Rabbids Hollywood - **65”**

RHW-65-1001

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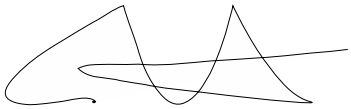
Operation & Service Manual

Version 5.0

*** Read this manual before use**

General Remark

If you encounter any difficulties or if you need support on how to update and/ or install your Rabbids Hollywood product, we invite you to contact your local distributor or reach us at support@aagames.com or by calling our support line +1-450-824-1671



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Chapter 01 - Preface

Please read this page before preparing your Rabbids Hollywood Arcade product for game play.

The following safety instructions apply to all game operators and service personnel. Specific warnings and cautions will be included throughout this manual.

Use the following safety guidelines to help protect the system from potential damage and to ensure your personal safety:

- Electronic components in the game cabinet run on 110V AC 60Hz (220V/ 50Hz in most of Europe, the Middle East and the Far East delivered units).

- To help prevent electric shock, plug the system into a properly grounded power source. These cables are equipped with 3-prong plugs to help ensure proper grounding. Do not use adapter plugs or remove the grounding prong from a cable. If you must use an extension cable, use a 3-wire cable with properly grounded plugs. We do recommend a 15A rated current or higher power cord.

- To help protect your system from sudden increases and decreases in electrical power, use a surge suppressor, line conditioner or Uninterruptible Power Supply (UPS).

- Be sure nothing rests on the system's cables and that the cables are not located where they can be stepped on or tripped over.

- Keep your system far away from radiators and other heat sources.

- Do not block cooling vents.

Precaution for Game Operation

Adrenaline Amusements Inc. assumes no liability for injuries incurred while playing our games.

Operators should be aware that certain health and physical conditions may make people susceptible to injury when playing video games.

Safety

To avoid electrical shock, unplug the cabinet before performing installation or service procedures.

If a power cord is damaged, it must be replaced by the equivalent power cord available from your distributor.

Adrenaline Amusement Inc. assumes no liability for any damages or injuries incurred while setting up or servicing the cabinet. Only qualified service personnel should perform installation or service procedures.

Environmental Conditions

Cabinet is intended for indoor use only. Be sure to keep the cabinet dry and maintain operating temperatures of 59° - 86°F (15° - 30°C).

Operating & Voltage

Voltage	Operating
110V AC	4.0 AMP
220V AC	2.0 AMP

Chapter 02 - Game Features

Are you a sharp shooter?
Then feast your eyes and take aim on Rabbids Hollywood, a four-player shooting gallery experience filled with boss fights, power-ups and (of course!) your favourite edgy Rabbids humour!
Compete with buddies on the Rabbids takeover of Hollywood movie sets!

How to Play

- Shoot the Rabbids!
- Shoot the power-ups and get an automatic plunger shooter!
- Shoot all the crazy creatures during a four-player adventure and explore 3 different movie sets!

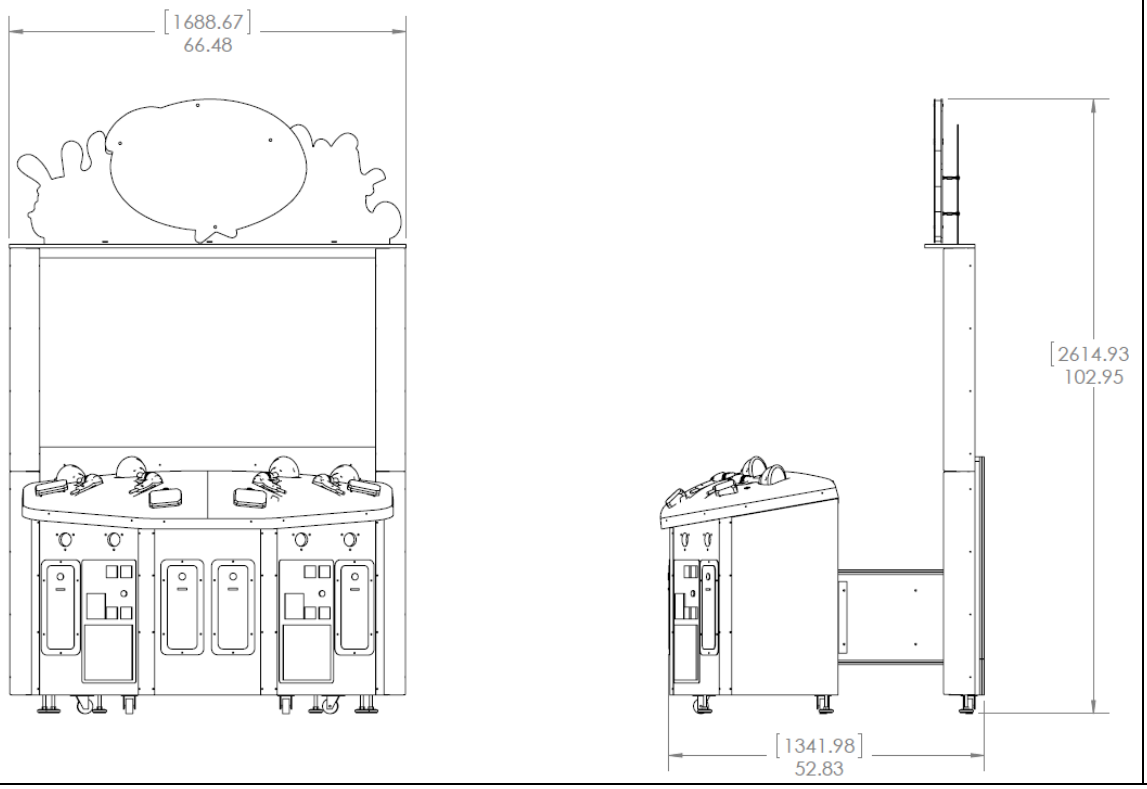
Chapter 03 – Unit Features

Hardware Features

- 4 Players Game
- 65 inches LCD Screen
- Unique Sensor Tracker “Gun” Technology!

Cabinet Facts

Cabinet Dimensions



Height = 102.95” [2614.93mm]

Depth = 52.83” [1341.98mm] **Width** = 66.48” [1688.67mm]

Shipping Dimensions

Width = 45” **Depth** = 68” **Height** = 84”
Weight = 650 lbs

Chapter 04 – Unit Installation

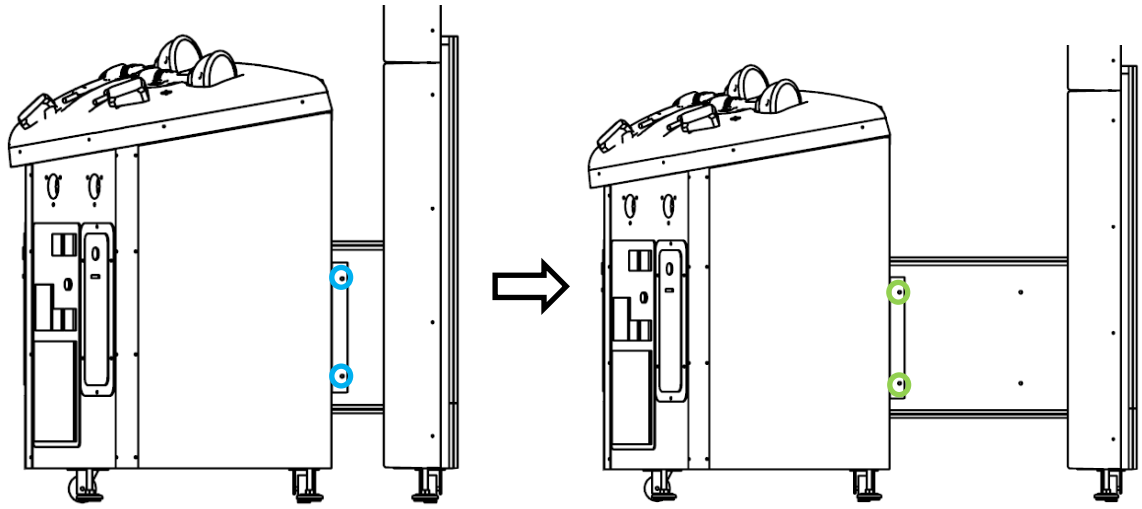
Assembling your Rabbids Hollywood 65” Unit

*****You need to be 2 persons to assemble the unit*****

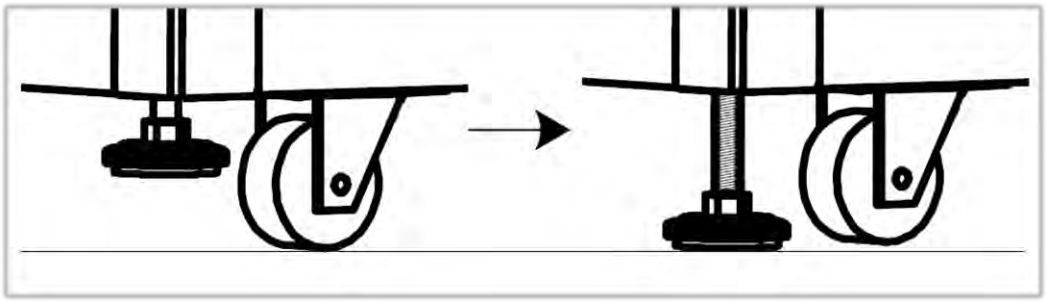
1. Carefully remove the cabinet from the shipping skid, giving you enough space.
2. Move the cabinet to the desired location.

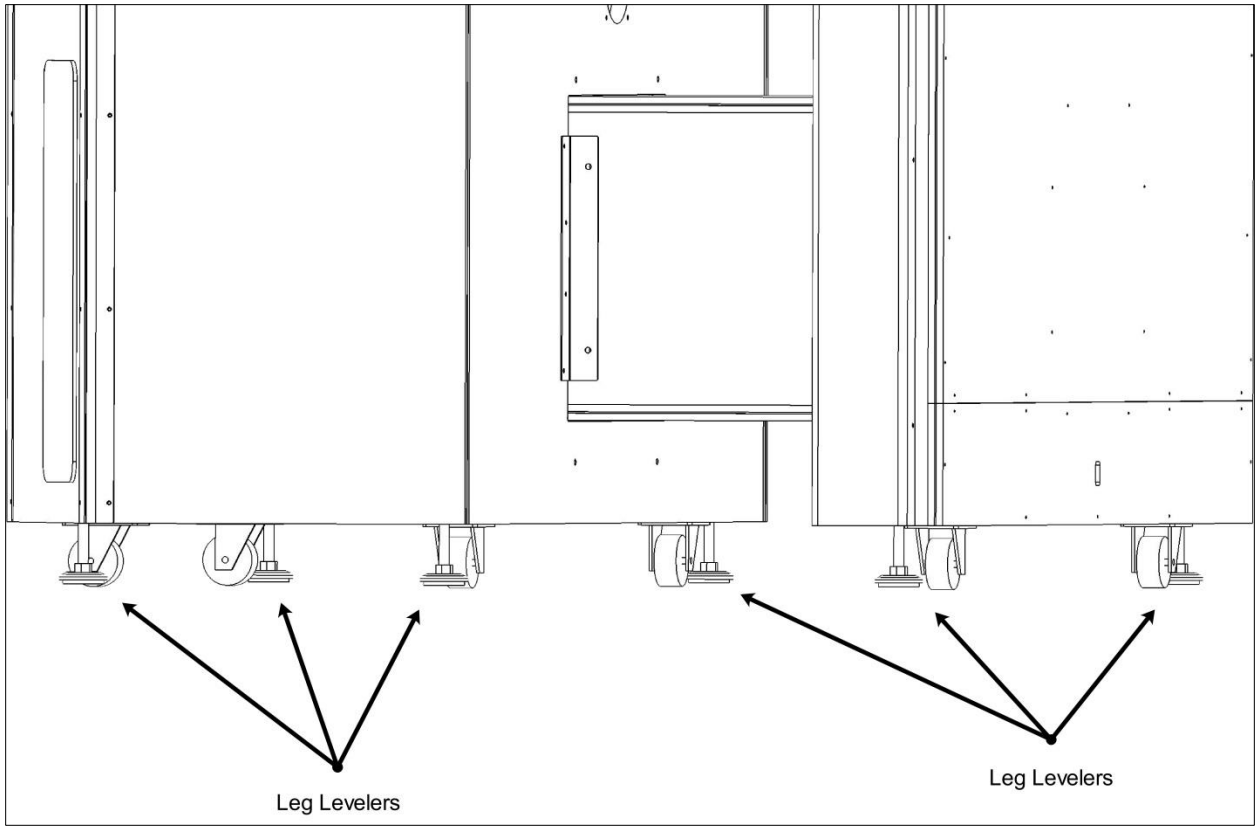
How to slide out the Screen Module:

3. Remove the 4x bolts #10-24 x 1-¼” (2x per side) holding the monitor cabinet assembly to the front cabinet assembly. (see ○ symbol on picture below)
4. Slide out the 2 cabinets and align the bracket holes with the center part holes.
5. Re-insert the 4x bolts and tighten them. (see ○ symbol on picture below)



6. Lower the Level adjustors until the Pivot Wheels are slightly above the floor.





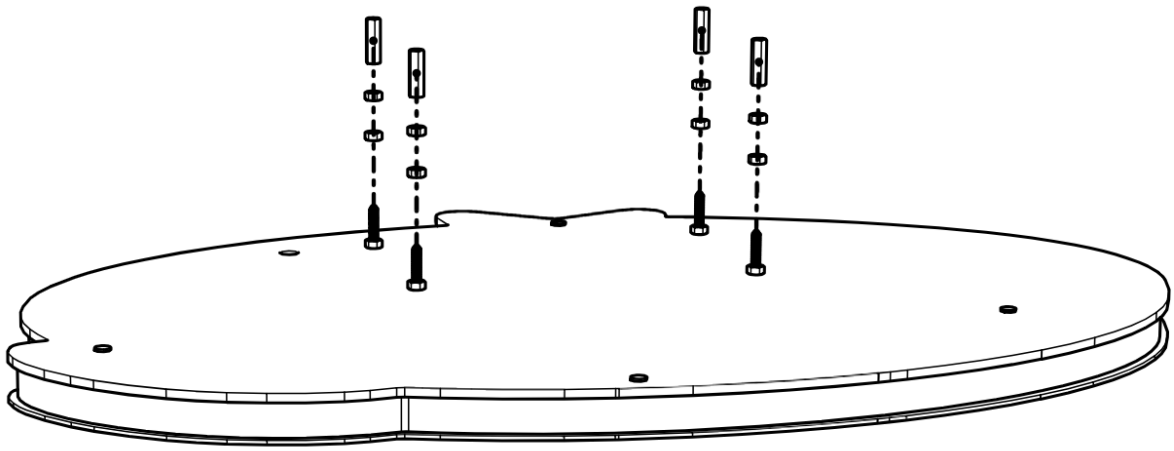
Header Assembly Installation

The following operations replace previous pages 11-13 of the installation manual

*****You need to be 2 persons to install the header on the monitor****

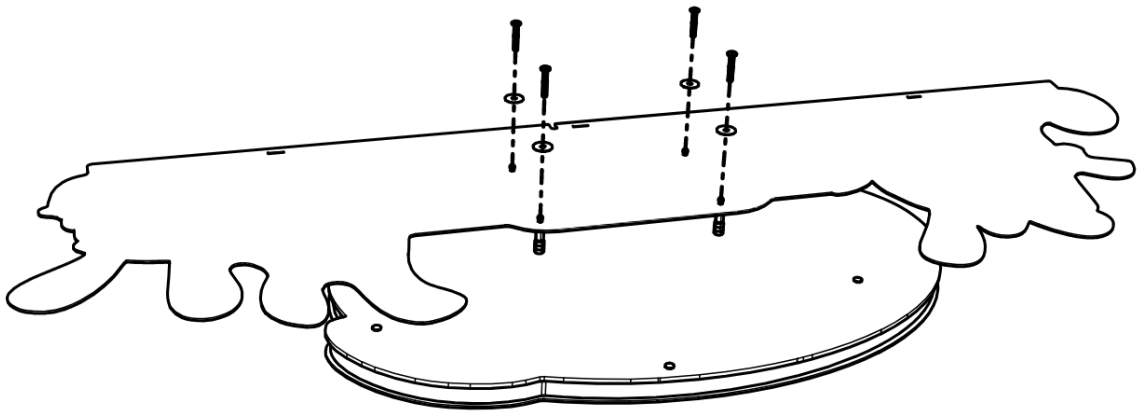
1) ***Install hardware for the logo header***

