	Frame of 3 in 1 (SEGA)	1634-03002901	1
14-1	Ticket mech plate	1134-13806002	1
14-2	DBA door	1634-03001001	1
14-3	DBA cable	0610-13806302	1
15	Cash box door with hinge (SEGA)	1634-03002801	1
16	Cash box (SEGA)	1134-19300081	1
17	Coin Drop Plastic	1134-05000101	2
18	Coin track (dual coin mech)	2263-03003302	1



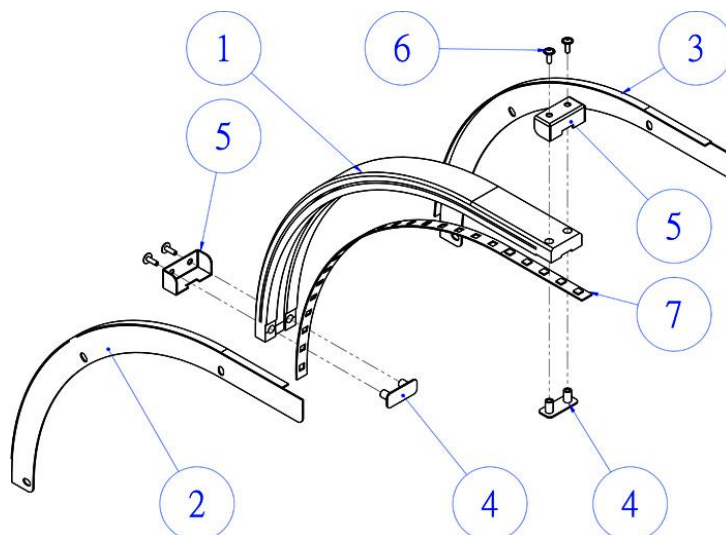
Item	Name	Part Number	Quantity
1	Wooden board B-type (SEGA)	2246-13802101	1
2	Base of ball holder unit (SEGA)	1134-13850671	1
3	Ball holder kit (SEGA)	1134-13850681	1
4	Hinge for ball holder (650*46.6)(SEGA)	1134-13803301	1
5	Gear Motor KGB-215-6130B1(SEGA)	0912-00001061	1
6	Motor Frisked for ball holder kit(SEGA)	1134-13850661	1
7	Bearing D-Type for ball holder(SEGA)	1151-13800201	1
8	Ball holder bearing(SEGA)	1134-13804201	1
9	Arm of ball holder(SEGA)	1134-13802501	1
10	SENSOR 1.1 (SEGA)	2213-13800301	1
11	Bearing LF-1040(SEGA)	1243-13800301	2
12	Bracket for ball holder sensor fixed use(SEGA)	1132-13803001	1
13	Ball Holder Unit Cover (SEGA)	1134-1385751	1

Top arch led



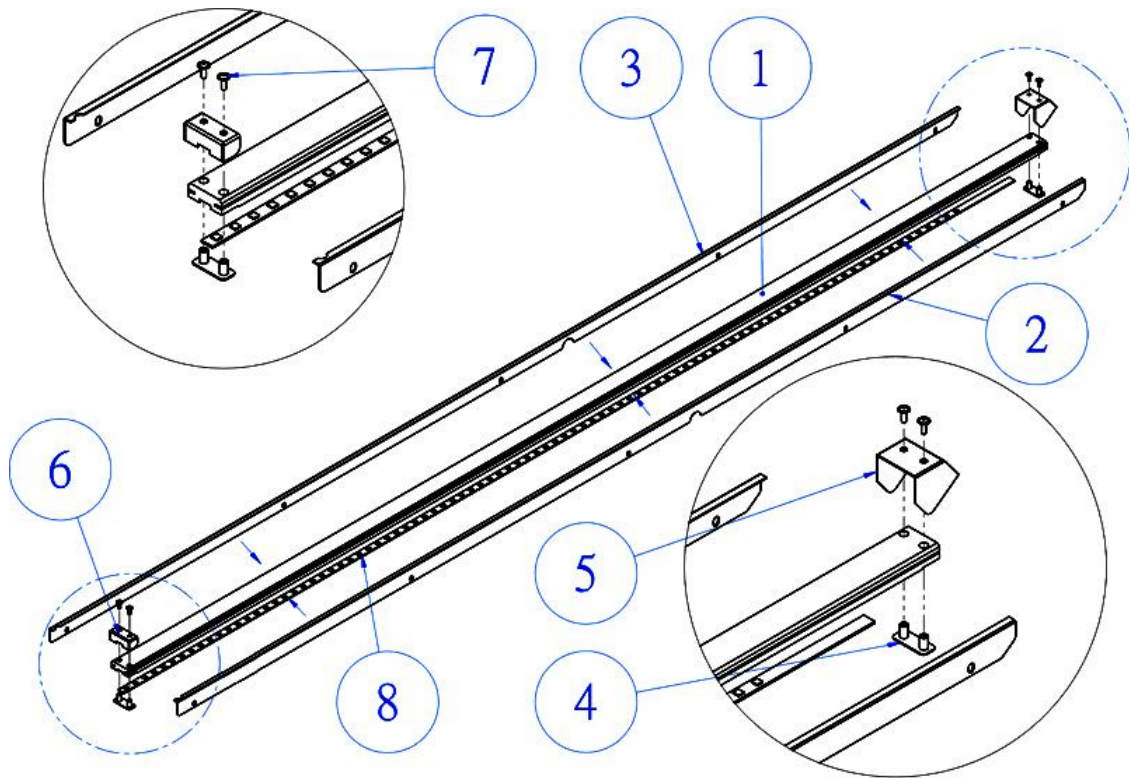
Item	Name	Part Number	Quantity
1	Top arch acrylic		1
2	Fixed plate of top LED(blue)	1132-13802702	1
3	Fixed plate of top cover acrylic		2
4	Screw M4×15L(nickel-plating) with washer		4
5	5050 LED strip 1000×100mm(blue)	1123-00004301	1

Upper-side arch LED



Item	Name	Part Number	Quantity
1	Upper side arch LED acrylic	1121-13804001	1
2	Right-upper side fixed plate (blue)	1132-13806101	1
3	Left-upper side fixed plate (blue)	1132-13805901	1
4	Acrylic fixed plate	1132-13805801	2
5	Up acrylic fixed plate(blue)	1132-13806301	2
6	Screw M3×10L(nickel-plating)		4
7	5050 LED strip 400*10mm(blue)	1123-00003901	1

Lower-side LED



Item	Name	Part Number	Quantity
1	Lower side LED acrylic	1121-13804101	1
2	Right-lower side fixed plate (blue)	1132-13806201	1
3	Left-lower side fixed plate (blue)	1132-13806001	1
4	Acrylic fixed plate	1132-13805801	2
5	Baffle (blue)	1132-13805701	1
6	Up acrylic fixed plate(blue)	1132-13806301	1
7	Screw M3×10L(nickel-plating)		4
8	5050 LED strip 1600×10mm(blue)	1123-00004001	1



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