

The biggest! The baddest!
You've never seen fish like these!
Land 'em all!



Ace Angler

Fishing Simulation Game™



- Two huge 55" screens!
- Up to eight people can play!
- More than 50 types of fish across three unique stages!
- A full-fledged fishing simulator with force feedback fishing rod controllers!

What is **Ace Angler**?
Fishing Simulation Game

A huge hit in Japan, "Fishing Spirits" is reborn as "Ace Angler," the brand new redemption game!



Ace Angler is a "fishing simulation game." Players use rod controllers to catch fish as they swim around large game screens and win points based on what they land!

The rod controllers vibrate and have reels with **force feedback!**

Up to **eight** people can play!

Ultra-widescreen display with **two 55" monitors!**



Uses the **high-performance ES1 circuit board.**

*This catalog features images of the Japanese version. International version details are subject to change.

How to Play

1. Use the fishing rod to cast your float!



2. When a fish takes the bait, wind the reel to pull it in!



3. Use Thunder Bolts to weaken the fish!



4. Land the fish to get points!



Rod Controller

The game is played using a rod controller that offers both vibration and a force-feedback reel.

The rod controller vibrates when a fish bites! The force feedback makes **the reel feel heavier, adding even more realism** to the simulator! It feels just like fishing — players can't get enough!

■ Use Thunder Bolts to land the toughest fish!

Use one point to unleash a Thunder Bolt! Press the button on the rod controller and give the fish an electric shock!

Thunder bolts are your trump card against the toughest fish! Don't give up!



Realistic fish swimming around huge screens!

Fish appear as **shadows** until they take the bait, at which point they become fully visible. Players love the suspense of waiting to see what bites! There are various types of fish shadows. Catching tougher fish wins you more points!

More than 50 types of fish!

▼ Fish Shadow Types



<Normal Class>

Ordinary fish.
Worth
2-10 points.



<Super Class>

Large fish.
Worth
10-22 points.



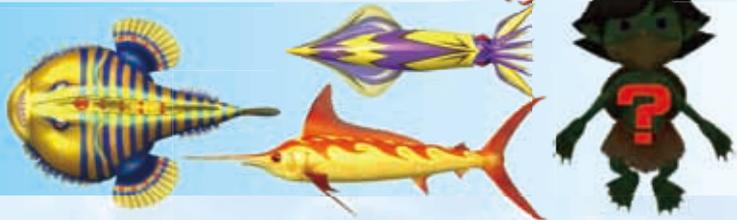
<Special Super Class Fish>

Large fish with different
shadow shapes.
Worth
10-22 points.



<Gold Class>

Rare, gold-colored fish.
Worth
30-35 points.



Gigantic Fish: Monster Class!

At the end of each stage, huge "**Monster Class**" fish appear! (Worth 100 points.) The dynamic battle between the players and these Monster Class fish gives each stage an exciting climax!



Children are absolutely spellbound by **Ace Angler!**

Location Test Report



A location test was held at a popular shopping center.

Ace Angler Staff Member

First Impressions?



Installation complete! How will players respond?



Oh! Looks like we've got a 3rd grader!



The boy is mesmerized by the huge screens and realistic graphics on the tabletop-style cabinet.

He's looking! He's looking at it!



He picked up the Rod Controller!

I think he likes the full-sized controller! A lot of people are picking up the controllers!



Preschoolers



Elementary school girls



Moms, dads, families

Look at the fish!

Wow!

So many people were drawn in! The game is so eye-catching that people can't resist trying it out!

How Did They Play?



Put in a coin!

Ding!



Cast the float!

Zooooom!

Wind the reel!

Rrrk-rrrk!

The controllers work just like real fishing rods! Players get it right away!



A bite!

Chomp!

Whoa!

Bzzzzzz!

The vibration of the Rod Controller when the fish bites came as a cool surprise!



He's winding the reel like crazy!

Note: A fish always eventually takes the bait. All players will experience a bite from their very first game.



It got away!

Oh no... Now what?



Another game!

Ding ding!

And Then...



I did it!

This time he got it!

The joy of earning points is combined with the joy of fishing success! This leads to repeated plays!



After this, players can try picking between three types of rods, depending on what they're going after.



Once a player gets used to it, they'll start using Thunder Bolts several times per game!



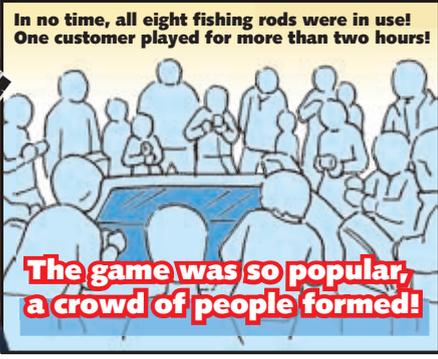
And what comes next...

Whooooaaa!!



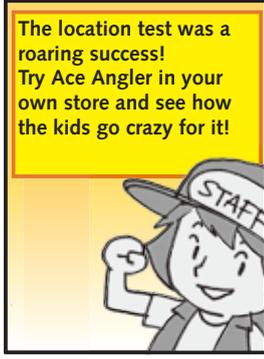
splash!!

Excitement peaks when a gigantic "Monster Class" fish appears at the end of the stage!



In no time, all eight fishing rods were in use! One customer played for more than two hours!

The game was so popular, a crowd of people formed!



The location test was a roaring success! Try Ace Angler in your own store and see how the kids go crazy for it!

Choose one of three different fishing rods!

The game can be played with either a **"Normal Rod,"** a **"Super Rod,"** or a **"Monster Rod."** Each rod type has an effect on the **bite rate** and **catch rate** for the various fish shadow types.

Letting players choose the best rod for the fish they're going after helps draw them in even further!

Normal Rod

A normal fishing rod that is suited for catching **Normal Class** fish.

Costs Three Points



Super Rod

A strong fishing rod that is suited for catching **Super Class (and tougher)** fish.

Costs Five Points



Monster Rod

A monster-strong fishing rod suited for catching **Monster Class** fish.

Costs Seven Points

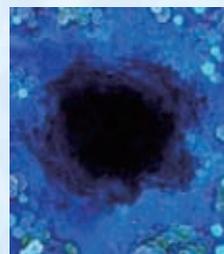


Three Stages

The game switches between three unique stages about every eight minutes. Each stage has different types of fish! Even if you play for a long time, the game-play is always fresh.



Coral Reef Stage



Blue Hole Stage



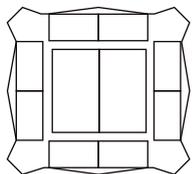
Underwater Ruins Stage

■ SPEC

Dimensions: W2,475 × D2,275 × H925(mm)

Weight: 690kg

Power Consumption: 1,200W



Top View (Scale=1/100)

This product is still under development.
Cabinet design and content is subject to change.

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