   Install 2 nuts and 1 coupling nut on each bolt



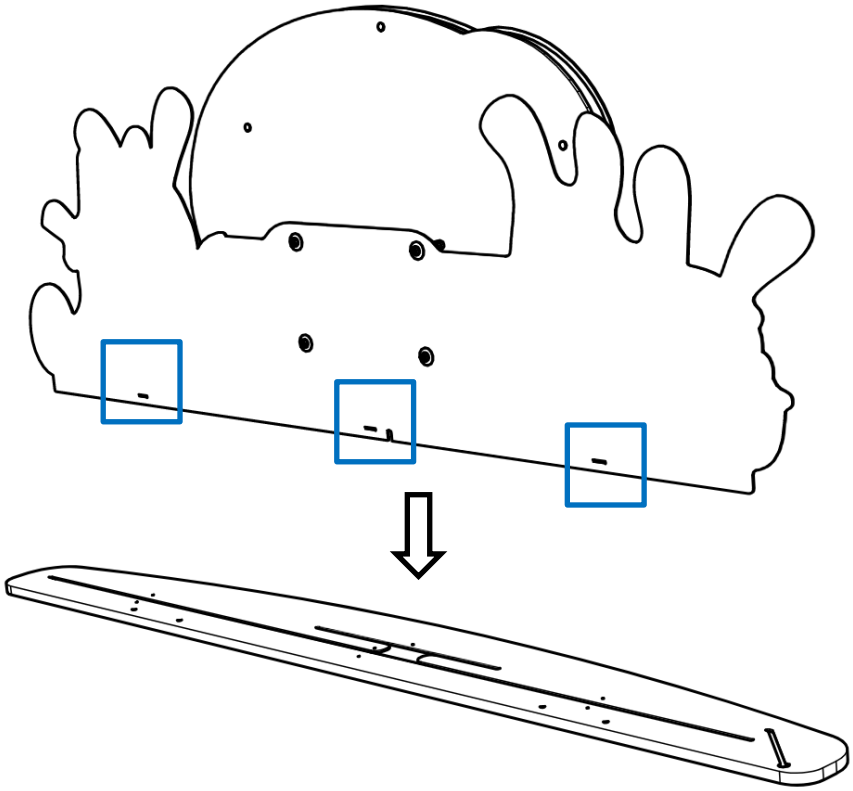
2) Install the background header

Secure the background header with the provided ¼-20 x ¾ bolts and washers

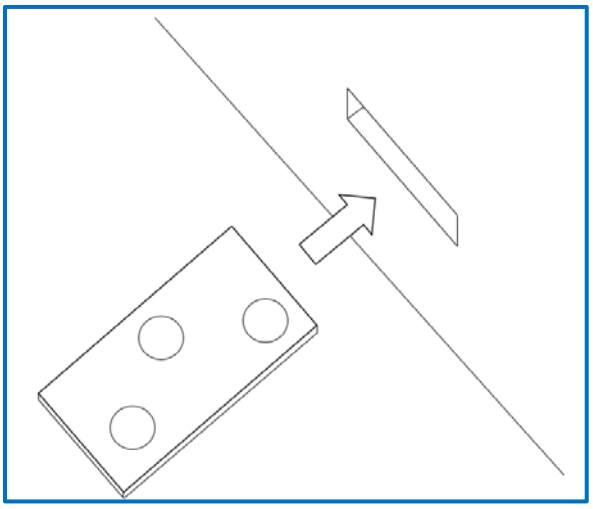


3) Install the header on the machine

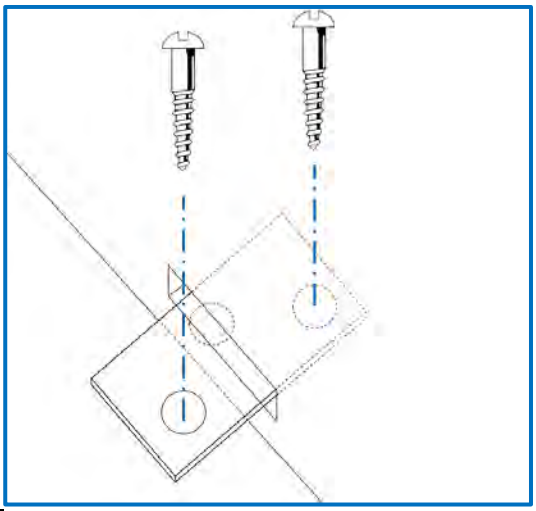
Position the header in the slot, insert the 3 mending plates and secure them with the provided screws



X3



X3



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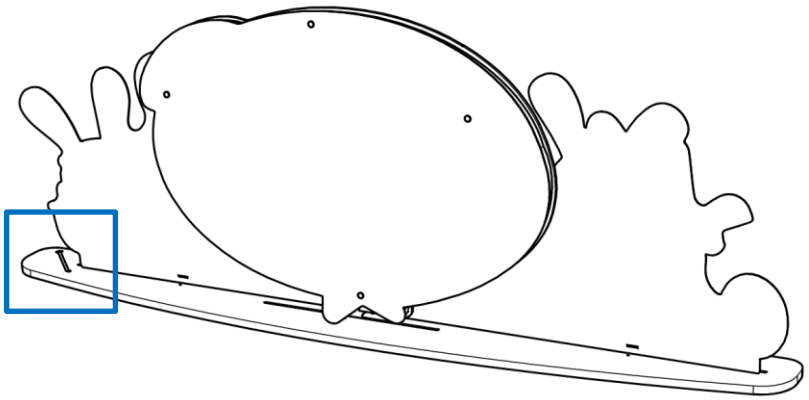
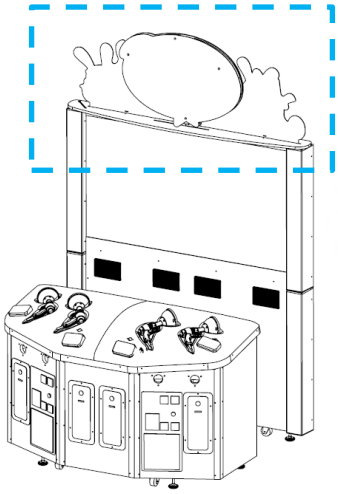
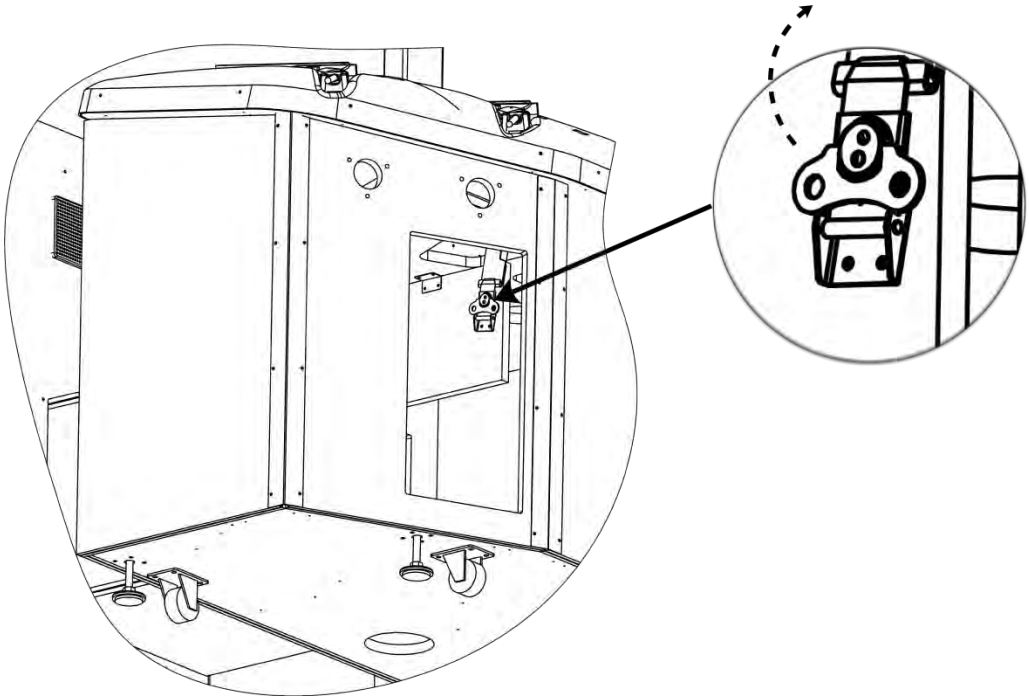
4) <u>Connect the header 12V barrel connectors together.</u>

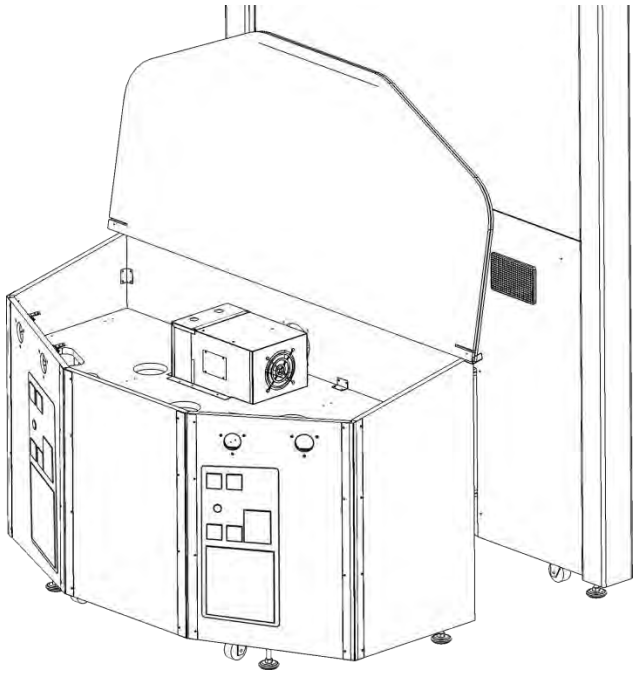




How to open the Dash Board:

- To open the dash and access the electronics, open the cash box doors to get access to the 2 Draw Latches inside the cabinet.



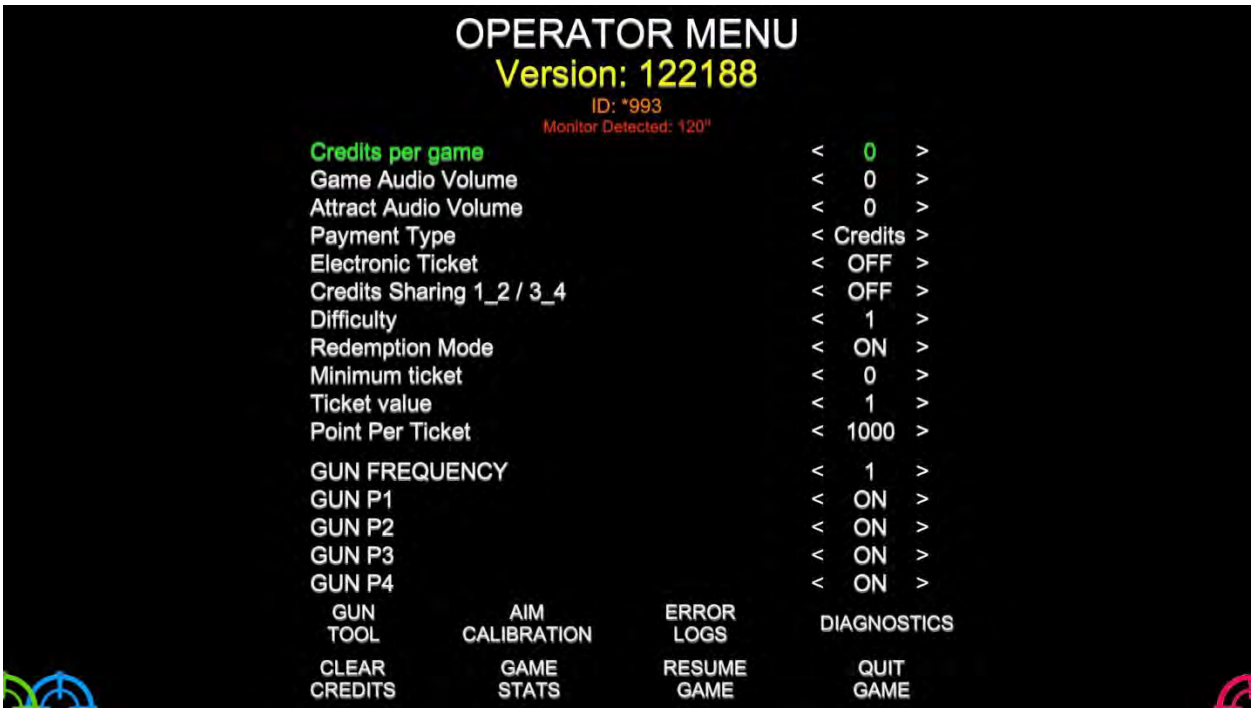


Chapter 05 – Operator Menu

Operator Menu

Access the Operator Menu by pressing the Operator button located inside the drawer on the I/O board directly.

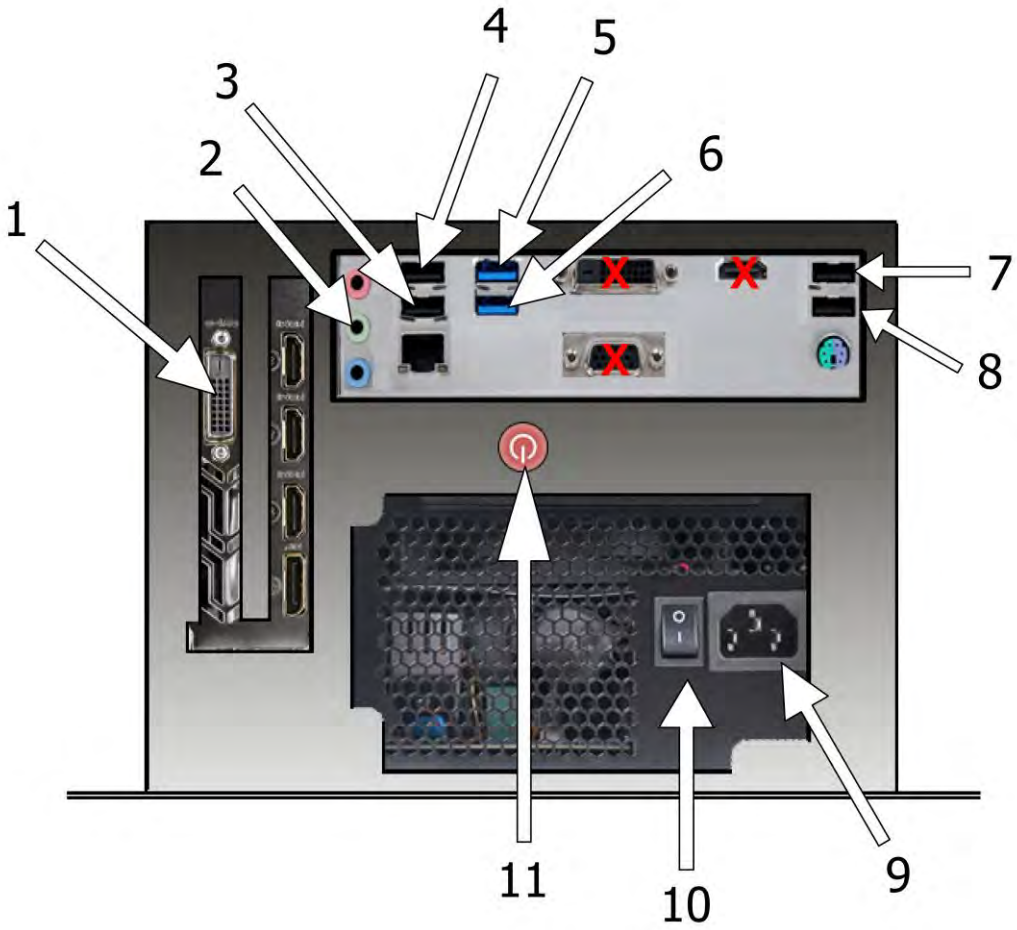
Oper: *Open the Operator Menu*
Up*: Scroll Up & Increase Value*
Down: *Scroll Down & Decrease Value*
Select Button*: Select/Deselect*



Operator Menu	**Values**	**What It Does**
Credits Per Game	1-20	Adjusts the number of credits required to play. “0” sets the unit in free play mode.
Game Audio Volume	0-20	Adjusts the in-game audio volume. “0” will mute the game.
Attract Audio Volume	0-20	Adjusts the audio volume of the attract loop. “0” will mute the attract loop.
Payment Type	Credit / Card	Changes the credit type. “Credits” = Coins and “Card” = Card Reader. This will change the in-game text accordingly.
Electronic Ticket	On/Off	“On” will enable the card reader’s electronic tickets. “Off” will enable paper tickets.
Credit Sharing 1_2 / 3_4	On / Off	Adjusts the credit sharing option between each player. (Off: Sharing Disabled // On: Sharing Enabled) **If you have Card Reader (4X) please use OFF.**
Difficulty	1-5	Adjusts the Difficulty Level (1 is Easiest, 5 is Hardest).
Redemption Mode	On / Off	Adjusts the redemption mode. This will change the in-game text accordingly.
Minimum Ticket	0-20	Adjusts the minimum number of tickets dispensed per play.
Ticket Value	1-2	Adjusts the value of physical tickets. Physical tickets are either worth “1” ticket or “2” tickets.
Points Per Ticket	500-5000	Adjusts the value by which the final score is divided to determine ticket redemption.
Gun Frequency	1	If you have 2 units close to each other select a different frequency.
Gun P1	On / Off	Gun Operating Mode (On: Working Off: Not Working)
Gun P2	On / Off	Gun Operating Mode (On: Working Off: Not Working)
Gun P3	On / Off	Gun Operating Mode (On: Working Off: Not Working)
Gun P4	On / Off	Gun Operating Mode (On: Working Off: Not Working)
Gun tool		Calibration tool to test the gun’s response to the player’s movements
Aim Calibration		Opens a calibration tool for each player’s target
Error Logs		Displays the previous errors
Diagnostics		Test for each gun’s triggers and vibration Test for each button
Clear Credits		Resets the Inserted credits to 0 if more than 40 credits are entered.
Game Stats		Shows the Stats Screen.
Resume Game		Exits the Operator Menu and returns to the game.
Quit Game		Exits the game and returns to the Windows desktop.

