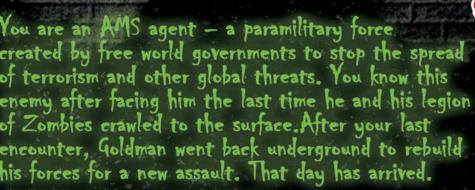
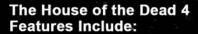


In 2000, the evil genius, Dr. Goldman led his army of the undead in an attack against humanity. He lost the battle then ... Will he lose the war now?

You are an AMS agent — a paramilitary force created by free world governments to stop the spread of terrorism and other global threats. You know this enemy after facing him the last time he and his legion of Zombies crawled to the surface. After your last encounter, Goldman went back underground to rebuild his forces for a new assault. That day has arrived.







- Powered by Sega's new Lindbergh Hardware System. Lindbergh delivers graphics and sound approaching motion picture quality.
- A new weapon. Your main weapon is a modified version of a sub-machine gun.
 - New reload technique. A simple shake of your sub-machine gun delivers a new clip of rounds.
 - Hand Grenade. Push the button on the side of your sub-machine gun and watch your character toss a fragmentation grenade at the enemy.
 - Hand to hand combat. If a Zombie gets hold of you, shake your sub-machine gun to break free.
 - Zombies!, Zombies!, Everywhere! 21 different types of zombies are joined by 3 kinds of mutant animals and 6 stage ending bosses!
 - · 6 challenging stages with many player-selected routes deliver a new game play experience with just about every game!
 - Two violence and blood settings let operators go from

mild to extreme gaining greater location and community acceptance.



Three Cabinet Configurations:

- 62" HD Super Deluxe
- 52" HD Deluxe Cabinet Not Shown **Actual Dimensions:** 89"(h) x 60"(w) x 76(d)
- 29" Standard





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