

amc **THE  
WALKING  
DEAD**  
**PINBALL**



**LIMITED EDITION  
MODEL**



**DIMENSIONS:**  
**BOXED:**  
H:56" • W:31"  
D:31" • 280 LBS

**UNBOXED**  
H:75.5" • W:27"  
D:55" • 250 LBS



## MAIN ATTRACTIONS

- Become Part of an Apocalyptic Pinball World Under Glass
- Bash the "Cell Block C" to Defeat the "Prison" Walkers
- Shoot the Well to Battle the "Well Walker"
- Collect Supplies and Play Modes That Take You to Exciting New Experiences
- Experience AMC's The Walking Dead Score and Music

## RAMPS & TOYS

- "Cell Block C" Interactive Prison Building with Mechanically Actuated Target Doors
- Walker Bash Toy Target Inside "Cell Block C"
- "Prison" Super Action Playfield Magnet
- "Bicycle Girl" Ramp: Left Ramp Returns Ball to Right Flipper—with Mechanical Lift to Reveal "Bicycle Girl" Bash Toy
- Right Ramp Returns Ball to Left Flipper and Awards Fish Tank or Crossbow Features
- 3-Bank Drop Targets: Shoot Down Drop Targets to Collect "Supplies"
- Magnet Ball Diverter on "Crossbow/Fish Tank" Ramp to Feed "Crossbow"
- Motorized "Crossbow" Ball Firing Mechanism Activated by Lockdown Bar Fire Button

# THE WALKING DEAD aMC PINBALL

## SPECIAL GAME FEATURES

- "Governor's Fish Tank" with Three Illuminated Walker Heads
- Newly Designed Reliable Illuminated Star Rollover Switches
- Super Skill Shot Features Star Rollovers

- 3 Pop Bumpers
- Custom Sculpted Walker Playfield Models by Greg Nicotero—Executive Producer, Director and Special Effects Makeup Designer on the Hit AMC Show The Walking Dead
- "Well Walker" Animated Bash Toy with Exposed Guts and Super Action Playfield Magnet

## ADDITIONAL FEATURES

- Multiple Color LED General Illumination (Red, Green, White)
- Rust Powder Coated Legs, Armor with Flipper Button Protector, Hinges, Front Molding
- "Woodbury" Single Drop Target
- 2 Spinning Targets
- 2 Stand-Up Targets
- Exclusive Limited Edition The Walking Dead Mirrored Backglass
- Designer—Signed Playfields Featuring John Borg's Signature
- Certificate of Authenticity Signed by Gary Stern
- Serialized Number Plate
- Counter Accumulates Killed Walkers and Collects Bonus When Ball Drains



\$1.00 = [E] x1  
SUPER VALUE  
\$2.00 = [E] x3