Chapter 06 – Service & Repair

Computer Connections



No.	Description
1.	PCI-e Video Adapter DVI to Monitor DVI
2.	Audio Jack to Amplifier #1
3.	USB to Gun Controller 1
4.	USB to Gun Controller 2
5.	USB to Gun Controller 3
6.	USB to Gun Controller 4
7.	USB to STEM Base
8.	USB to USB Hub Inlet
9.	AC Inlet Power Supply
10.	AC Power Switch
11.	Power Button

Gun tracking Hardware Troubleshooting Guide

The gun tracking system consists of 3 main components.

1. Gun base board, under center plastic console
2. Tracking coil, which is connected to the base board
3. Gun stem stick, inside the gun

Issue: Aims moves left or right when you approach the gun closer to the screen.
Problem: There is a big metal structure behind the cabinet that makes electromagnetic interference.
Solution: Move the cabinet about 45cm (18'') in front away from the interference.

Issue: Aim is not accurate on gun 1 or gun 4. It is even worse when the gun is closer to the side panel.
Problem: There is a metal structure on the side of the cabinet that makes electromagnetic interference.
Solution: Move the cabinet about 45cm (18'') away from the interference.

Issue: Aim on one gun locks randomly in place during game play.
Problem: USB communication between gun and computer is erratic.
Solution: Change the USB extension from gun harness to the USB hub, if that does not work you can change the gun hose harness or the complete gun assembly.

Issue: Aim is completely erratic or even not present on one of the guns.
Problem: Tracking hardware in gun defective.
Solution: Change the gun.

Issue: Aim is completely erratic on all 4 guns.
Problem: Coil is disconnected from base board or base board is defective.
Solution: Check if coil connection is ok, change the base board.

Plunger Controller ID Configuration

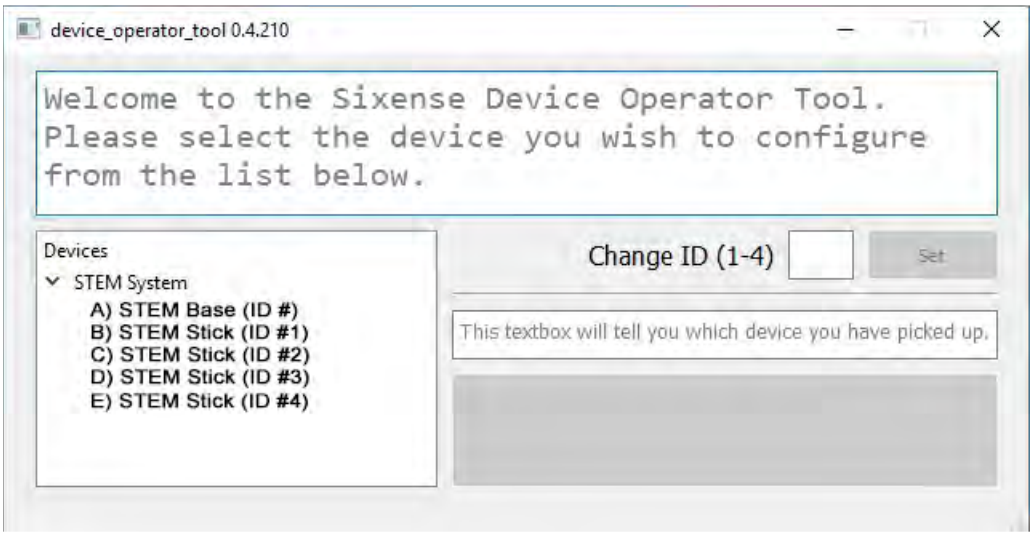
Instructions for Controller ID Configuration

Each controller has an ID to be identified as Player 1 to Player 4. If a Stem Stick is replaced and has a wrong ID, it needs to be remapped.

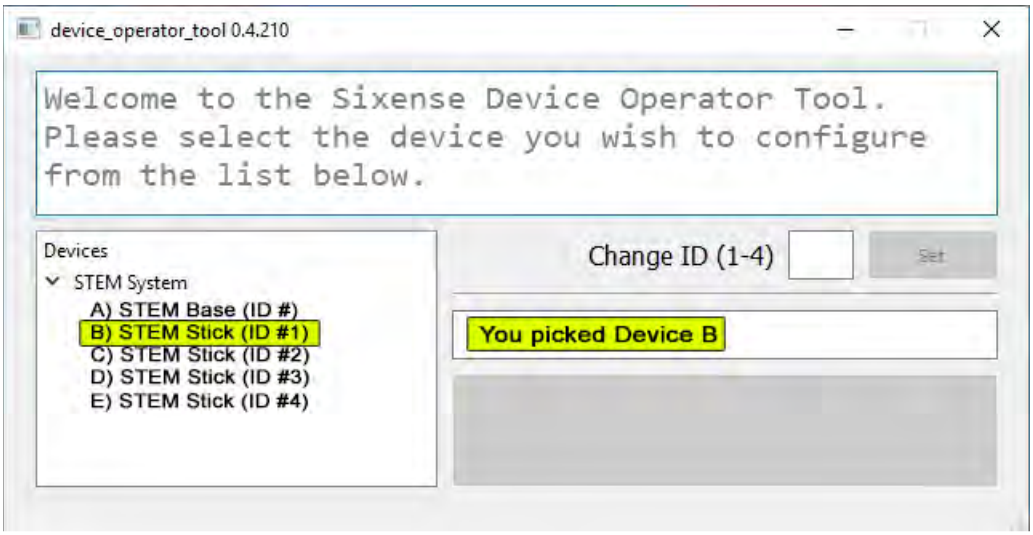
Quit the game on the Windows desktop.

On the Windows desktop you have an icon shortcut called “Controller ID Configuration”.

Double click on it to start the program.

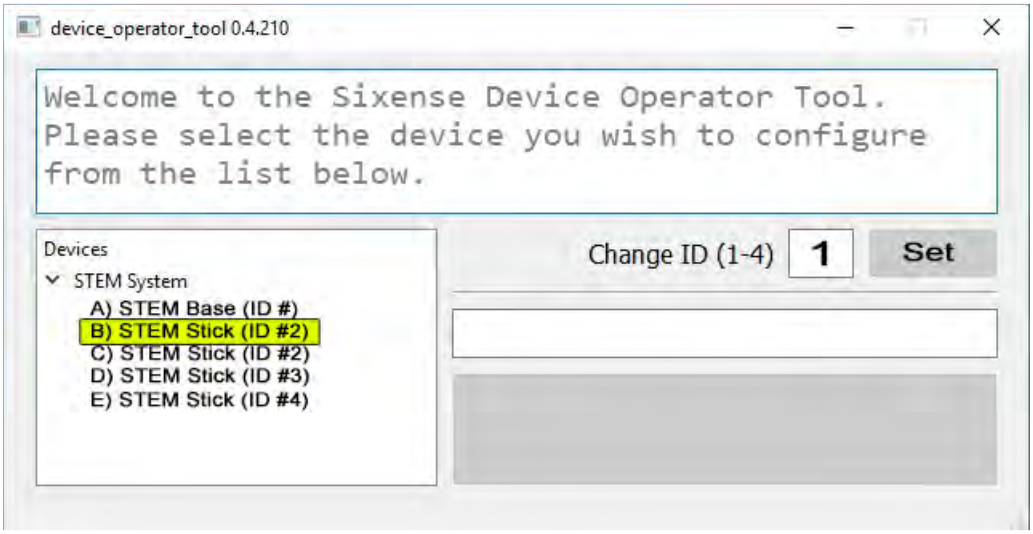


When you pick up a Gun controller from its holster it should display which device has been picked up. If you have 2x Stem Stick with the Same ID, you can find the one that needs to be remapped to its good ID.



To remap an ID, double click with the mouse to select the Stem Stick ID.

Click in the “Change ID (1-4)” box with your mouse and enter the good ID number (1 to 4) that matches the good player position.



In this example, the Device B is wrongly set to ID#2 but is in fact in player-1 position physically, so we enter the number “1” and click on Set to change it to Player 1.

Troubleshooting

*** NOTE: When requesting a warranty replacement you will be asked to give the unit's serial number from the back of the unit.**

Video Troubleshooting	
No Picture or Display Problem	There might have loose or faulty connections between the monitor and the computer. Make sure the DVI cable is connected properly in the computer connector and in the monitor connector.
	Verify that the Computer is powered on. The fan on the side of the computer case should be spinning as a reference, if it's not spinning press the Power Button on the front of the computer.

Audio Troubleshooting	
Low Volume / No Sound	Increase the volume in the game by pressing the Operator Button and adjusting the volume options in the Operator Menu. You might also Quit the game to Windows desktop and increase the volume via the Speaker icon on the bottom right of your screen. If the sound comes from the projector integrated speaker it needs to be changed in Windows. Quit the game to the Windows desktop. Right click on the speaker icon and select Playback Devices. Select the Speakers and choose "Set default", then click OK.
	Verify the wirings behind the speakers and the amplifiers. Verify that the 1/8'' audio jack is plugged in the computer's sound input jack and that the other end RCA's are plugged in the sound amplifier.

RGB Led Troubleshooting

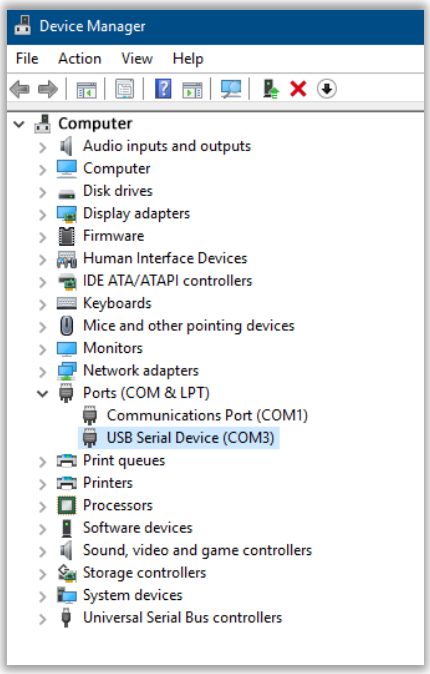
If the RGB LEDs in the building are not working properly verify that the RGB LED Controller is connected on a valid COM Port.

Press the Operator Button and Quit/Exit the game to Windows Desktop.

Connect a USB mouse.

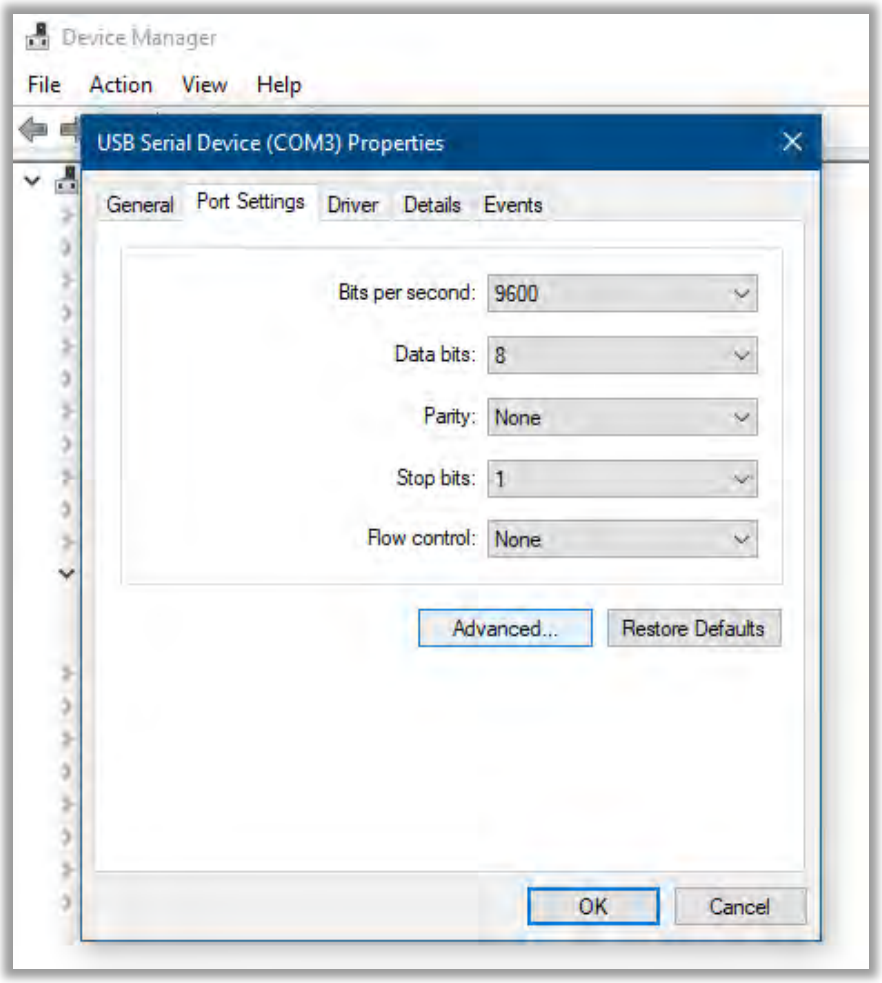
Right-click on the windows flag on the bottom left corner and select Device Manager.

Expand the “Ports (COM & LPT)” line by clicking on the >.

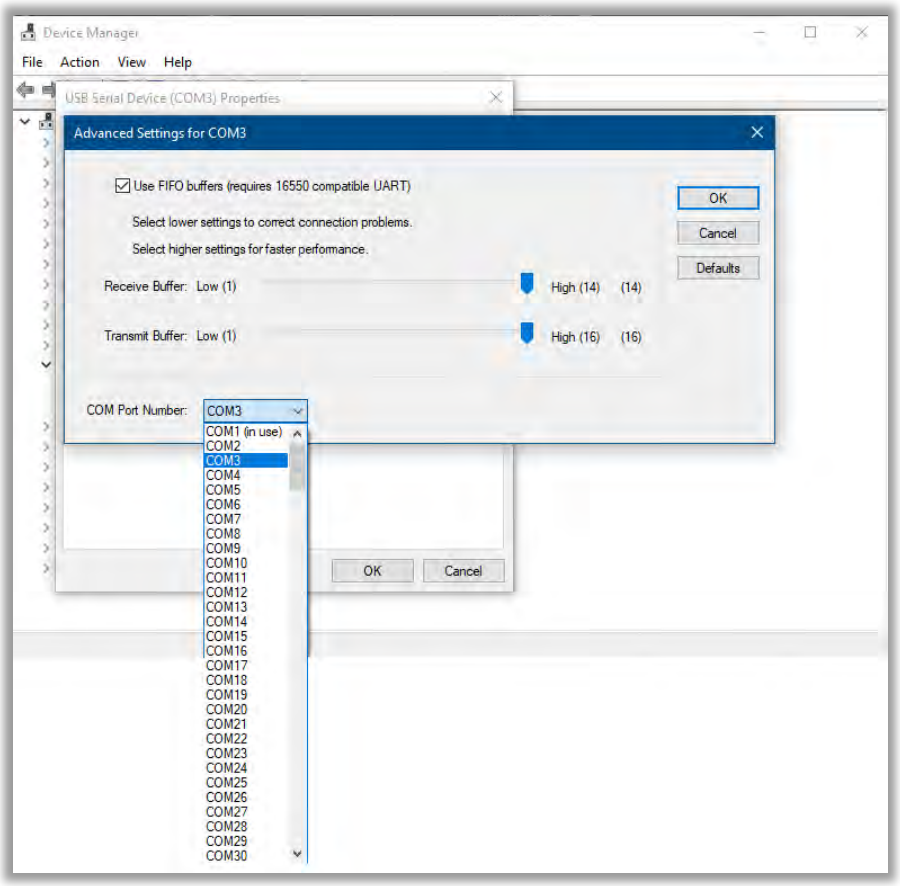


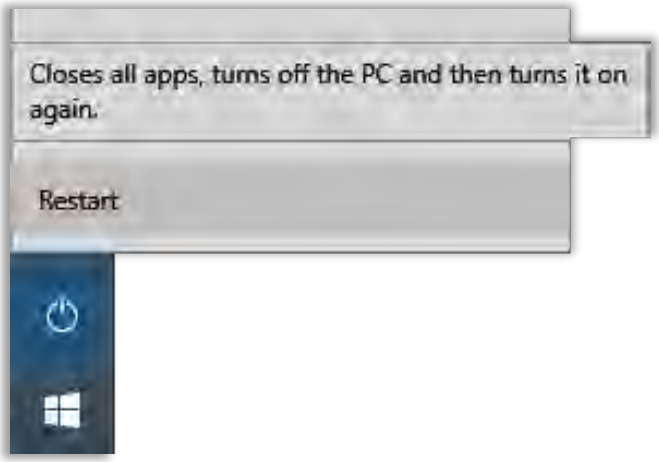
Verify that the “USB Serial Device” is set between COM2 to COM9.

