2-playfield control for 1-person play... OR 2-player head-to-head competition

1 coin/1 player 2 coins/2 players Hitting flipper starts game

Right Bank... Be the first player to complete right bank to score up to 200,000 points.

Teft Bank... First player to complete left bank advances bonus multiplier and collects "egg bonus" when lit.

1-2-3... Hitting 1-2-3 targets scores 30,000 or 50,000 points, or extra ball.

Target Tunnel... Dropping targets lights your spinner. Player making tunnel scores lit value, starts 15 or 30 seconds of unlimited ball play...and that player does not lose balls, but opponent can.

Spinner... Hit your spinner to collect lit score; hit other spinner and opponent collects.

Honus... Upon completion of game, both players have 30 seconds of unlimited ball play.