


How to play

Players simply press the start/drop button to release rings when the swinging ring comes in the middle and aligned with the pole



Press  button to drop rings on top of each other



Either accept minor prize on dropping **MINOR** prize ring successfully around the pole



Or continue to play for winning **MAJOR** prize on dropping **MAJOR** prize ring successfully around the pole

- **Advanced technology system is used in designing this game. We use Physx 3D physical engine from NVIDIA and apply full screen with HD resolution.**
- **Prize hangers are detachable, which allows of prize sizes up to 12"L x 12"W x 4"H**



Specifications

Dimension : W980 x D850 x H1879 mm
(38.6 x 33.5 x 74 inch)

Weight : 225Kg (496lbs)

Power Consumption : 400W

Monitor : 23inch HD-resolution

Hanger : MAJOR(X4) / MINOR(X5)

THE TOWER OF HANOI...

also called the Tower of Brahma, is a mathematical game or puzzle invented by the French mathematician Edouard Lucas in 1883.

This game of skill and logic which has been recognized as a brain training material by Mensa, the international high-IQ society, is widely used for educational purposes, and appeared as an intelligence test for apes in the film Rise of the Planet of the Apes (2011) under the name "Lucas Tower."