If it's outside this range, double-click on it to open its properties.
Select the "Port Settings" Tab.
Click on "Advanced…"



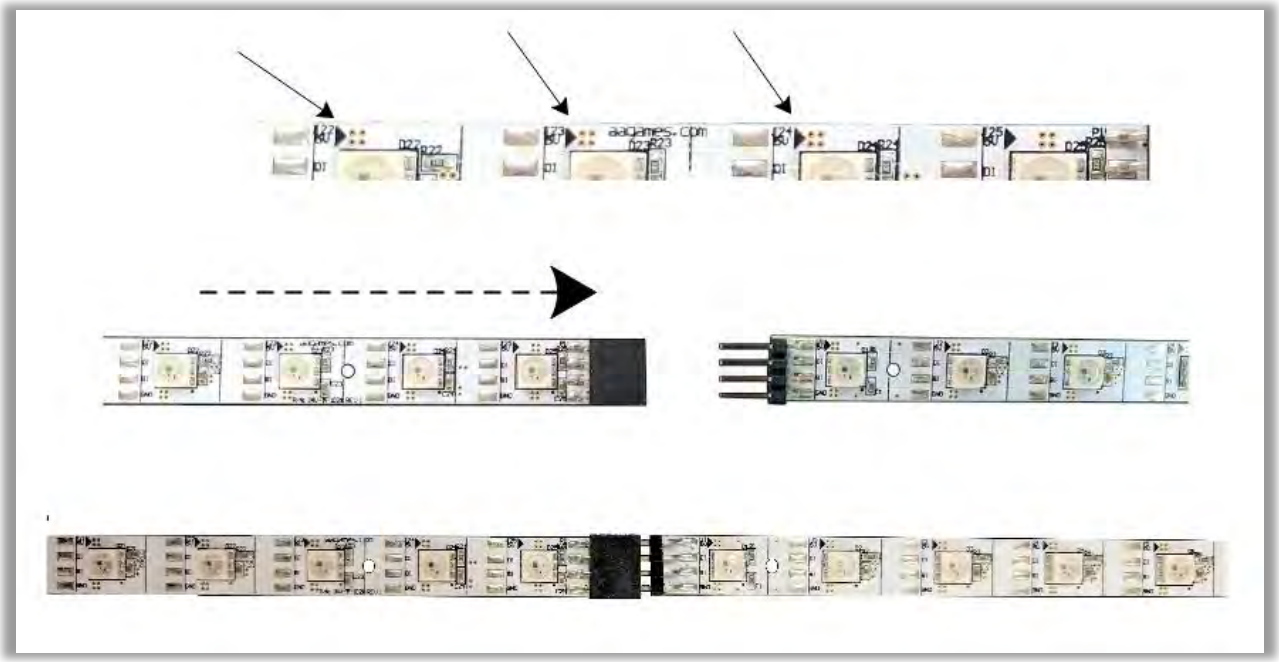
Click on the COM Port Number scrolling menu and select COM9.
Click on OK.
Click on OK again.
Close the Device Manager window and restart Windows.





Replacing RGB LED PCBs

If you need to replace the building RGB LED PCBs, verify the connections so that the arrows point always in the same direction.



Wireless Internet Configuration

Your network can be configured via Ethernet cable or Wireless.

If you have an Ethernet cable available to be plugged in, insert it into the motherboard LAN RJ45 connector.
If not, here's how to configure your wireless network with your own existing Wi-Fi network.

-Start the unit.

-There will be Adrenaline Amusements wallpaper with a 150 seconds delay before the attract mode shows up. It gives enough time for a wireless network to connect.
(*This delay will be present on each reboot if you don't connect your unit to the Internet*)*.

-Open the service door and press the Operator button.

-Choose Exit/Quit to Windows.

-Connect the provided USB hub and into it the USB keyboard and mouse.

- Open Connect to a Network by clicking the network icon ( ) in the lower right corner of the screen.

-In the list of networks, click the network you want to connect to and click connect.

-Enter your security key.

-Once connected, double-click the GameLauncher shortcut on the desktop.

Having your unit connected to the Internet includes free software live update!

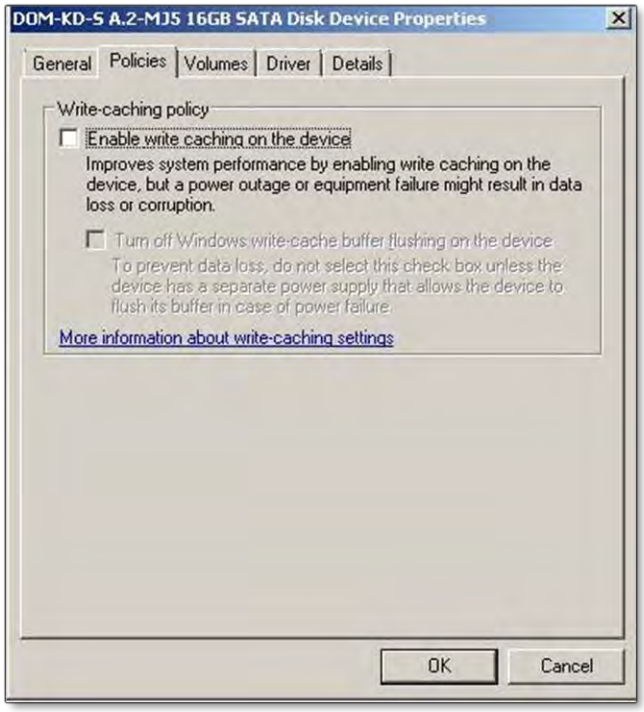
*If you do not connect your unit to the Internet, you can double-click the Disable_Network shortcut on the Windows desktop to bypass the 150seconds Internet lookup delay.

Operator Settings keeps resetting trouble

Operator Settings keeps resetting back to default values after powering off the breakers.

The Windows & SSD Device write cache needs to be disabled:

-Exit the game to Windows.
-Press on Start
-Right click on My Computer
-Choose Properties
-Click on Device Manager
-Expand Disk Drives
-Double click the SSD Hard Drive 60Gb or 120Gb Device (Not the USB drive if there is one)
-Go to Policies
-Remove the check in front of “Enable Write caching on the device” as seen below, press OK and then YES to reboot the computer. If it doesn’t ask to reboot the computer you need to do it by pressing Start, Restart.

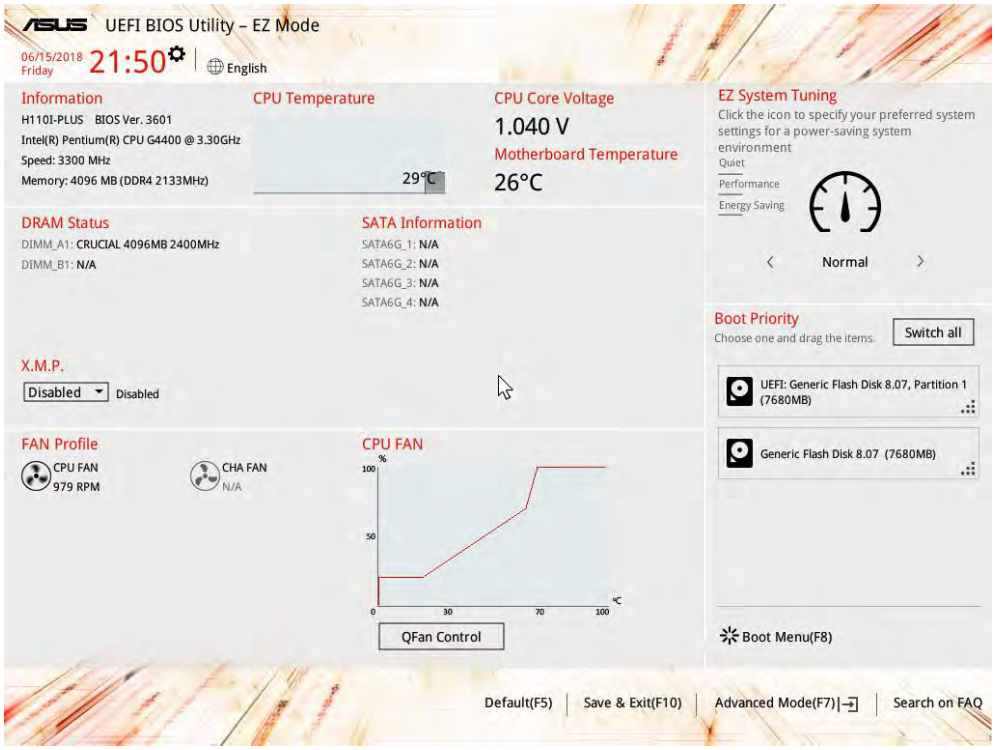


Computer not powering at boot

If your computer is not powering on by itself at boot you'll need to verify the Bios Setting.

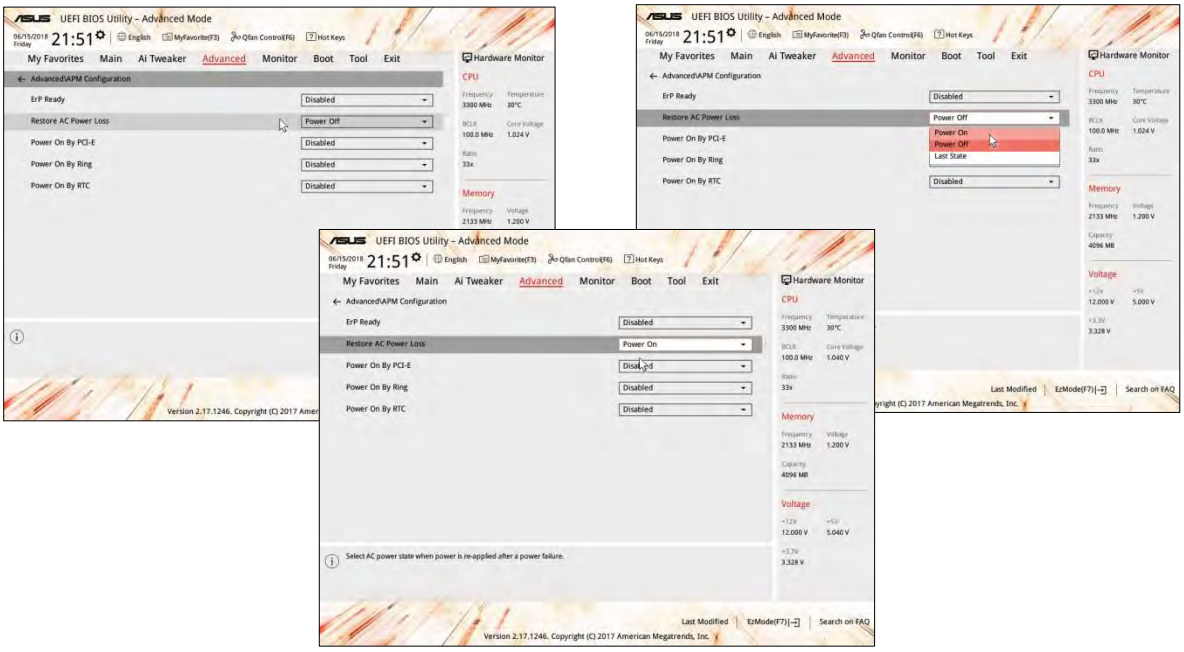
-Power off the computer.
-Plug a USB keyboard and a USB mouse.

-Power on the computer, press and hold DEL on the keyboard until you see the Bios screen.



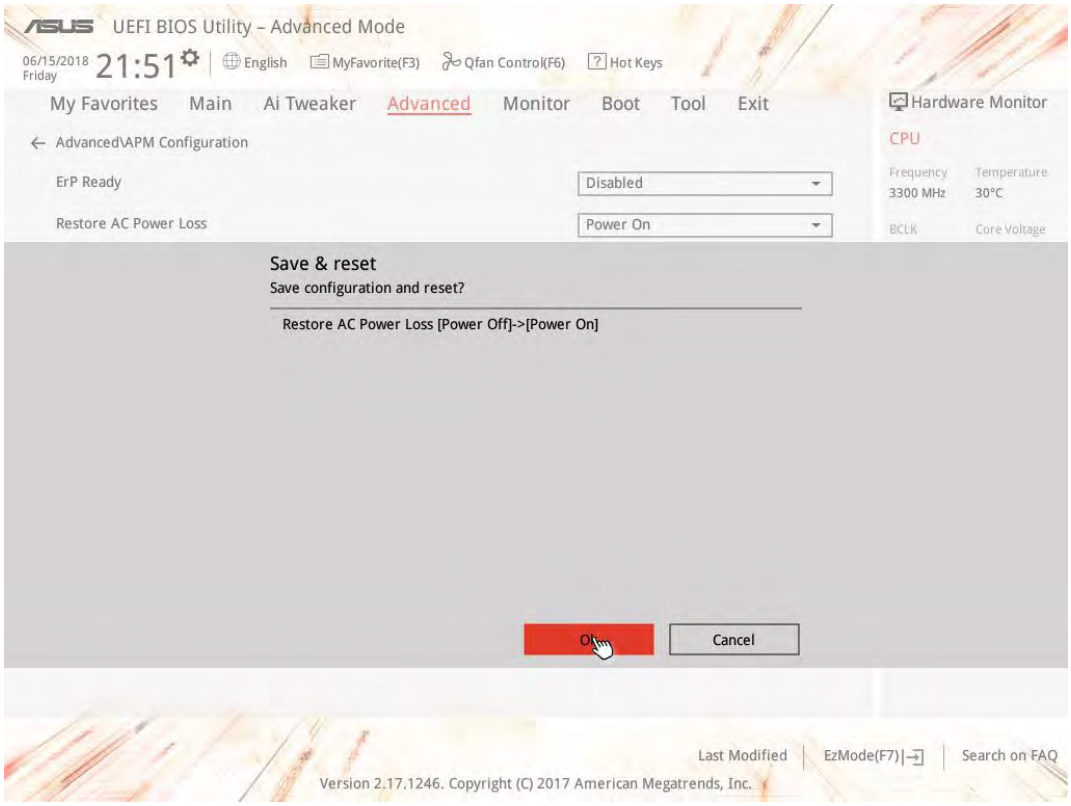
-Using a mouse, click on Advanced tab, then click on APM Configuration.

-On the line Restore AC Power Loss , click on the drop box where it displays “Power Off” and select Power On.



-On your keyboard press on

and then click on OK to confirm and save the settings.



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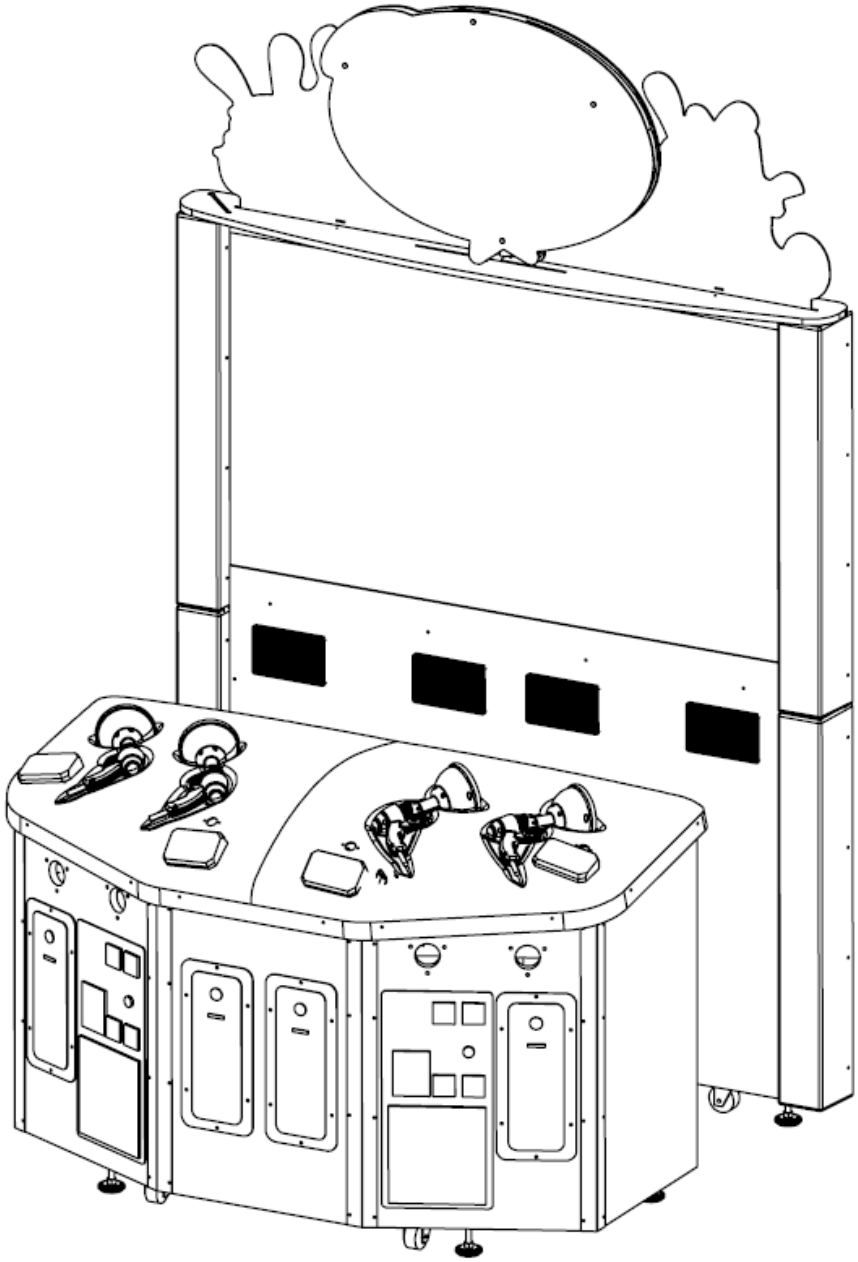
Chapter 07 - Parts

Cabinet Parts



Part Description	Part #
Monitor 65” with Black Frame and tempered Glass	RAM-10-0001
Coin Door Assembly with 2 Upper Mech Holder & Blank Bottom Door	ADR-40-3000-06
7-Digits Meter with bracket	ADR-42-08012-072
Speakers 4”	ADR-50-9986-00
Red Large Button with microswitch /LED	ADR-75-L012-600
Blue Large Button with microswitch /LED	ADR-75-L012-122
Green Large Button with microswitch /LED	ADR-75-L012-133
Yellow Large Button with microswitch /LED	ADR-75-L012-155
Miniature Round Pushbutton, White Center	ADR-49-0577-01
Wheel General Duty Rubber Caster	INV-F25083
Plastic Mounting Foot	ADR-49-1019-00
Leveling Mount	INV-62805K-39
Fan 120mm	ADR-FAN-120mm
Fan 80mm	ADR-FAN-80MM-01
Grill 120mm	ADR-GRILLE-120MM
Grille, 80mm	ADR-GRILLE-80MM
Plastic Coin Container	INV-07-1011
Multi-Stage Filter 6A	ADR-817-1321-ND
Turn-to-Open Draw Latch, Zinc-Plated, Steel, 1-7/8" Latching Distance	INV-1406A71
Protective Felt For Console, Part : AAM-P-DC-TR65-PROTEC	TR65-09-0009

Computer & Electronics

1)

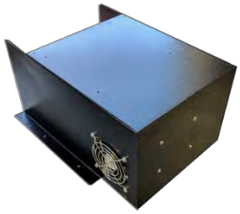
2)

3)

4)

5)

6)

7) 

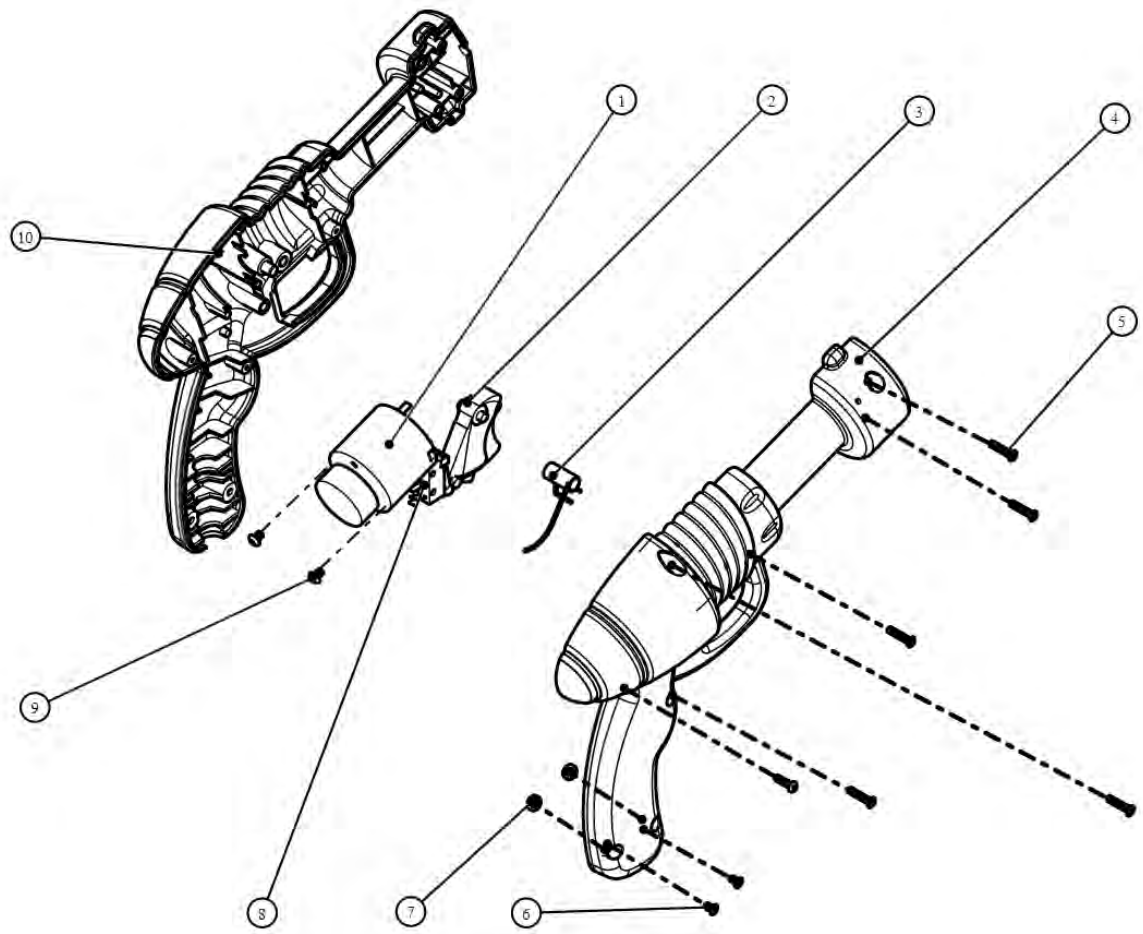
8)

9)

Ref	Part Description	Part Number
1	Power Bar IEC5GLM	INV-05-1242
2	I/O Board – 4 Players/Motors – Ver. 5.0	ADR-04-1003-RHW
3	Sound Amplifier 2X15W	INV-14-0005
4	+12V / 5A Power Supply for Sound Amplifiers	INV-14-0006
5	+5V/320W Power Supply	SF-14-0010
6	RGB LEDs Controller	INV-14-1030
7	Computer	ADR-11-1017
8	7-Ports USB Hub Powered	INV-11-1021
9	Restore Usb Key Rabbids Hollywood 65'', 16 Go, 3.0.	ADR-11-2013-RHW65
	Terminal Cover For Power Supply RSP-320-5 And RSP-320-12	ADR-TBC-09
	Dongle Yellow	TF-04-1212
	USB WIFI Booster TP-Link, Part : TL-WN725N	INV-TL-WN725N
	Stem Stick Base Board	INV-04-1301
	Power supply For Sixsense base	INV-05-1245
	Hard Drive For Rabbids Hollywood 65''	INV-11-1027-RHW65

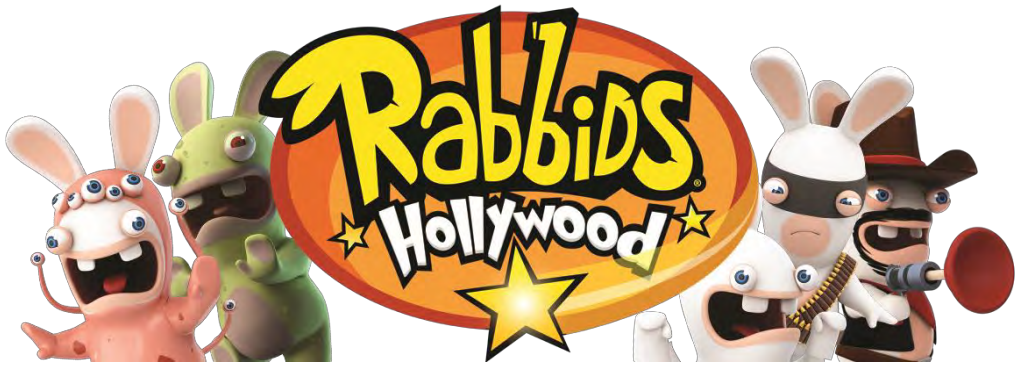
Part Description	Part Number
Blue Gun Controller /with Hose	RHW-05-0011-B
Green Gun Controller /with Hose	RHW-05-0011-G
Yellow Gun Controller /with Hose	RHW-05-0011-Y
Magenta Gun Controller /with Hose	RHW-05-0011-M

Part Description	Part Number
Hose Kit for Rabbids Hollywood 65’’	RHW-96-1047-36SH-RHW-KIT



ID	Part Description	Part Number	Quantity
1	Vibration Motor 34mm	INV-15-0006	1
2	Black Trigger	ADR-96-2515-06	1
3	Trigger Return Spring	ADR-96-0005-00	1
4	R/H Side Plastic	SHT-07-7001	1
5	Hex Drive Rounded Head Screw	INV-92095A471	6
6	Rounded Head Screws, Torx, Zinc-Plated Steel, #2x 3/8" Long	INV-99512A159	2
7	Nylon Insert Locknut, Zinc-Plated Steel, 4-40	INV-90631A005	2
8	Trigger Switch	ADR-95-4142-10	1
9	Hex Drive Rounded Head Screw	INV-92095A471	2
10	L/H Side Plastic	SHT-07-7002	1

Header & LEDs



Part Description	Part Number
Acrylic For Header, Rabbids Hollywood 65'', Part : AAM-P-AL-RHW-C	RHW65-09-0001
Back Of Header, PVC, Rabbids Hollywood 65'', Part : AAM-P-PI-RHW65	RHW65-09-0002
Melamine Dash and Sides With Print, Rabbids Hollywood 65'', Part : AAM-P-ME-RHW65	RHW65-09-0003
Base For Header, Rabbids Hollywood 65'', Part : AAM-P-DC-RHW65-Base	RHW65-09-0004
Below Screen Print, Pvc 1/8'', , Rabbids Hollywood 65'', Part : AAM-P-PI-RHW-07-0010	RHW65-09-0005
Thermoformed Dash For Rabbids Hollywood 65'', Part : AAM-P-TH-RHW65-08-0002	RHW65-09-0006
Led Strip 49''	INV-14-1025
PCB Assembly with LEDs for Corner	INV-14-1028
PCB Assembly with LEDs,	INV-14-1028-02
LED Reel for Corner	INV-14-1029-A

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Cabling

Part Description	Part Number
DVI Cable, 10’	INV-DVI-DD1-10
USB “AB” cable, 3’	INV-USB-AB1-03
USB “AB” cable, 6’	INV-USB-AB1-06
USB A Male to Mini-B 5-pins male, 6’	INV-USB-AM51-06
Audio Cable 3.5mm Male To 2x RCA Male, 6’	INV-35mm-RCAE-06
Power Cord IEC-C13 To IEC-C14, 18AWG, 2’	INV-PW-100-02
Power Cord IEC-C13 To IEC-C14, 18AWG, 6’	INV-PW-100-06
Power Cord IEC-C13 To IEC-C14, 18AWG, 12’	INV-PW-100-12
Power Cord Wall To Unit, 14AWG, 6’	INV-PW-105C-06
Power Cord IEC-C14 to IEC-C7, 18AWG, 3’	INV-PW-117-03
Straight Barrel Power Cable 2.1mm, 3’	ADR-CP-2216-ND
HDMI Cable, 10’	INV-HDMI-140-10K

Wiring Harness

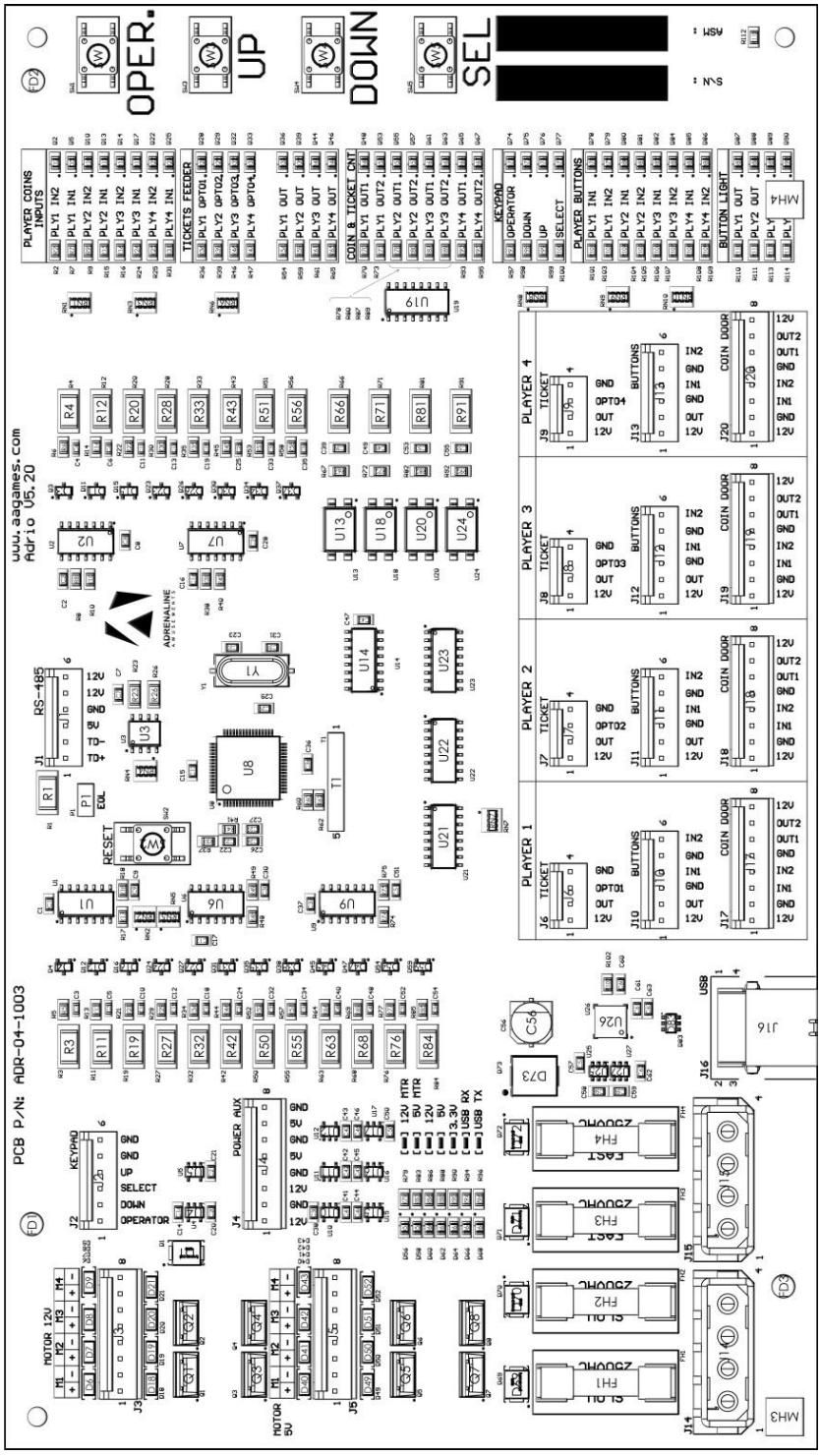
Part Description	Part Number
Harness for Power - Led Controller	TR-03-0001
Harness Start Button & Gun	TR-03-0002
Harness for EMI Filter to Power Bar	TR-03-0003
Harness I/O Board to Coin Doors	TR-03-0004
Harness for Gun Ground	TR-03-0005
Harness for Speakers	TR-03-0006
Harness for Power – I/O Board & USB Hub	TR-03-0007
Harness Power From Power Bar to PSU 5V/300W	TR-03-0008
Harness for Operator Button	TR-03-0010
Harness for Power – LED Dash & Header	TR-03-0011
Harness for Power LED Controller	RAM-03-0001
Harness for Data RGB LED Sides	RAM-03-0002
Harness for Power RGB LED Sides	RAM-03-0003
RGB LEDs PCB junction connectors	SF-05-0014
Harness For PC Box	INV-03-4080
Harness For Round White Coil, 90mm	RHW-03-0009
Barrel Connector Wire ''Y'', 2.1mm Female to 2 x 2.1mm Male, 300mm, LED Header, Fruit Ninja Part : CN-DCF-2M	TF-05-1223

Misc. Parts

Part Description	Part Number
Power Entry EMI Filter	ADR-05-1241
Multiple-Strike Draw Latch	INV-6139A270
Gas Cylinder 25lbs	INV-C16-18856
End Fitting for Gas Cylinder	INV-D68-01038
Ball Bracket 10mm	INV-P67-00202
Windows 10 Licence, Part : 6EU-00035	ADR-6EU-00035

Chapter 08 – Diagrams & Schematics

I/0 Board ADR-04-1003



J1	J2	J3	J4
No Use	Keypad 1. (Blue) Operator 2. Not Connected 3. Not Connected 4. Not Connected 5. Not Connected 6. (White) GND	No Use	Power Aux. 1. (Red) +12V 2. (Black) GND 3. (Red) +12V 4. (Black) GND 5. Not Connected 6. Not Connected 7. Not Connected 8. Not Connected
J5	**J6**	**J7**	**J8**
MOTOR 5V 1. (Red) +5V 2. (Black) GND 3. (Red) +5V 4. (Black) GND 5. (Red) +5V 6. (Black) GND 7. (Red) +5V 8. (Black) GND	Ticket Dispenser Player 1 1. (White) +12V 2. (Yellow) OUT 3. (Orange) OPTO1 4. (Black) GND	Ticket Dispenser Player 2 1. (Red) +12V 2. (Blue) OUT 3. (Green) OPTO1 4. (Brown) GND	Ticket Dispenser Player 3 1. (White) +12V 2. (Yellow) OUT 3. (Orange) OPTO1 4. (Black) GND
J9	**J10**	**J11**	**J12**
Ticket Dispenser Player 4 1. (Red) +12V 2. (Blue) OUT 3. (Green) OPTO1 4. (Brown) GND	Player 1- Buttons 1. (Yellow) +12V 2. (Green) OUT 3. (Brown) GND 4. (Orange) IN1 5. (Blue) GND 6. (White) IN2	Player 2- Buttons 1. (Yellow) +12V 2. (Green) OUT 3. (Brown) GND 4. (Orange) IN1 5. (Blue) GND 6. (White) IN2	Player 3- Buttons 1. (Yellow) +12V 2. (Green) OUT 3. (Brown) GND 4. (Orange) IN1 5. (Blue) GND 6. (White) IN2
J13	**J14**	**J15**	**J16**
Player 4- Buttons 1. (Yellow) +12V 2. (Green) OUT 3. (Brown) GND 4. (Orange) IN1 5. (Blue) GND 6. (White) IN2	12V Input DC	5V/12V Input DC	USB To Computer
J17	**J18**	**J19**	**J20**
Coin Door Player-1 1. (White) +12V 2. (Black) GND 3. (Red) IN1 4. Not Connected 5. (Blue) GND 6. (Orange) OUT1 7. Not Connected 8. (Green) +12V	Coin Door Player-2 1. Not Connected 2. Not Connected 3. (Brown) IN1 4. Not Connected 5. Not Connected 6. Not Connected 7. Not Connected 8. Not Connected	Coin Door Player-3 1. (White) +12V 2. (Black) GND 3. (Red) IN1 4. Not Connected 5. (Blue) GND 6. (Orange) OUT1 7. Not Connected 8. (Green) +12V	Coin Door Player-4 1. Not Connected 2. Not Connected 3. (Brown) IN1 4. Not Connected 5. Not Connected 6. Not Connected 7. Not Connected 8. Not Connected

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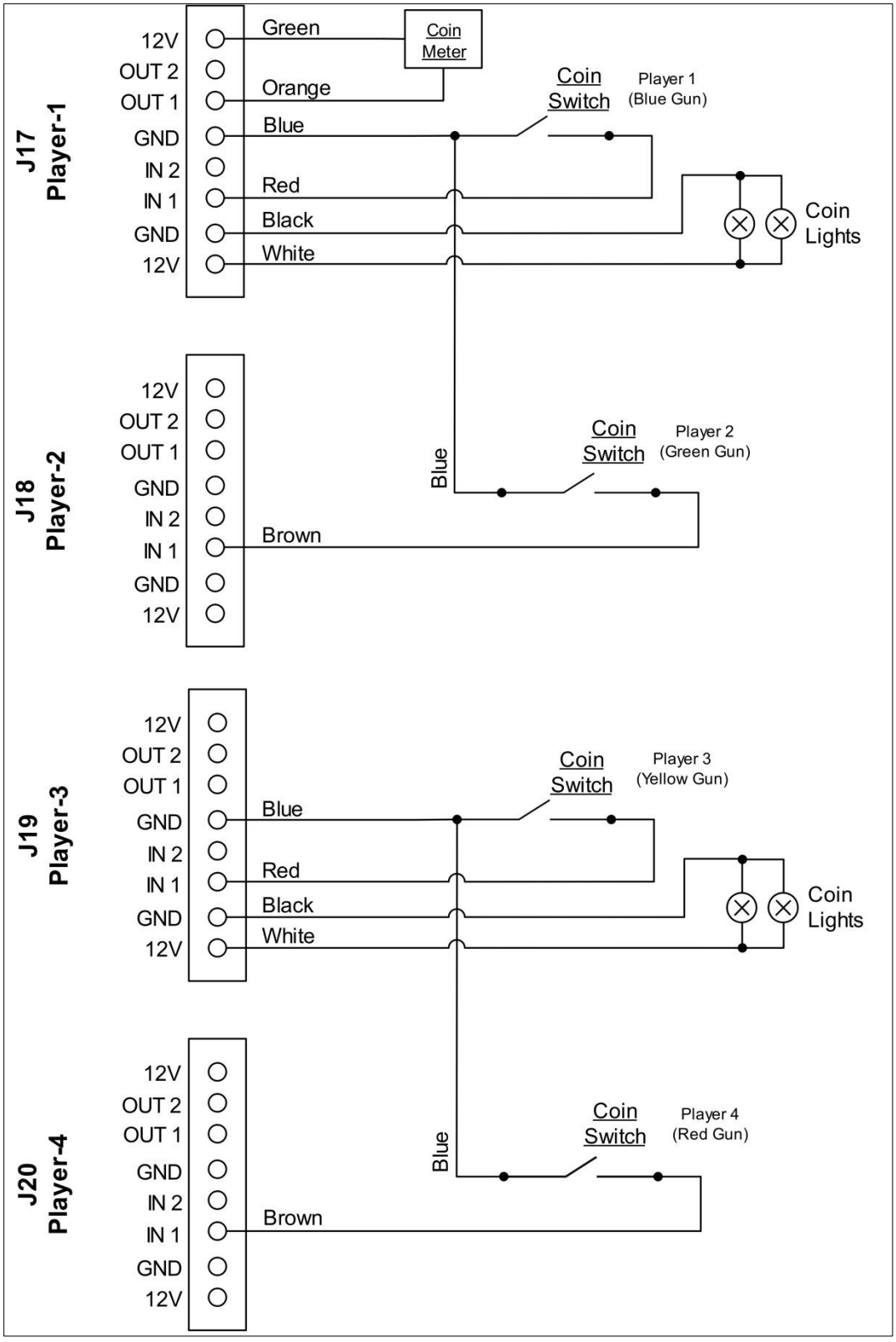
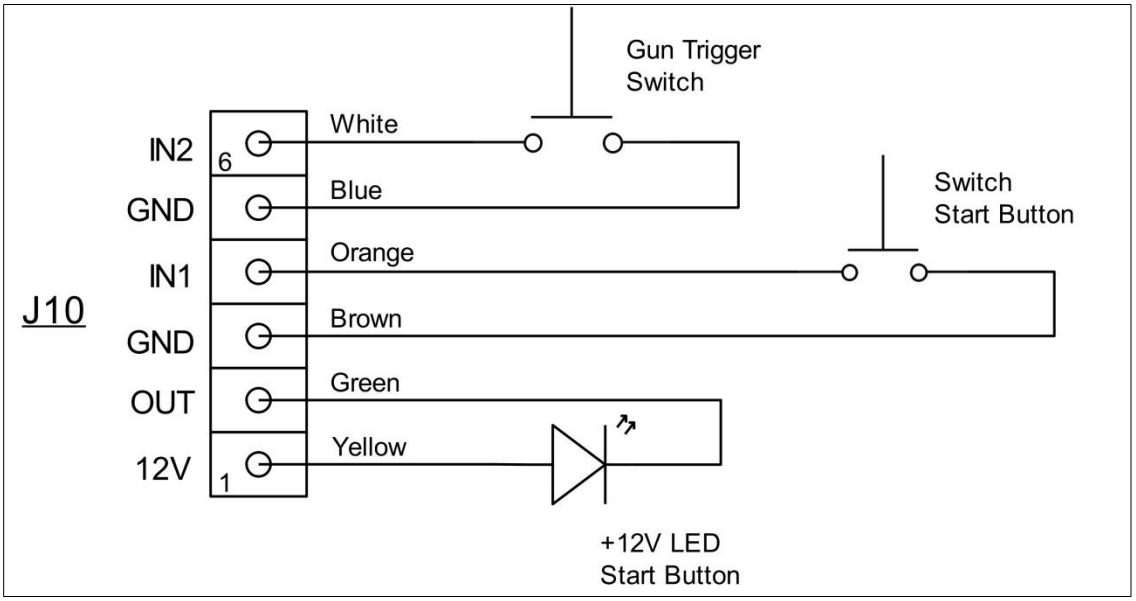
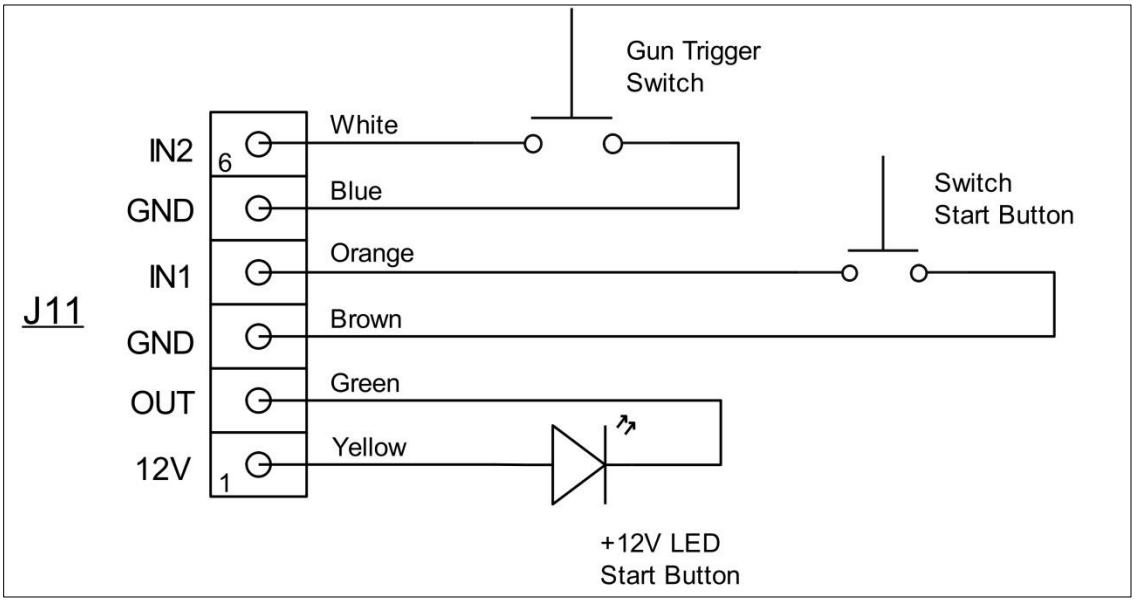
I/O Board – Detailed Wiring

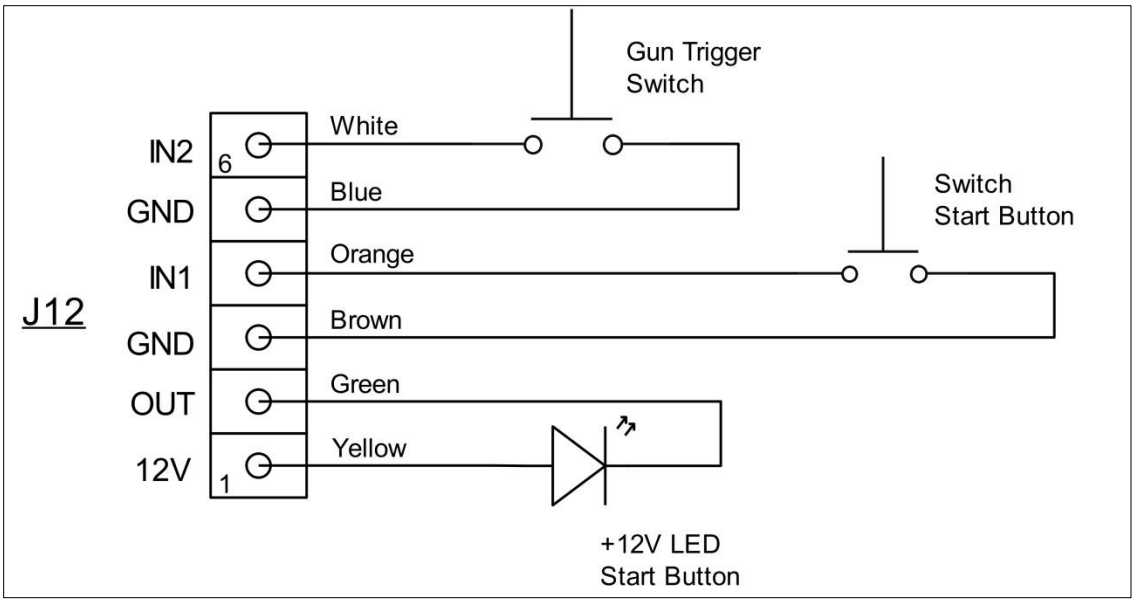




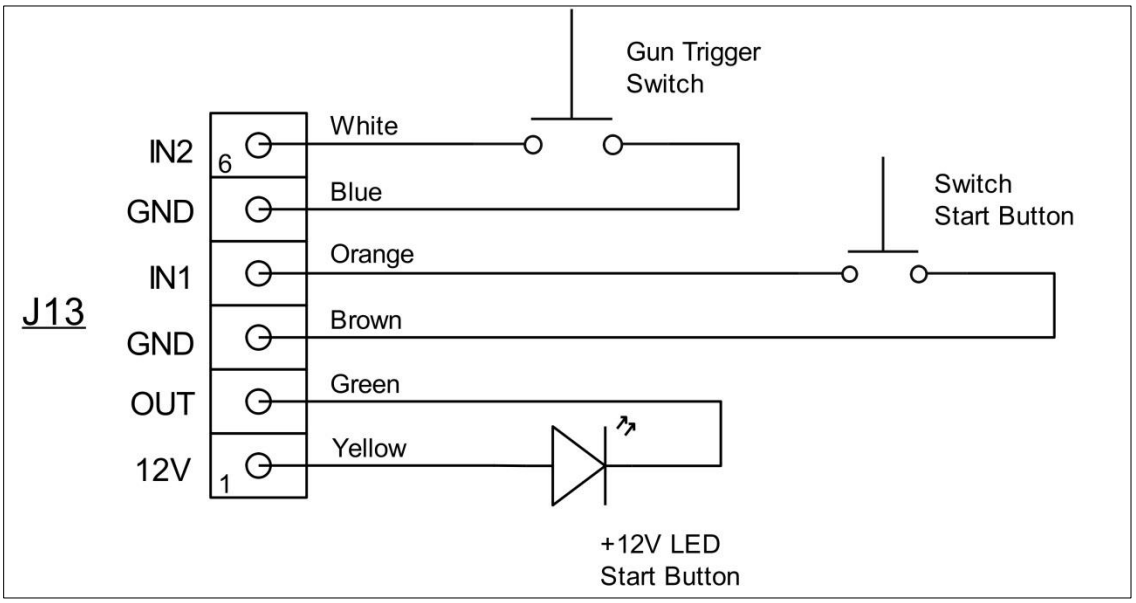
Player 1



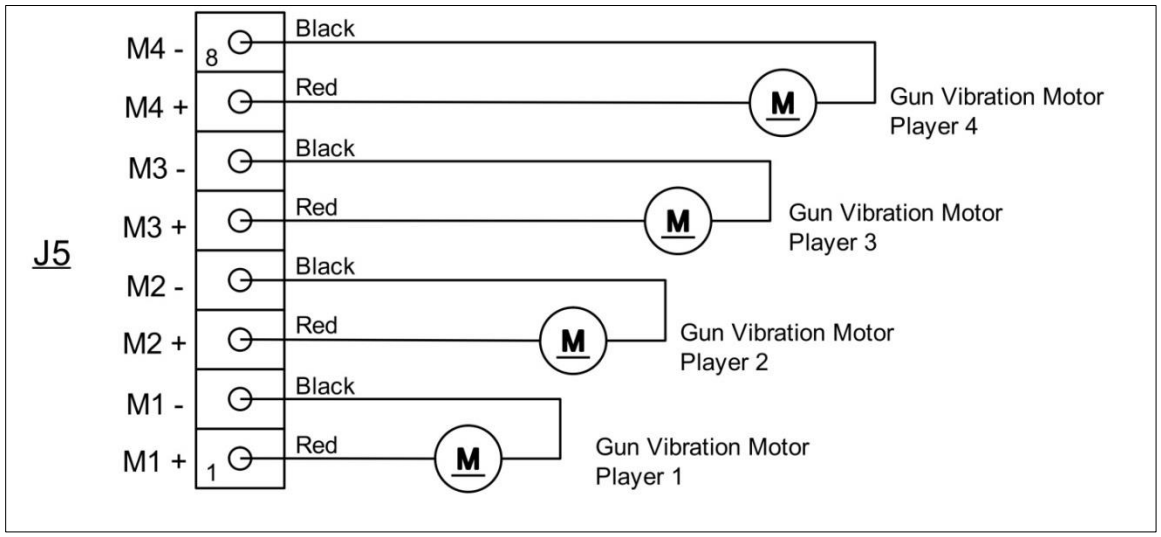
Player 2

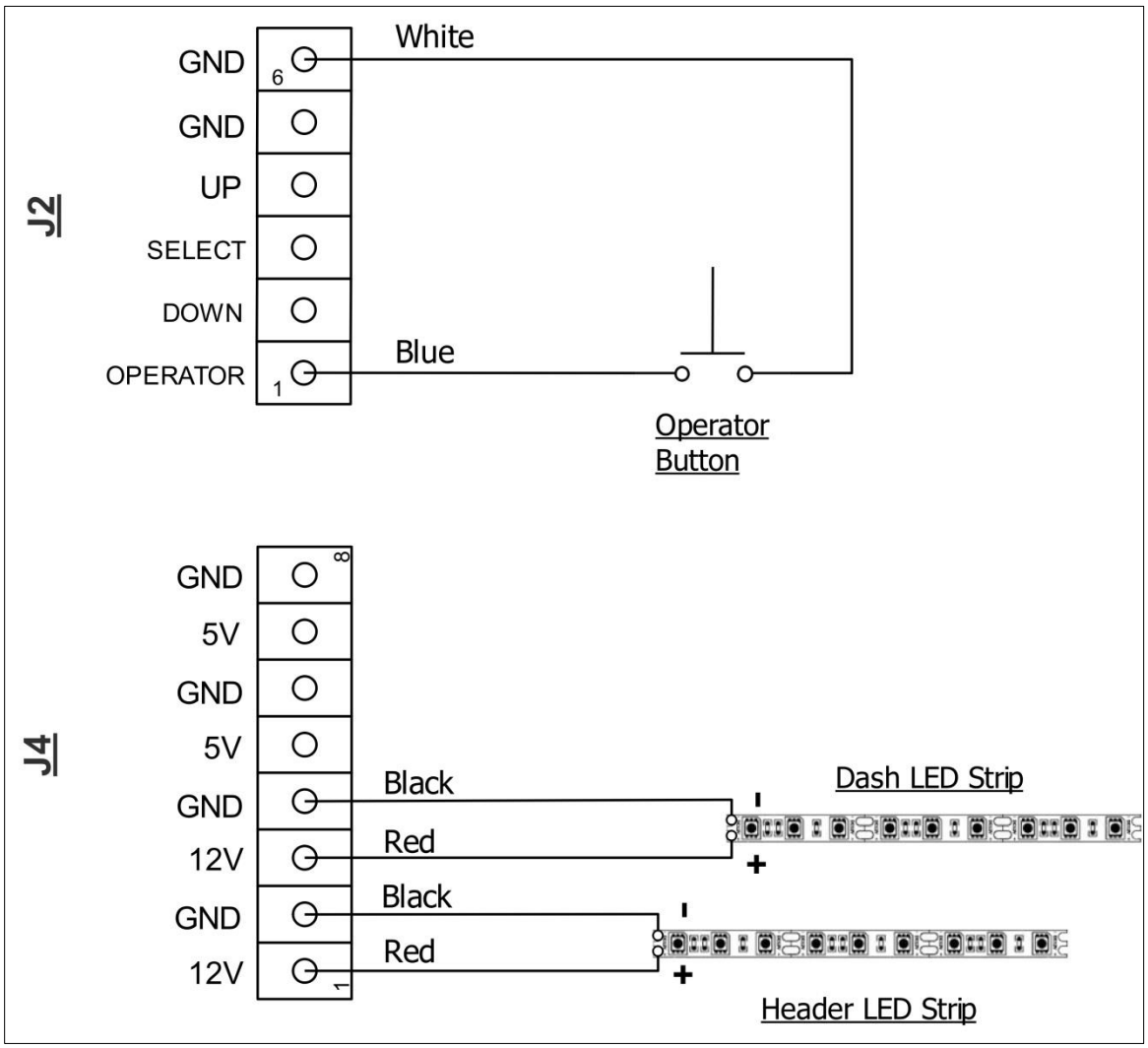


Player 3

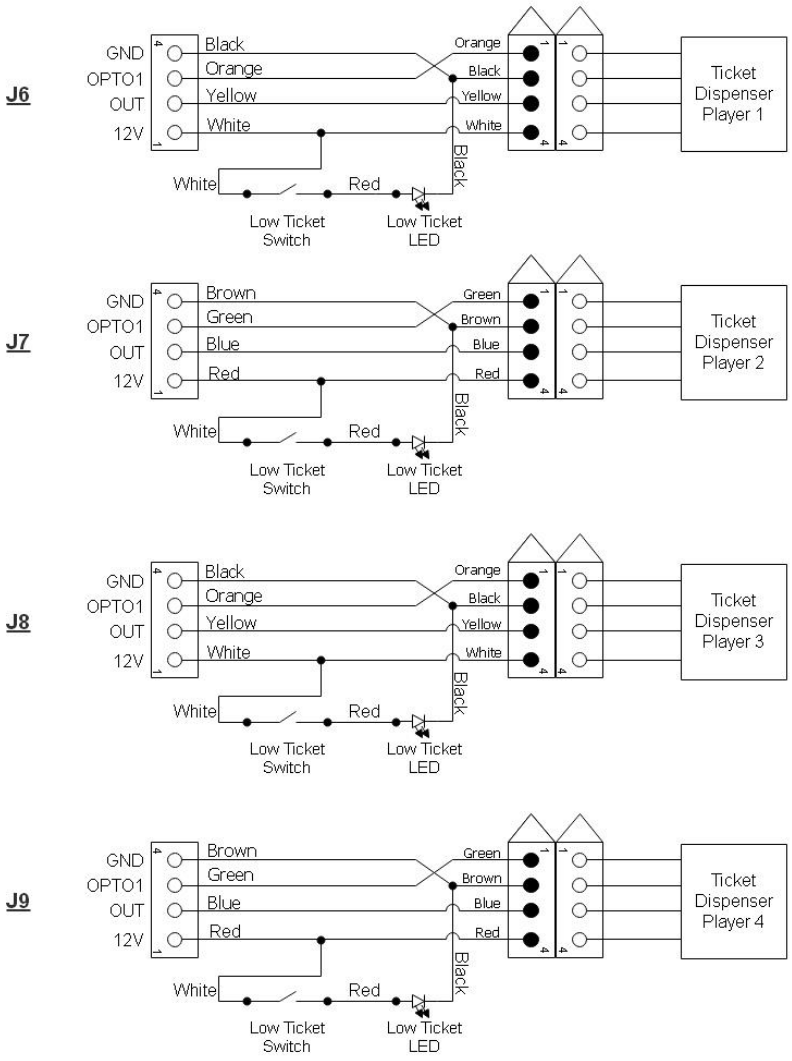


Player 4

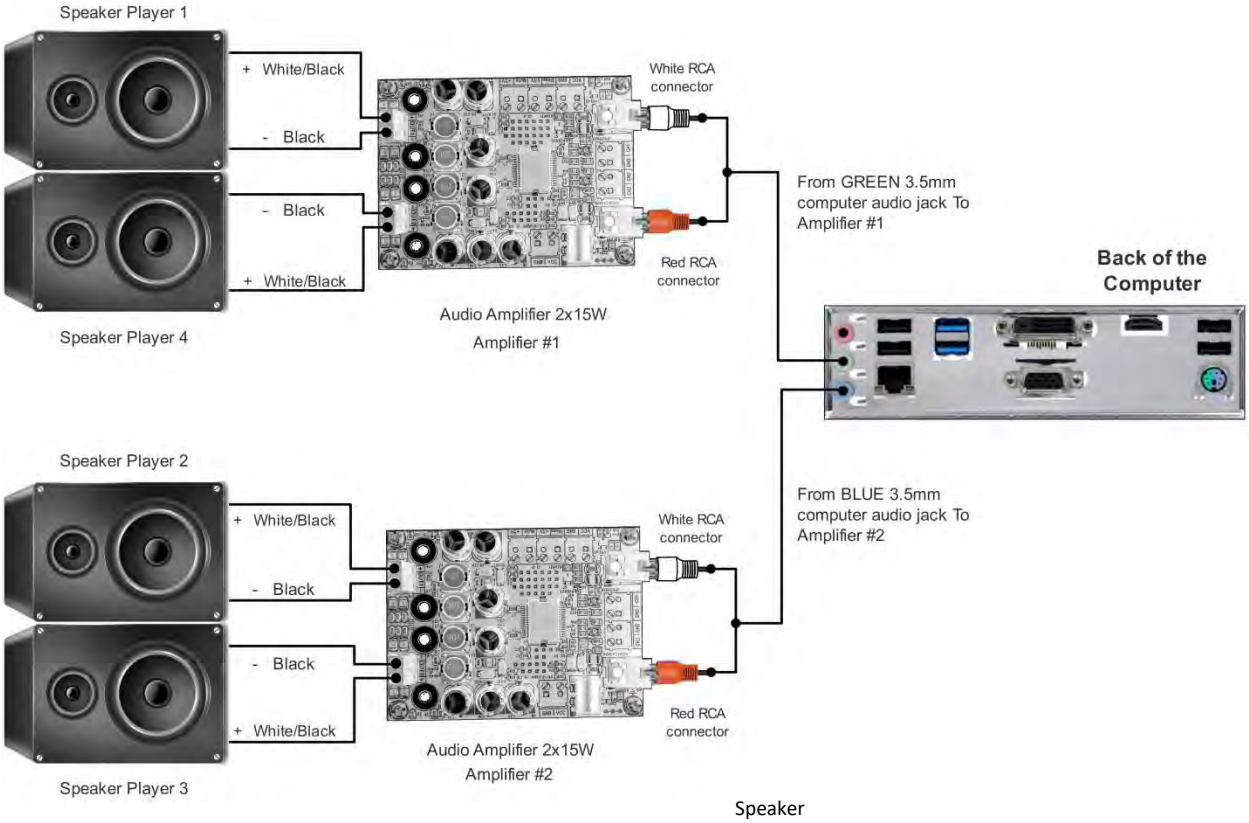

J5
M4 -
M4 +
M3 -
M3 +
M2 -
M2 +
M1 -
M1 +
8
1
Black
Red
Gun Vibration Motor
Player 4
Gun Vibration Motor
Player 3
Gun Vibration Motor
Player 2
Gun Vibration Motor
Player 1
M

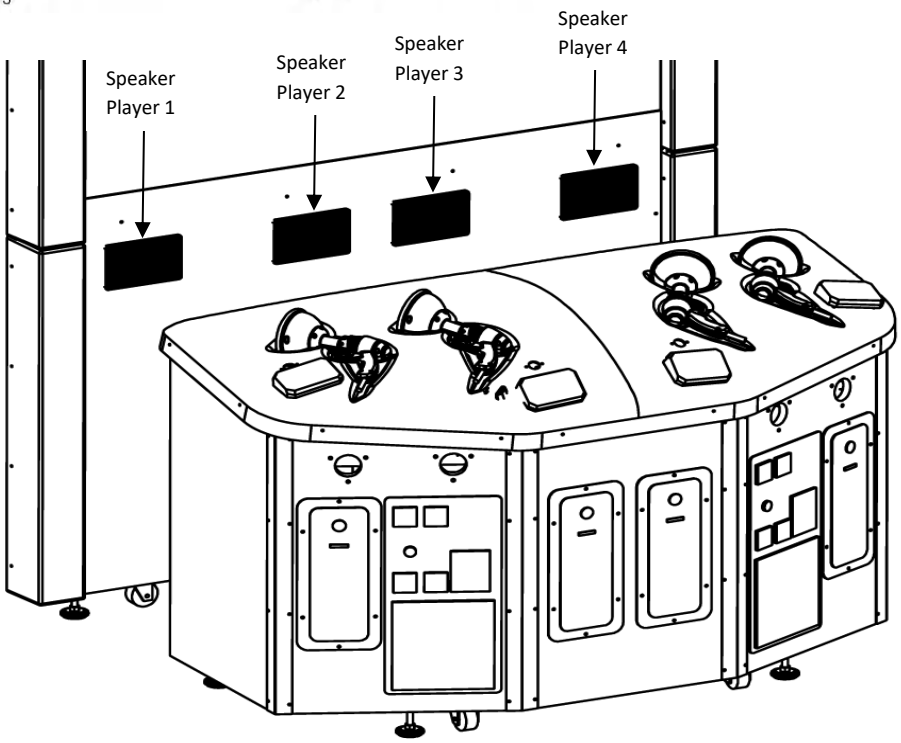

J2
GND
GND
UP
SELECT
DOWN
OPERATOR
6
1
White
Blue
Operator
Button
J4
GND
5V
GND
5V
GND
12V
GND
12V
8
1
Black
Red
Black
Red
Dash LED Strip
Header LED Strip
+
+

Tickets Wiring

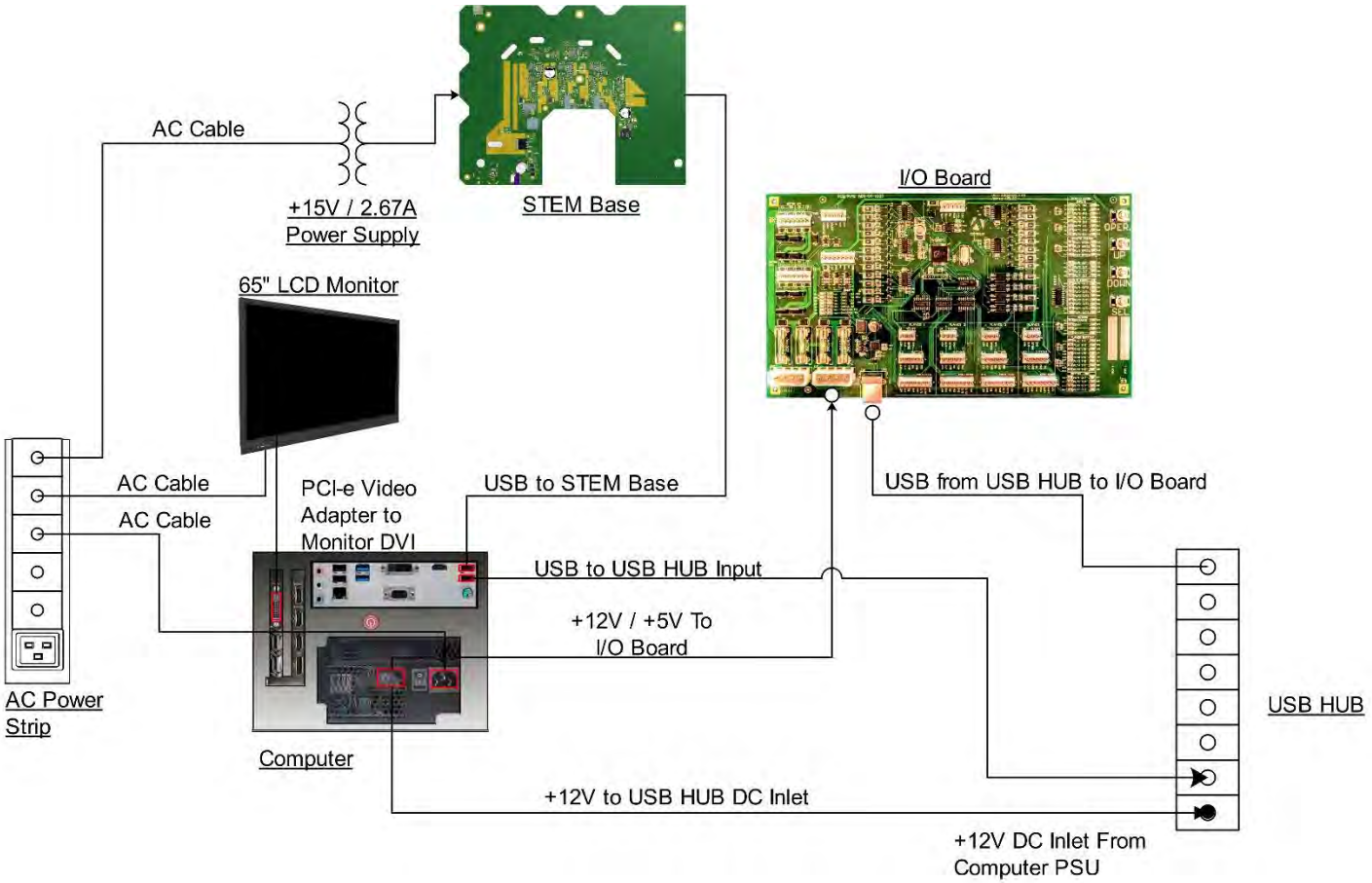


Speakers Wiring Colors





Power Distribution Schematics



POWER DISTRIBUTION
1/3

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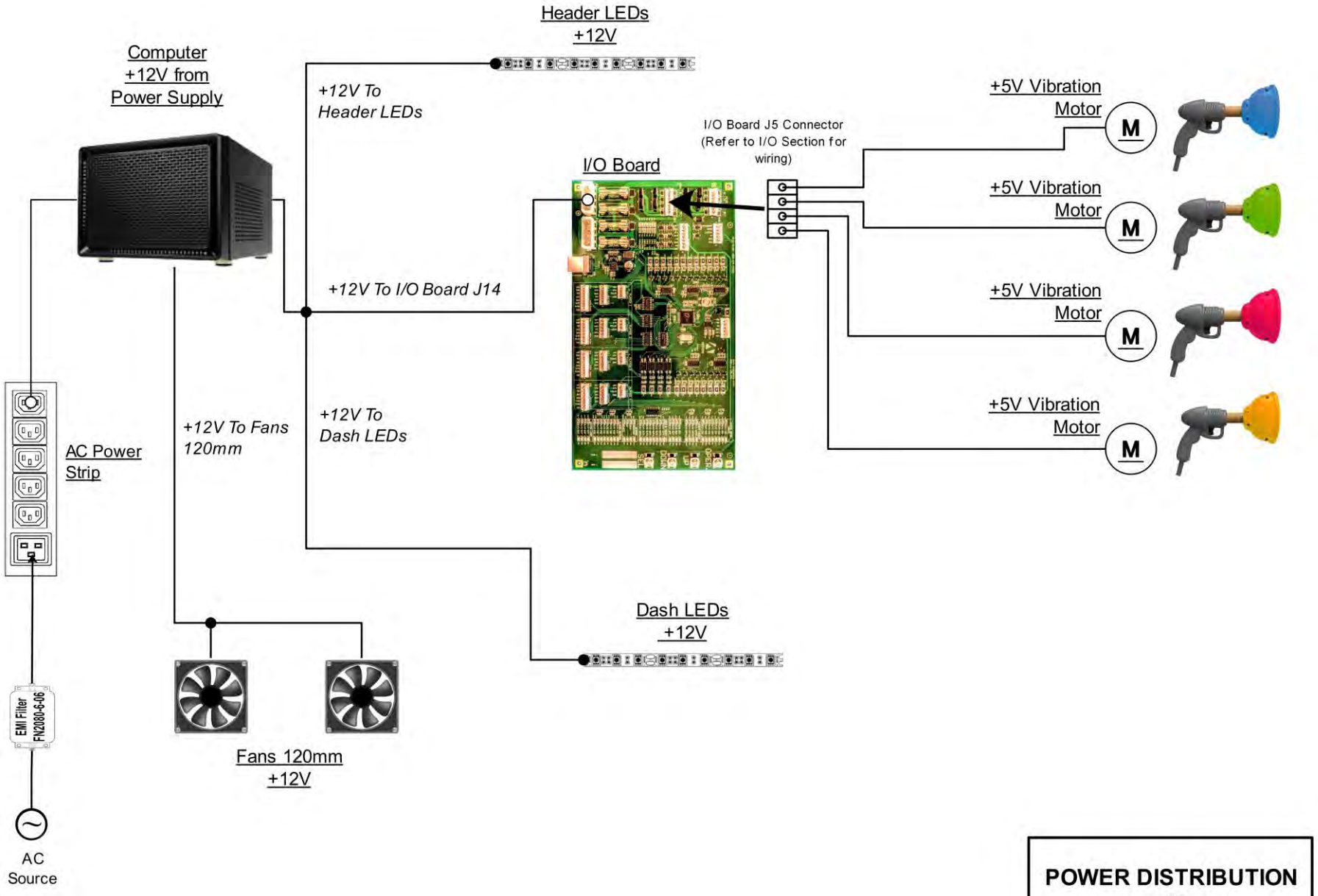

POWER DISTRIBUTION
2/3

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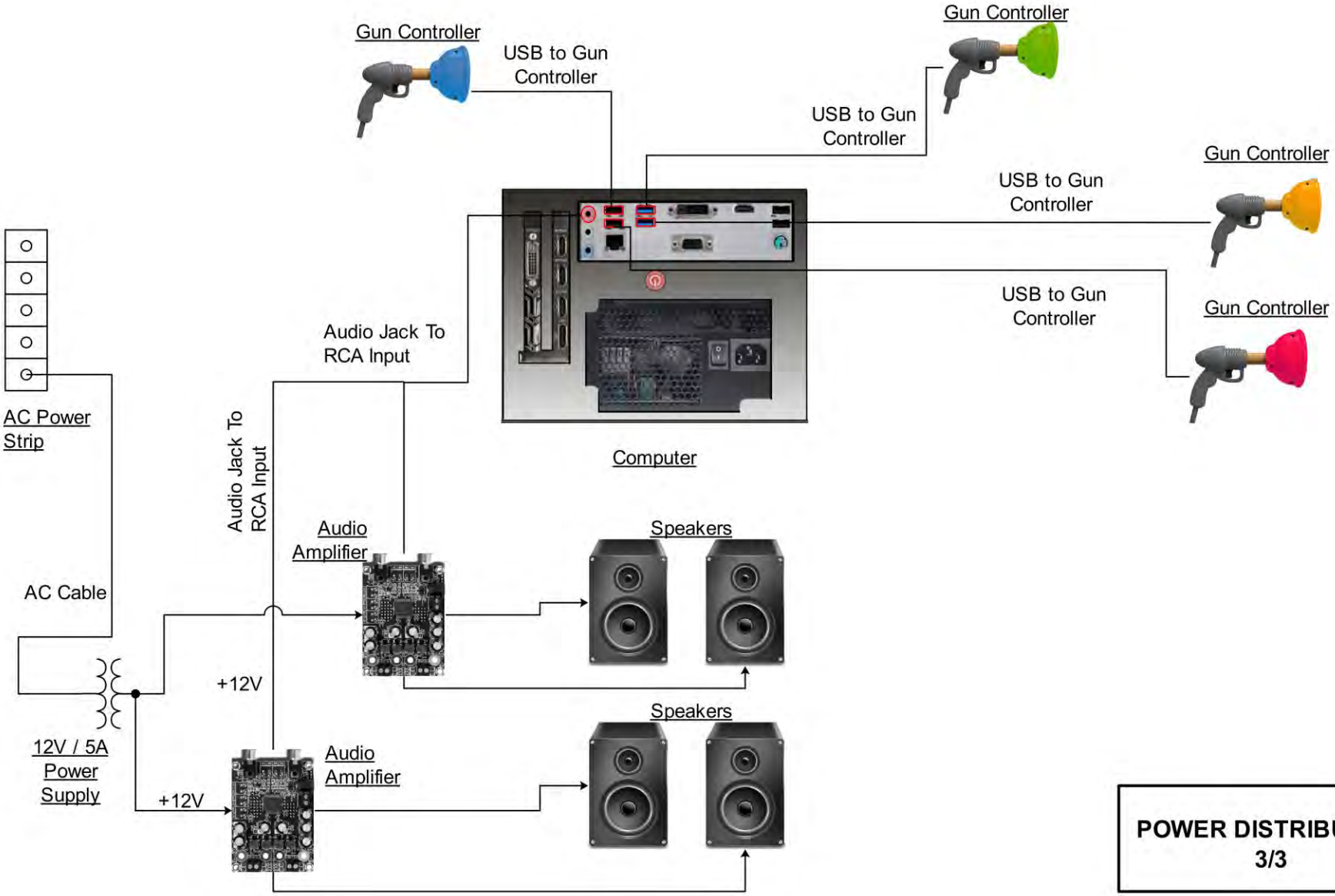

POWER DISTRIBUTION 3/3

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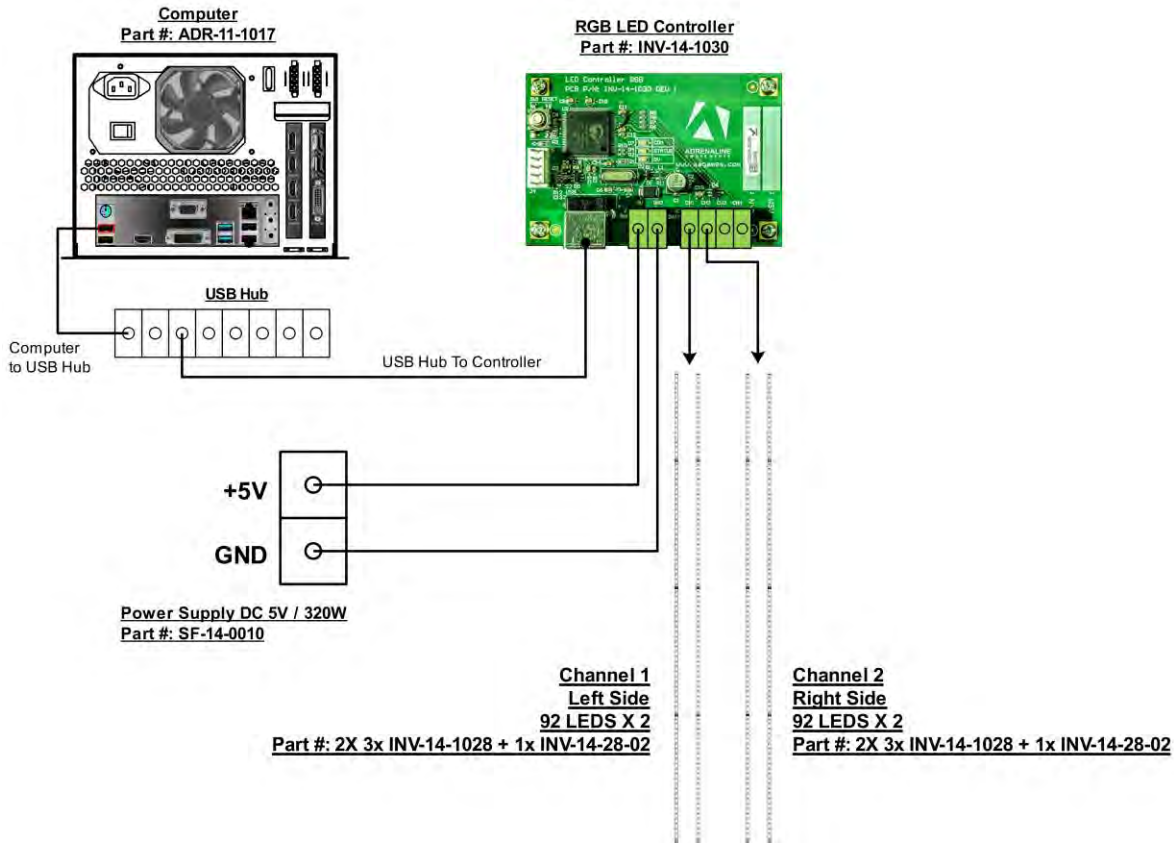
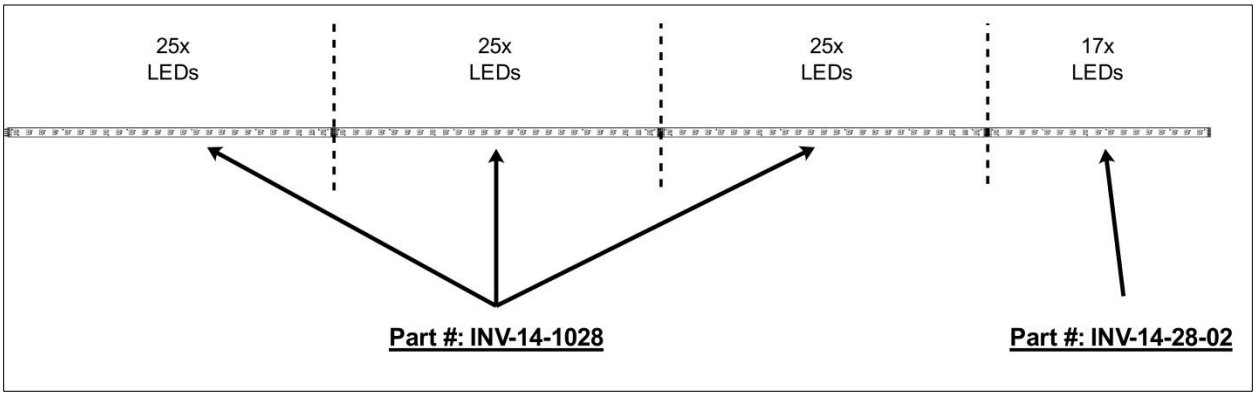
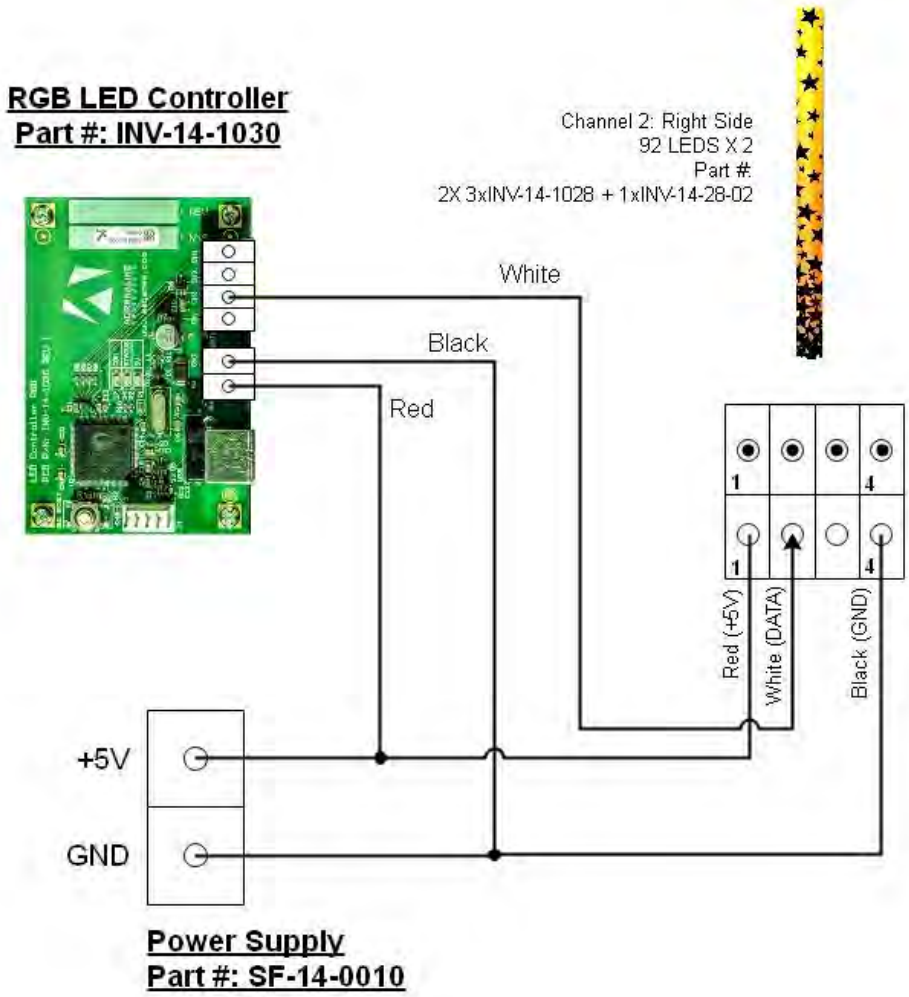
RGB LED Schematics



Each side has 2 strips of RGB PCB LED assembly. (Ref p.26)
Each strips has 3x 25LEDs PCB (INV-14-1028) and 1x 17LEDs PCB (INV-14-1028-02)



Channel 1



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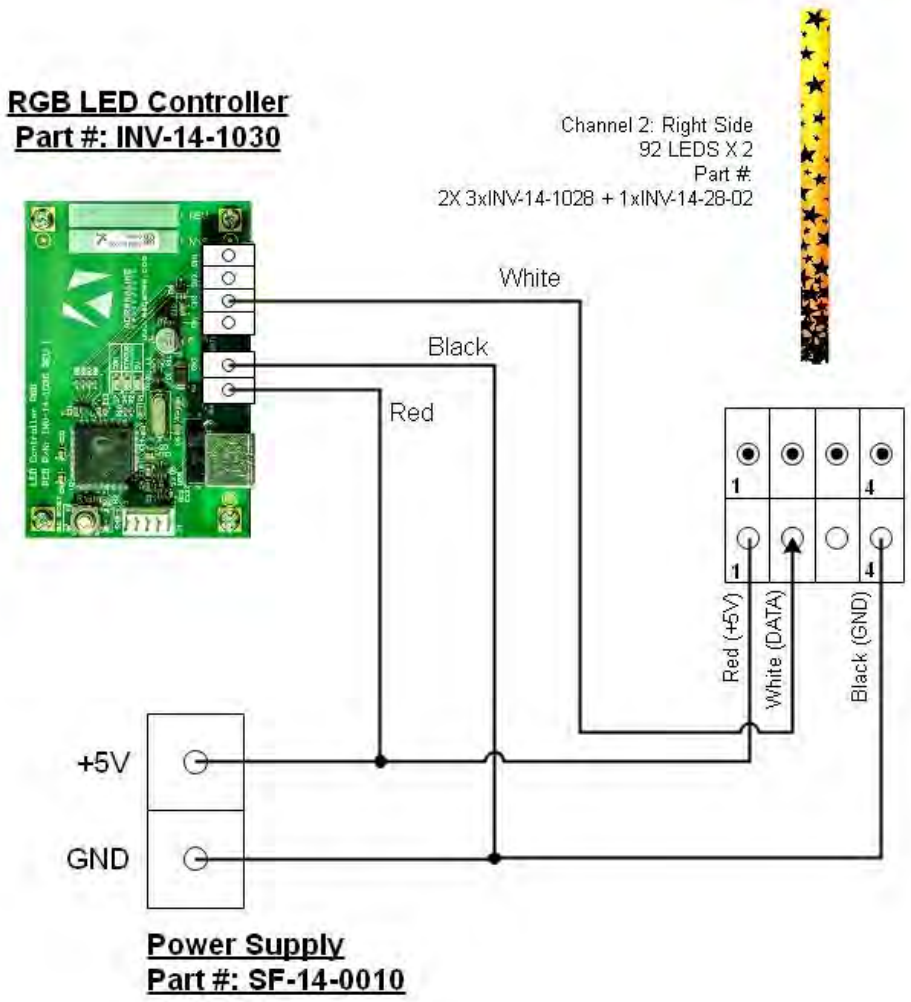
Channel 2



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Chapter 09 – Software Recovery

If your unit software needs to be restored, please follow those instructions.

- Connect a USB keyboard to the motherboard.
- Connect the provided USB Recovery flash disk is in a ***Black*** USB port.
- Power on the unit and press F8 on the keyboard to display the boot menu.
- Choose the *UEFI: USB device ~16GB*

The process takes 25-30 minutes and the unit will reboot back in the game at the end. The Wireless credentials will need to be re-entered and Operator settings will be back at the default ones.

Chapter 10 – Card Reader

Configure your Operator settings as seen in Chapter 5 - Operator Menu.

Embed System

If you are using an Embed system, you need to connect your harnesses to Adrenaline Amusements I/O board & harnesses. You should refer to the Embed instructions manual for wiring pin-out.

The typical Embed settings are *Standard* except:

-Ticket Mech Type: Dumb DC

-Drive Polarity: Positive

-Notch Polarity: Negative

-Game ticket notch width = 6 (60ms)

-Game ticket notch spacing = 24 (240ms)

-Game Drive Threshold = 15 (1.5V)

-Drive Debounce = 40ms

Limited Warranty Policies

Customers must provide the unit serial number when claiming any warranty request.

Adrenaline Amusements (AAGames) warrants this Arcade unit (Including accessories) against defects in material or workmanship as follows:

This unit has 1 year warranty against defective hardware from date of delivery.
Other than abuse or improper servicing, Adrenaline Amusements covers at no charge the replacement parts including standard shipping.

We offer an advanced replacement program and the customers have 30 days from delivery date to return back the defective equipment at their fees or they will be charged automatically for the replacement parts.

Improper servicing or abuse will VOID existing warranties.

All warranty request needs to be validated with our technical support department.

After the 1 year warranty, Adrenaline Amusements offers repairs & sales services options. Please contact the technical support department for information.

Adrenaline Amusements
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Terrebonne, QC
J6X 4R3 Canada
+1.450.824.1671